

# The frontoparietal sensorimotor loop for reaching -- Encoding of rule-based motor goals

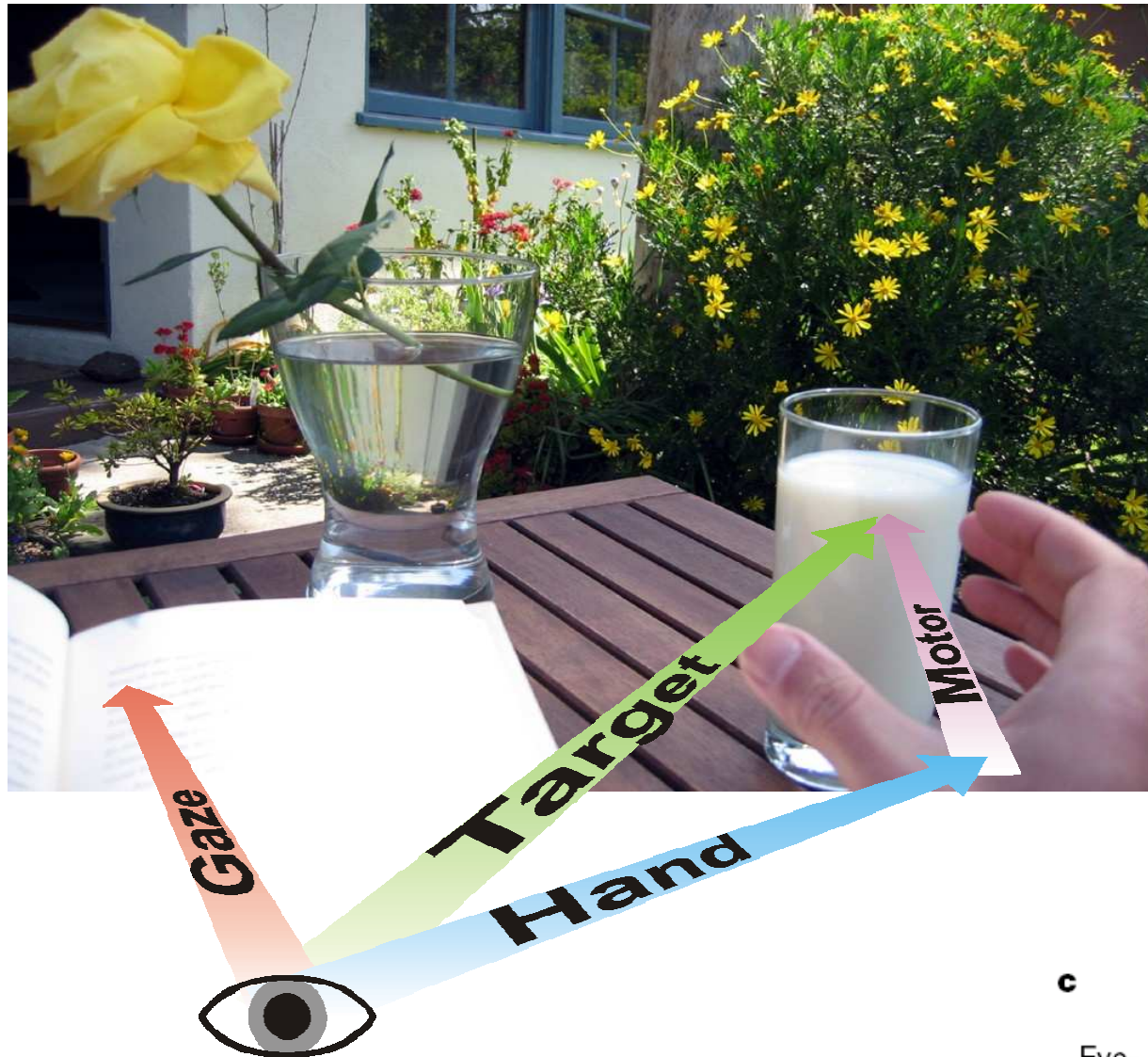


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**Alexander Gail**

*Sensorimotor Group*

*Bernstein Center for Computational Neuroscience, Göttingen*



(Buneo et al. 2002)

## spatial constraints

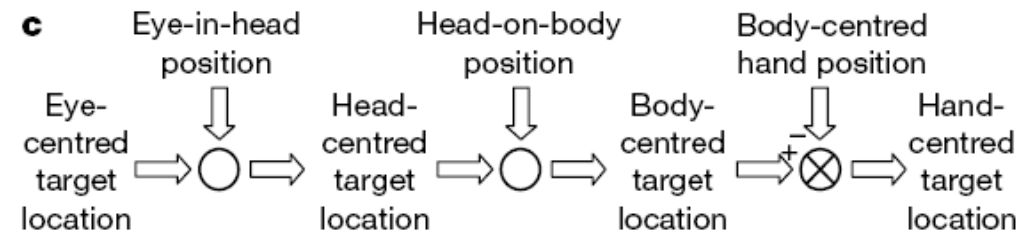
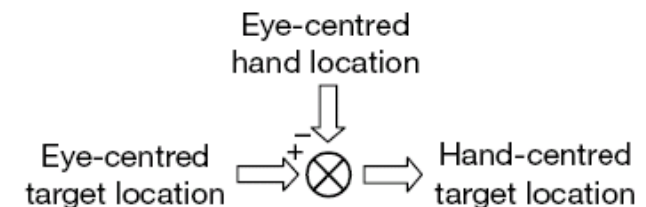
*localize potential target objects,  
conduct sensorimotor  
transformations*

### 'eye-centered' reference frame

*Target position relative to direction of  
gaze. Visual coordinates*

### 'hand-centered' reference frame

*Target position relative to hand (motor  
error). Visual or joint-angle space.*

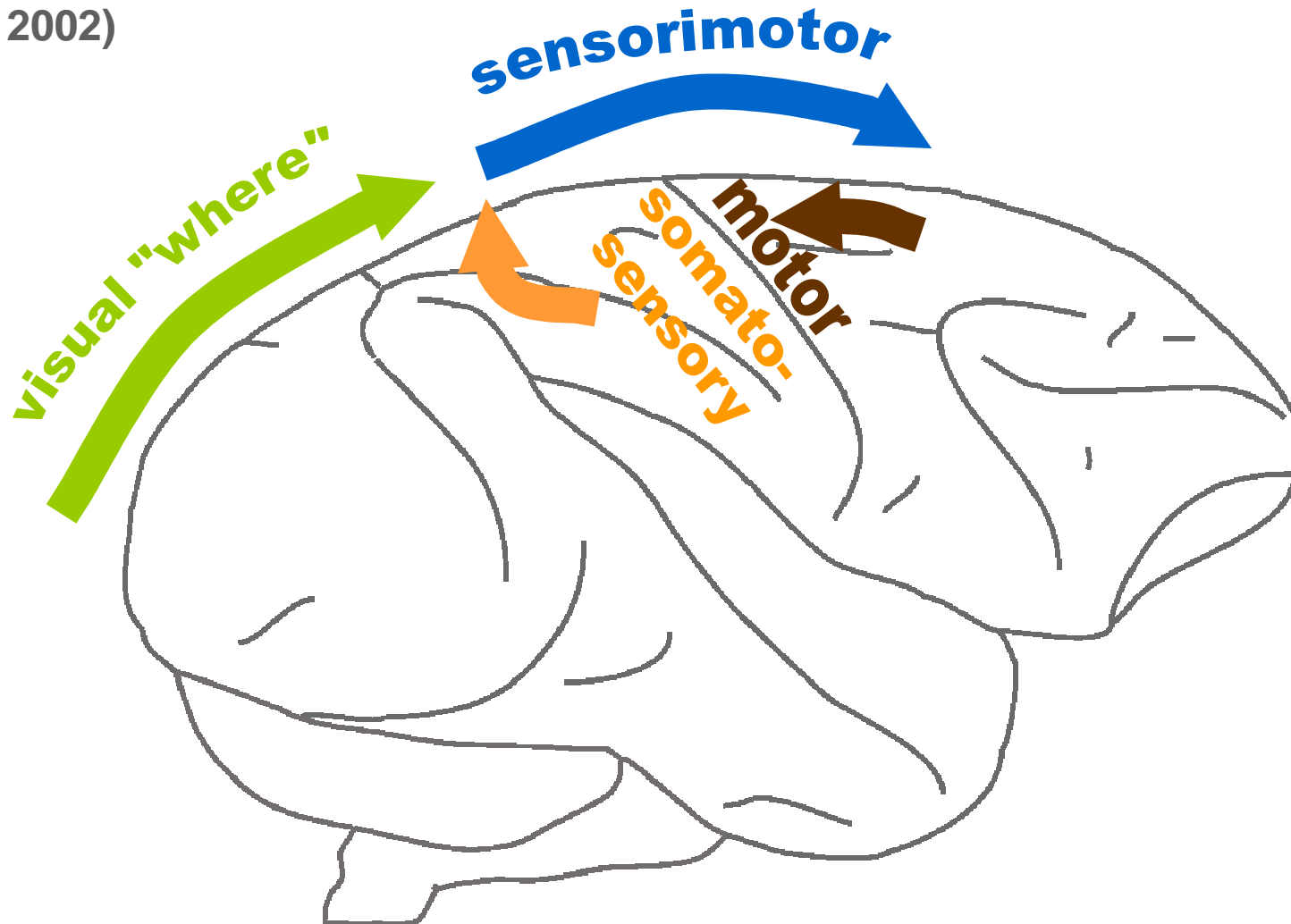


# Feed-forward pathway for sensory cue integration

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eye-centered reference frame  
in parietal reach region PRR  
(Buneo et al. 2002)

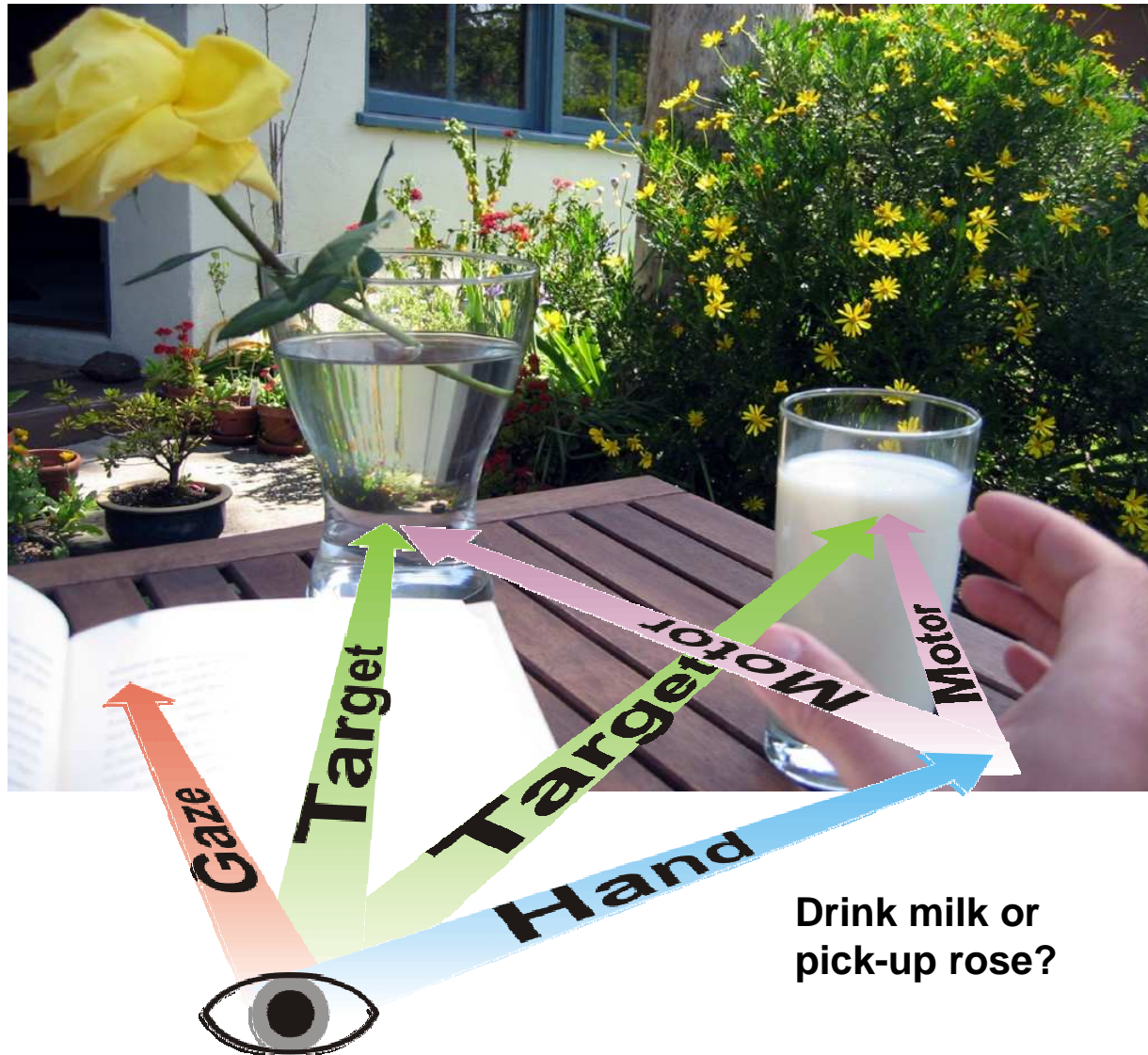
eye-hand-target reference frame  
in dorsal premotor cortex PMd  
(Pesaran et al. 2006, Batista et al. 2007)





# Goal-directed movement planning – Integrating non-sensory cues

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## spatial constraints

*localize potential target objects,  
identify motor-goal options*

+

## behavioral context

*decide which action to perform  
based on goal-selection criteria*

=

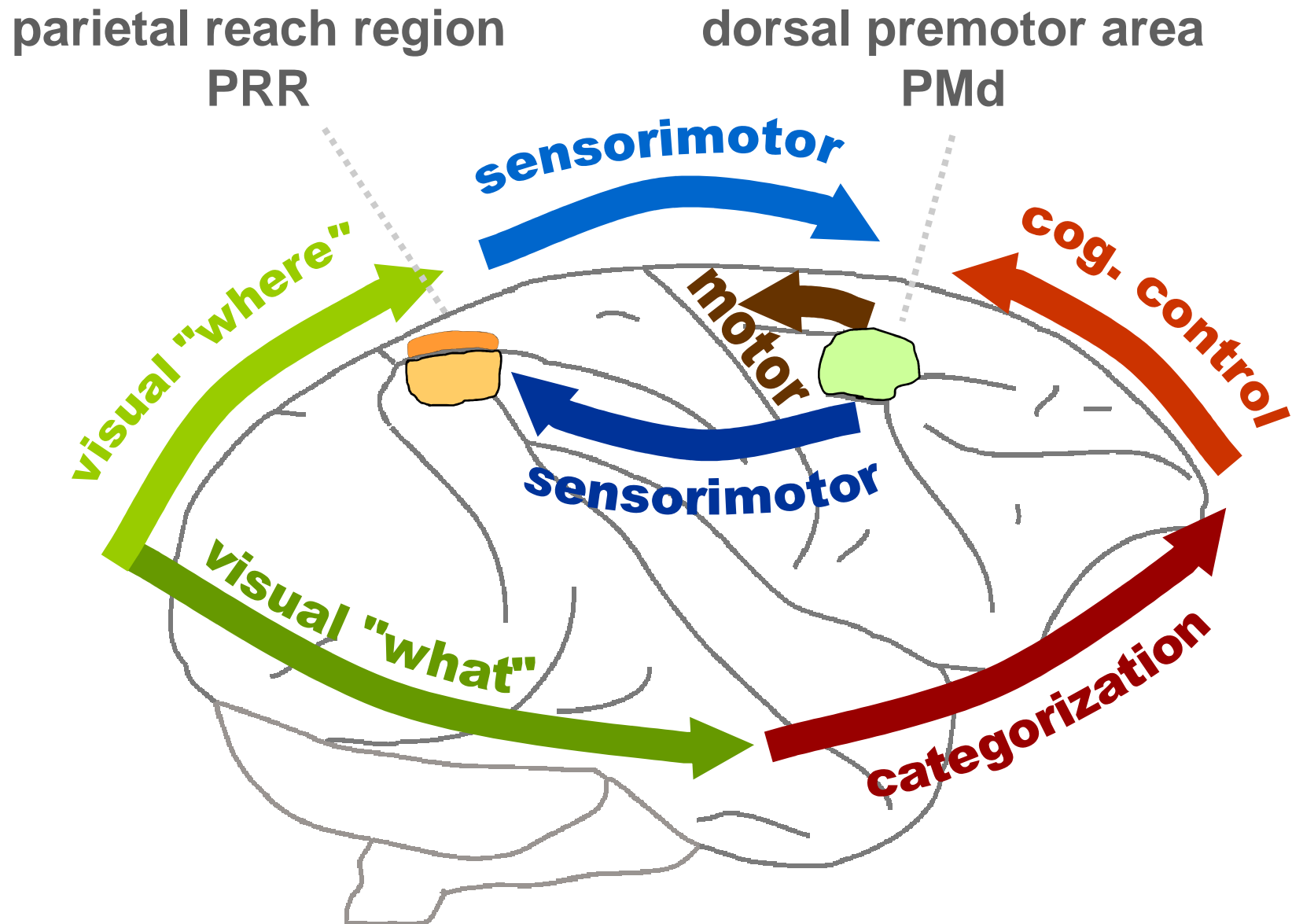
## goal-directed movement plan

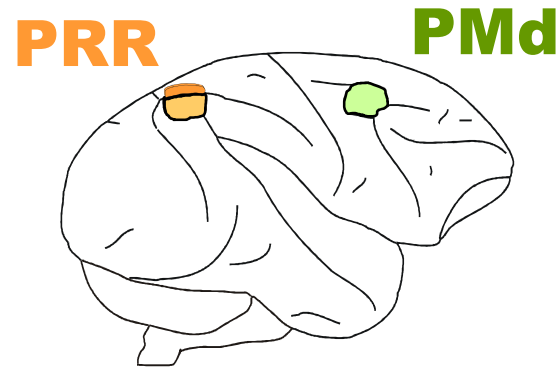
*define motor-goal and specify  
movement kinematics*

- **movement:**  
*not (only) spatial working memory  
or attention*
- **planning:**  
*not motor-control*

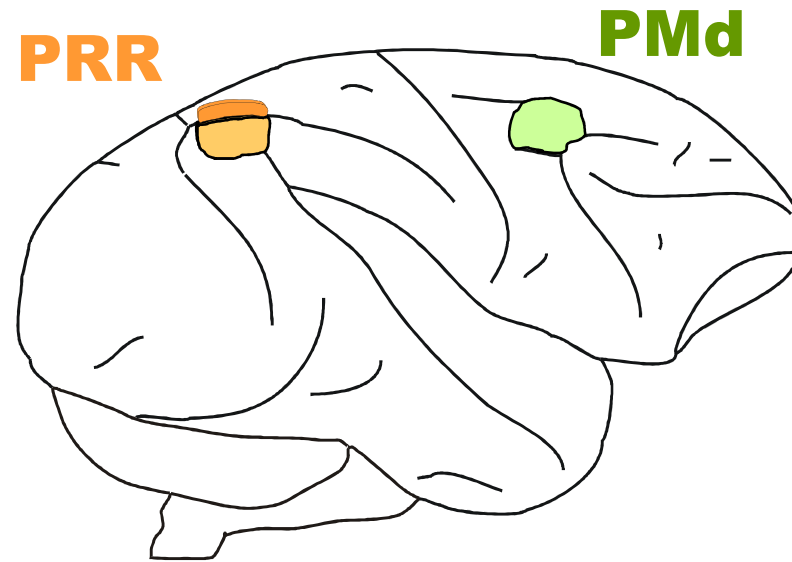
# Feedback pathways for goal-directed reaching

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- Are rule-based reach goals represented in parietal cortex?
- Can rule-based reach goal representations be explained by feedback from motor-like structures (computationally)?
- Is there empirical evidence for fronto-parietal projections?
  - based on motor-goal latency?
  - based on effective functional connectivity?
- Are optional reach goals represented in parietal cortex?

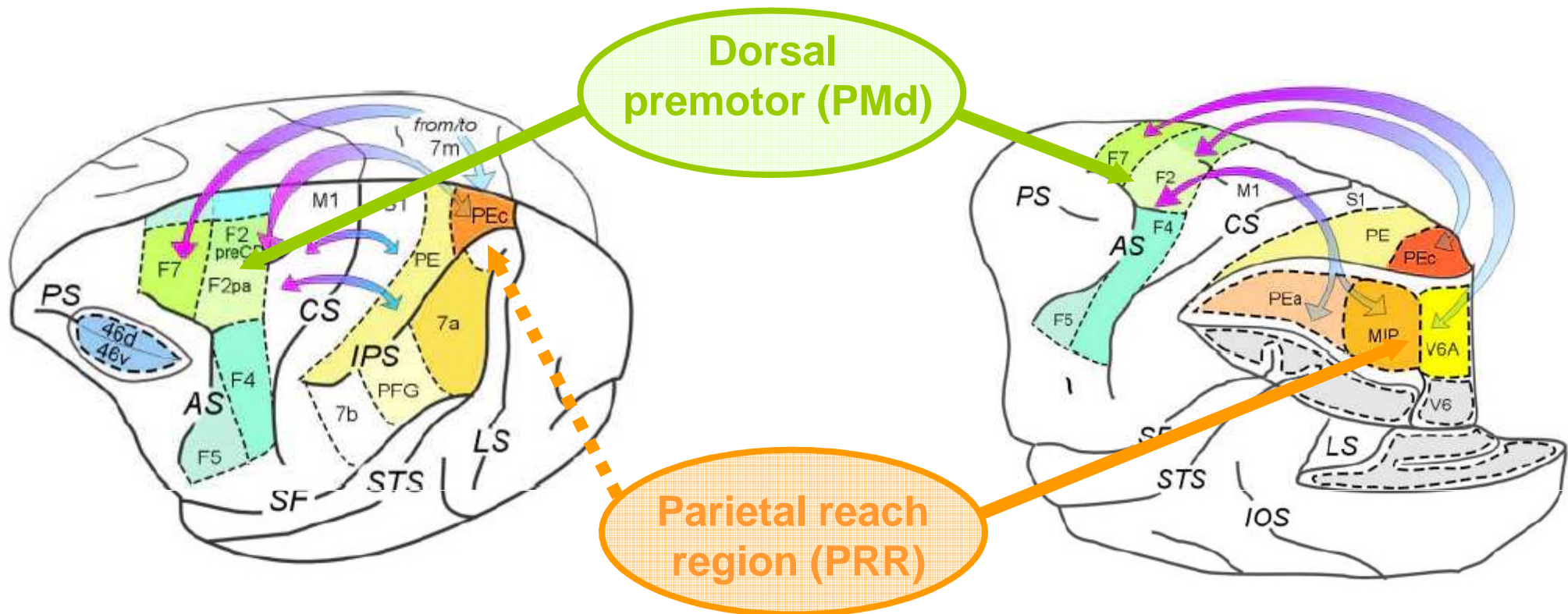


**Are rule-based reach goals  
represented in parietal cortex?**

# Cortical sensorimotor network for reaching

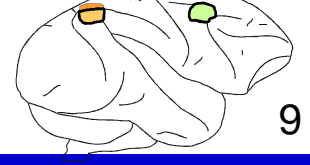


8

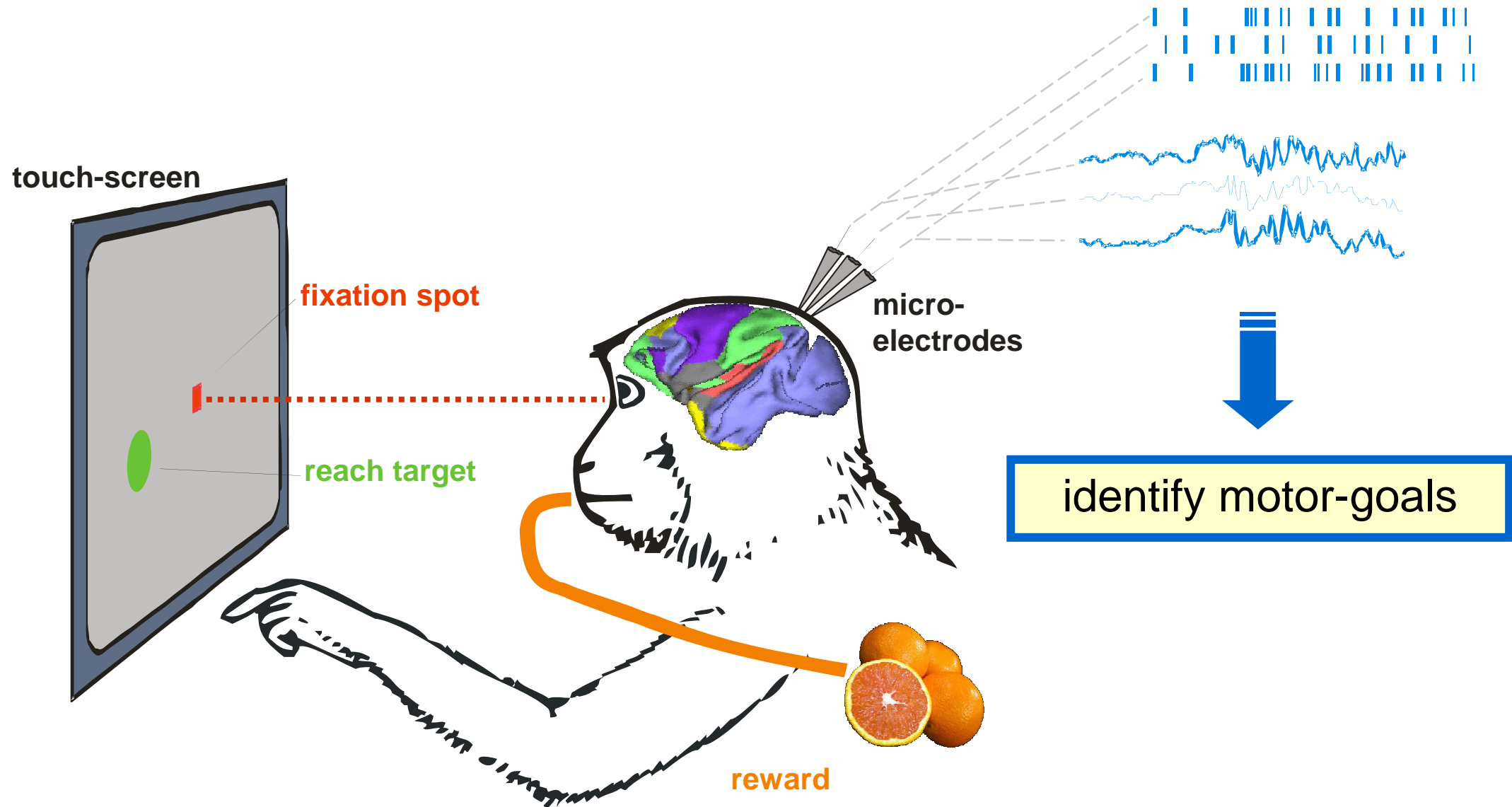




# Multi-channel microelectrode recordings in the parietal reach region (PRR)

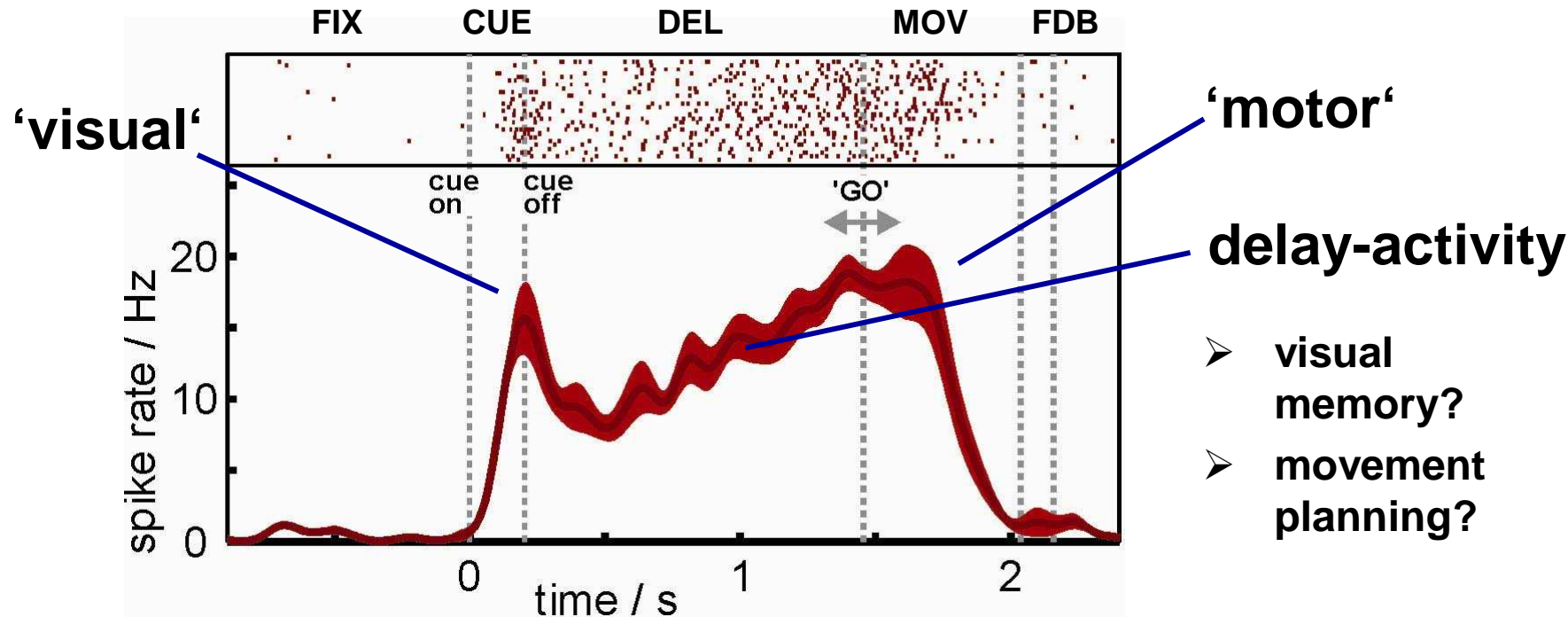
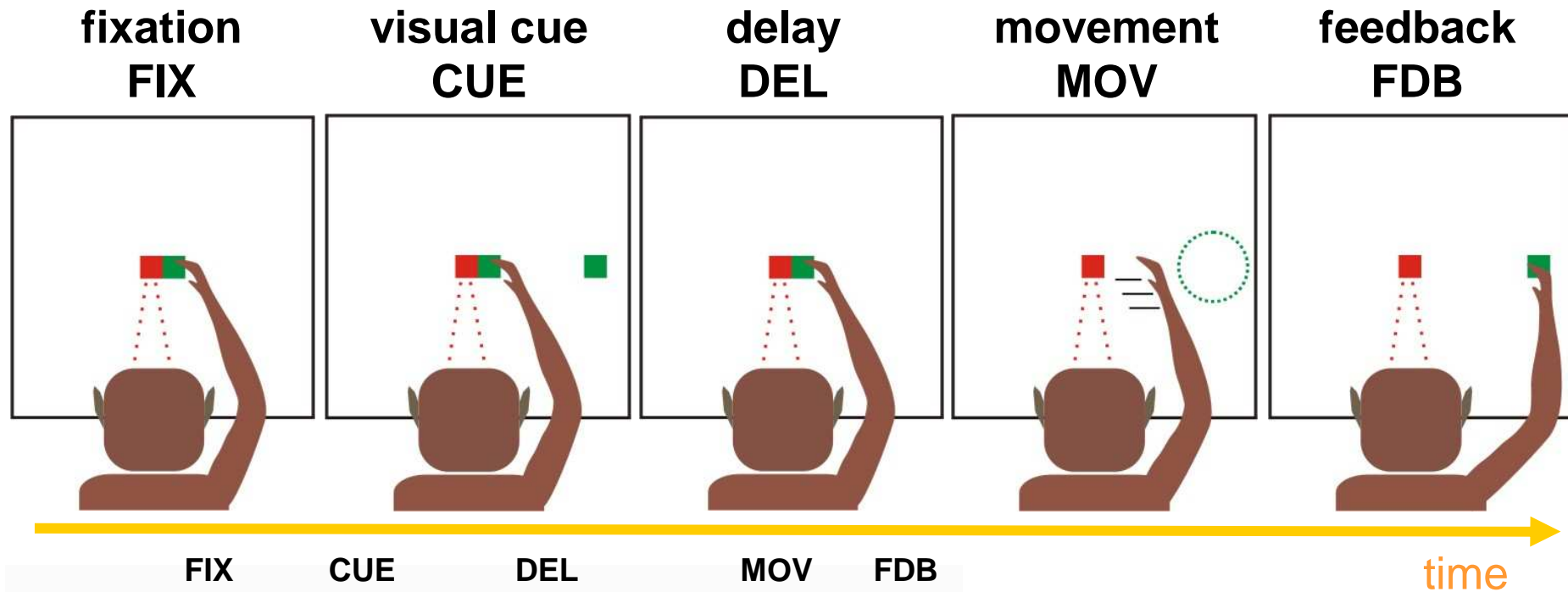


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# Identifying movement plans –

## Step 1: Sustained activity during instructed delay



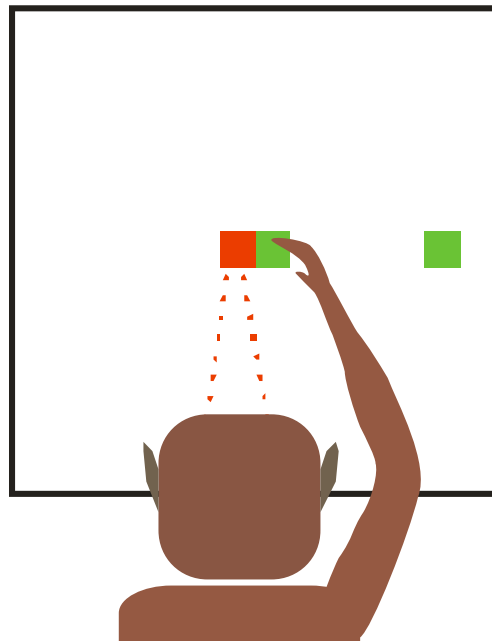
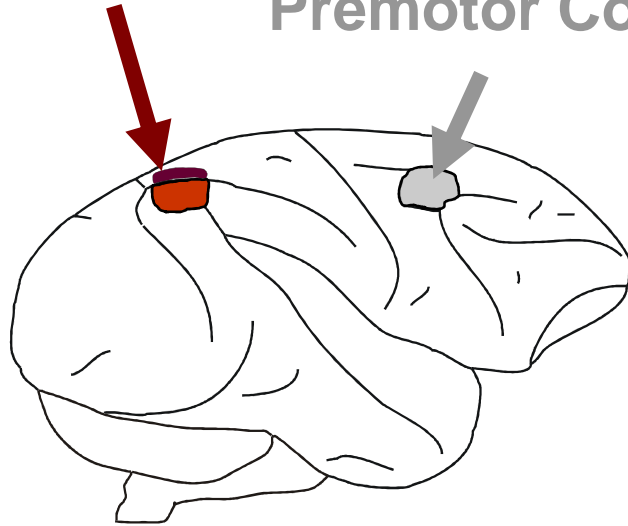
# Selectivity for the direction of arm movements

Posterior parietal cortex

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## Parietal Reach Region

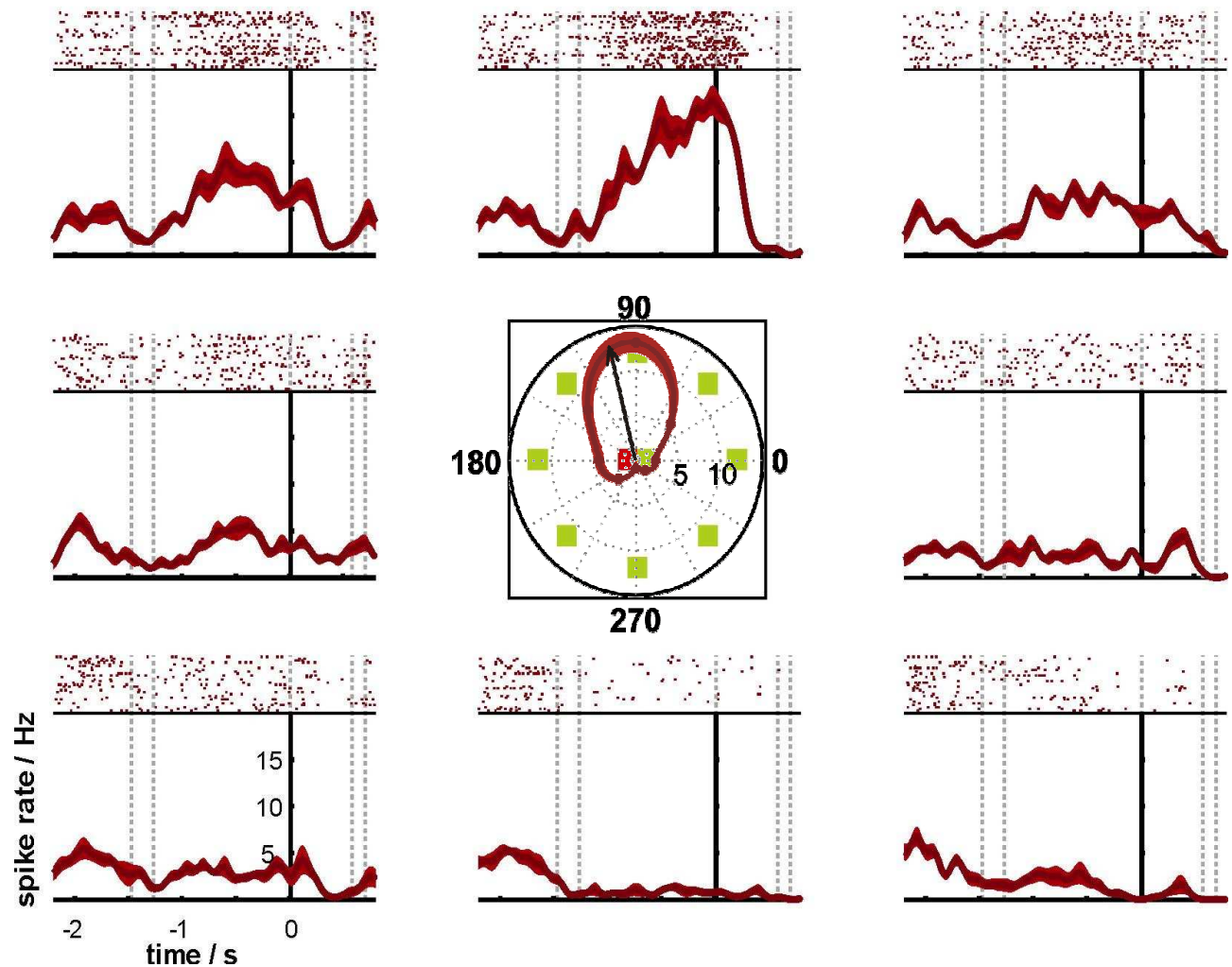
Dorsal Premotor Cortex



## Single PRR neuron

visual cue ↙

↘ movement



# Identifying movement plans –

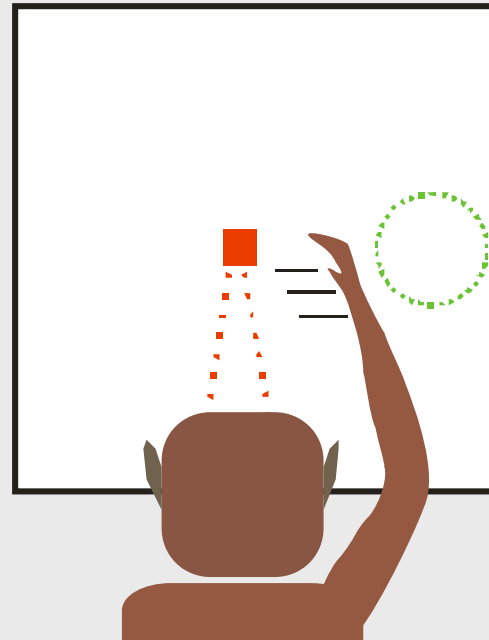
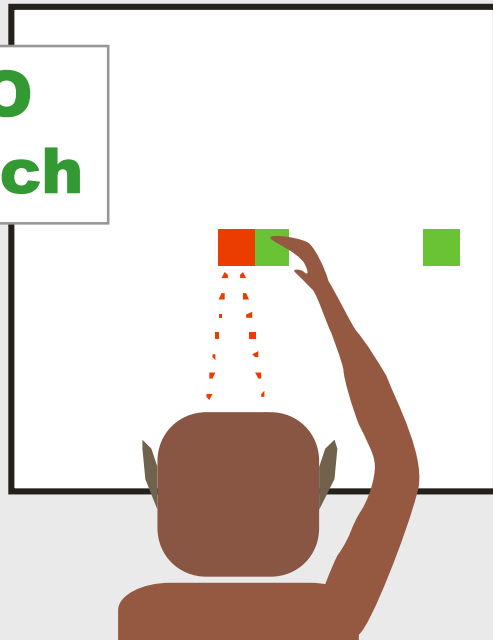
## Step 2: Memory-guided ANTI-reach task

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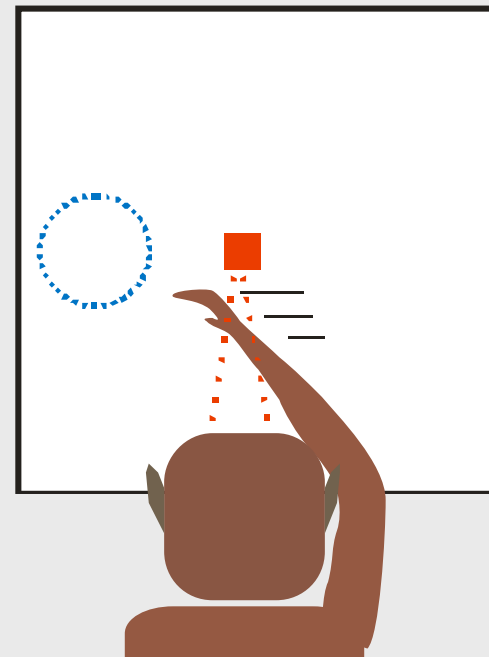
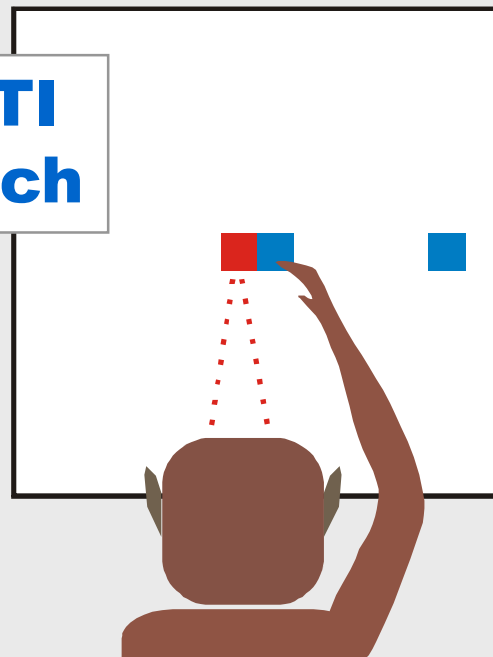
visual cue

motor goal

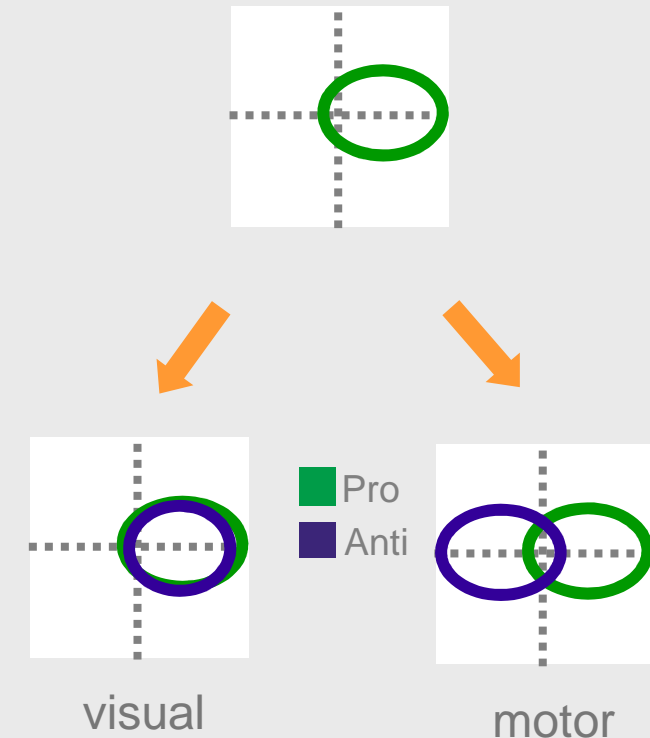
**PRO**  
reach



**ANTI**  
reach



➤ visual or motor?



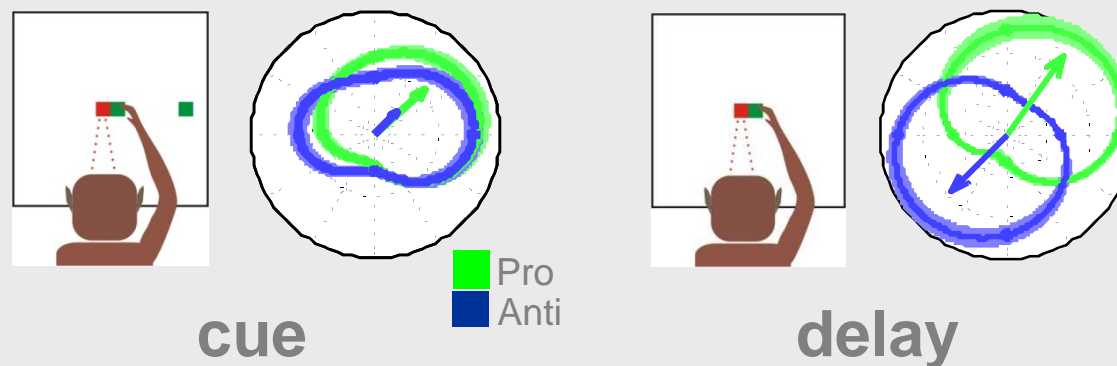
➤ rule-based motor goals:  
space + context = goal



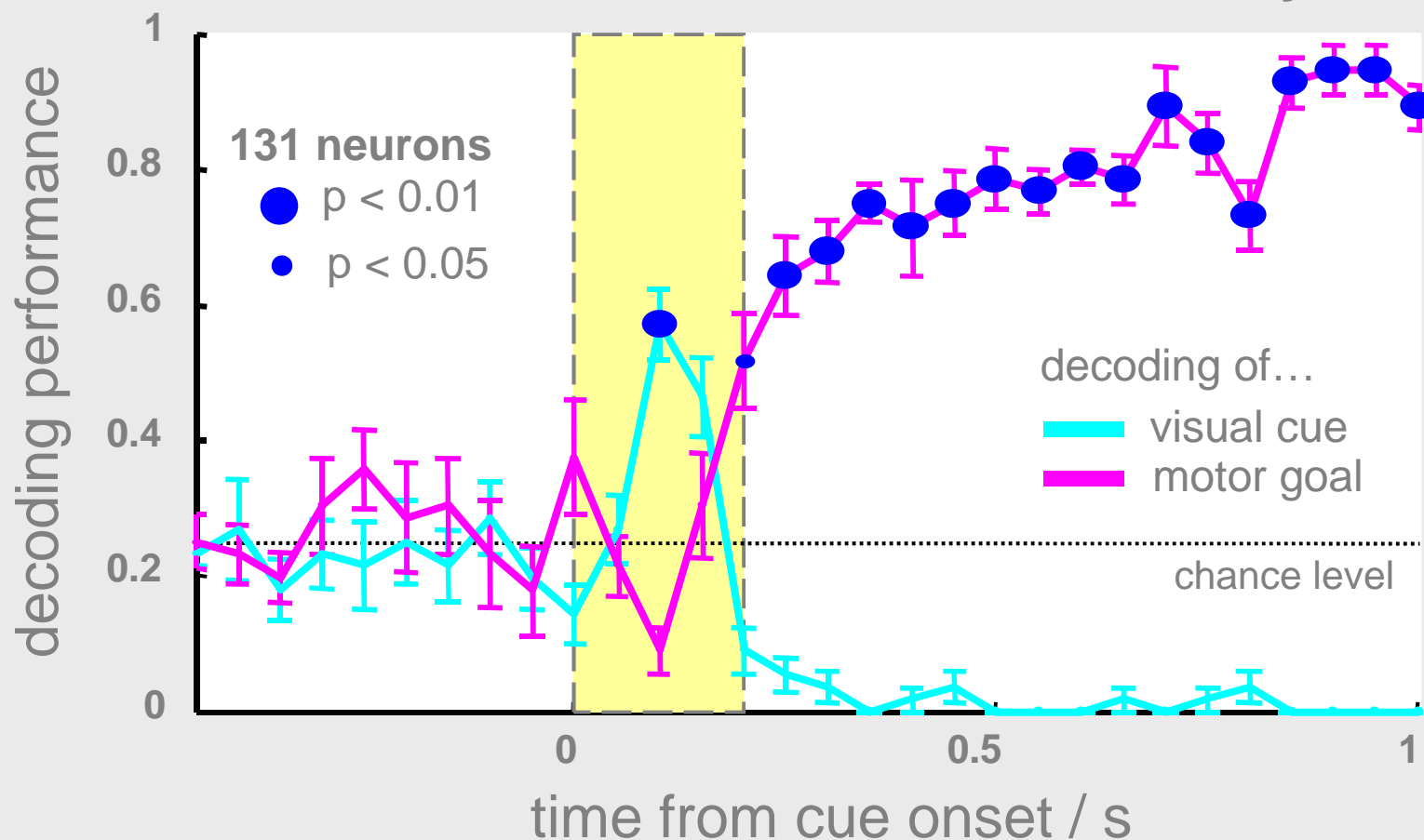
# PRR encodes motor-goal location during the planning phase of an arm movement



Single neuron  
tuning



Population  
decoding

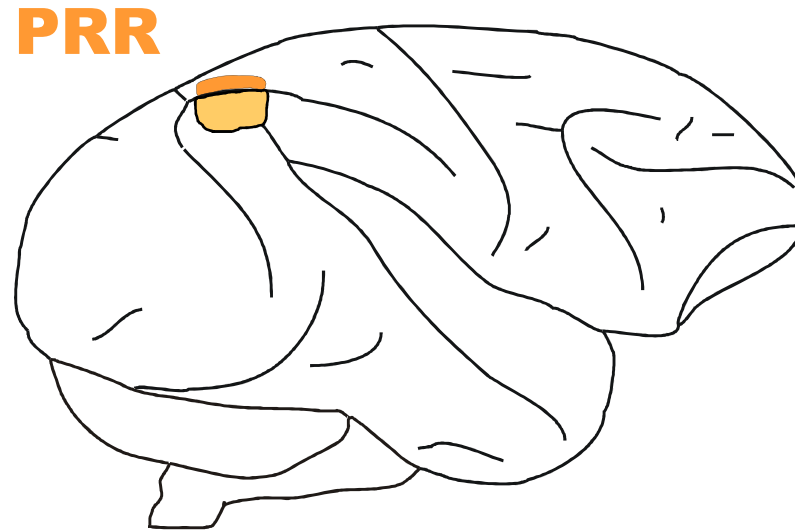


# Summary & Conclusion I

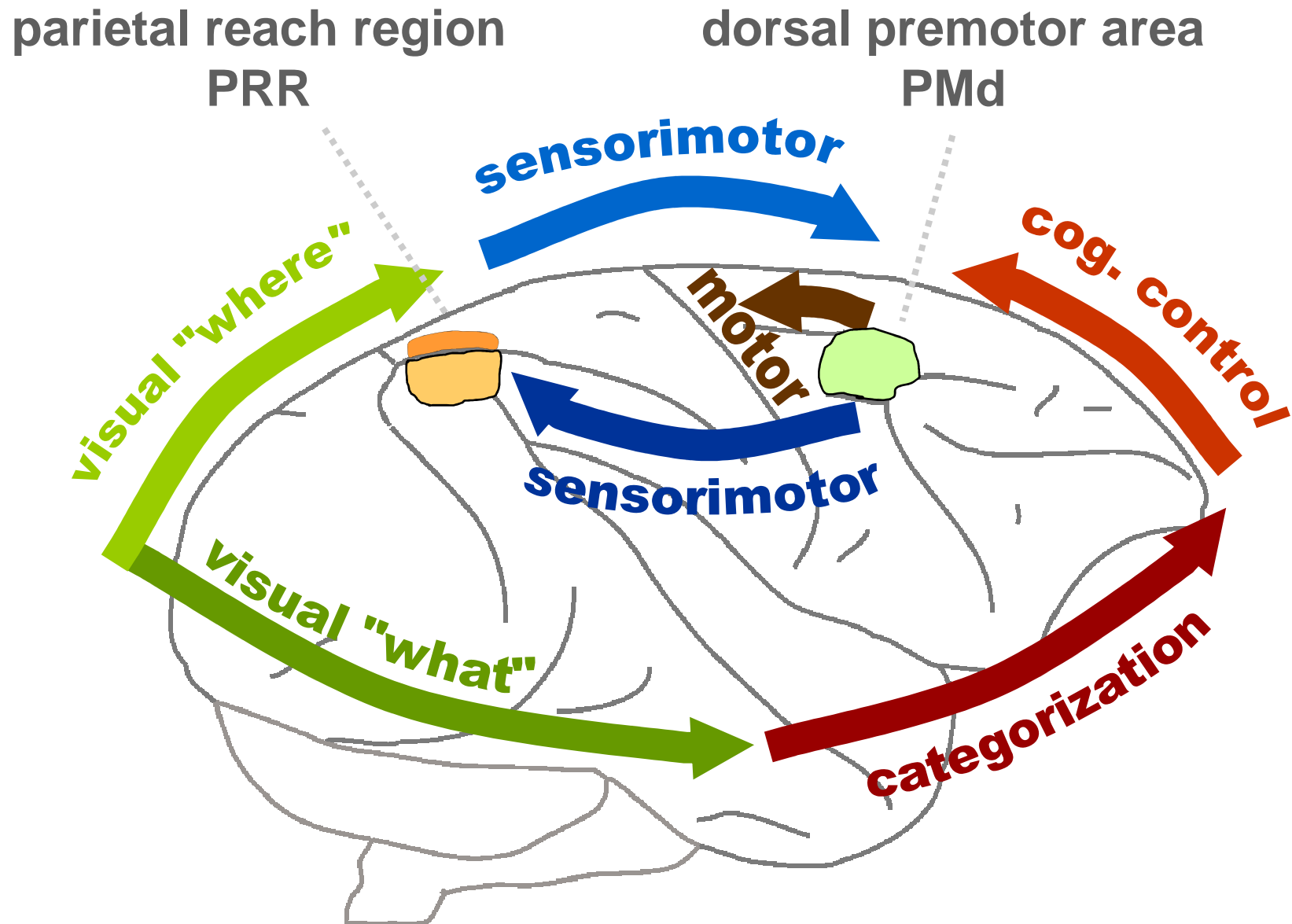
## Rule-based motor-goal encoding in PRR

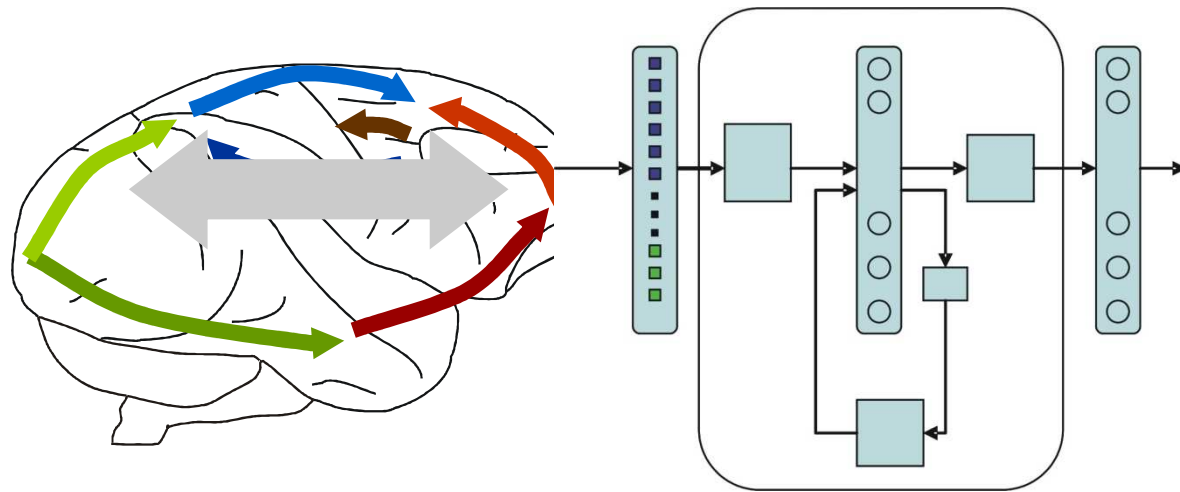


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- Cue- and **motor-goal related** information are dynamically encoded in **PRR**, partly by the same neurons
- *PRR reflects integrated knowledge about the visuo-spatial environment combined with the current behavioral context*
- *PRR reflects rule-based motor goals*





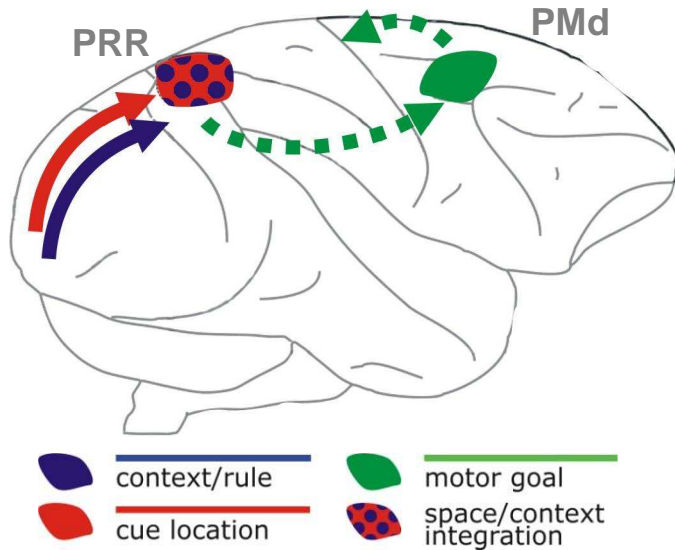
- Can rule-based reach goal representations be explained by feedback from motor-like structures (computationally)?



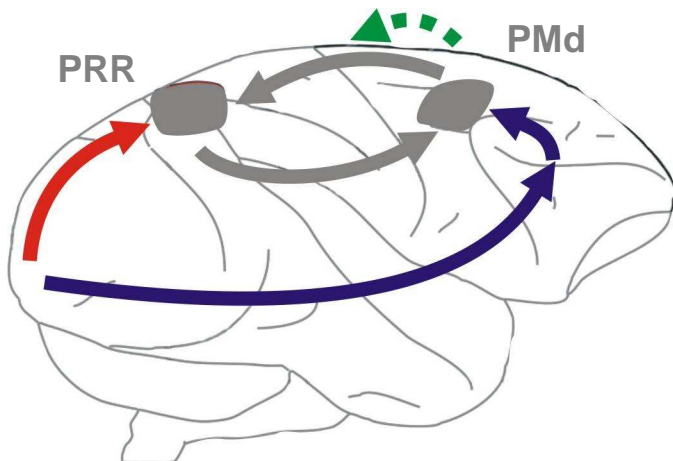
# Recurrent neural network models: The role of top-down projections

## Hypotheses

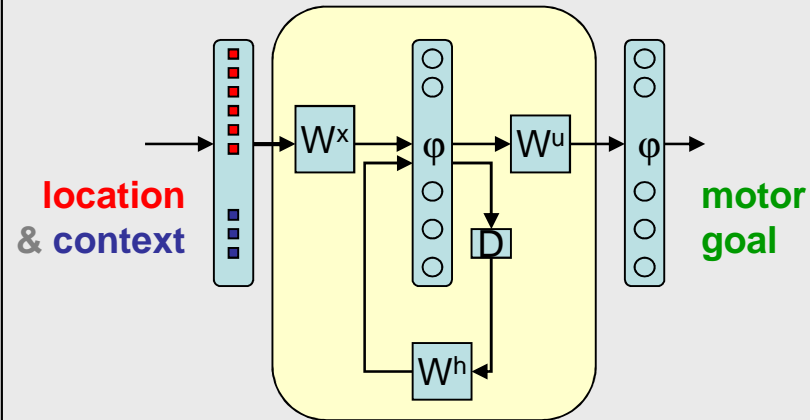
### 'feed-forward' cue combination



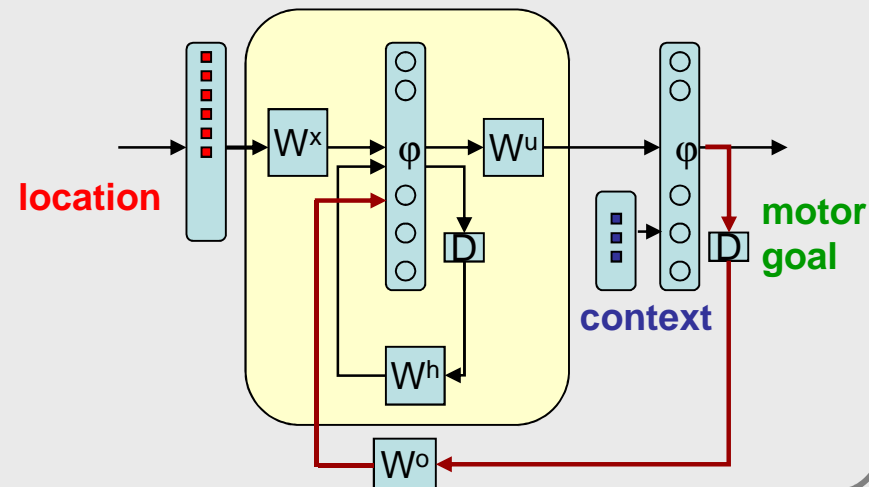
### 'feedback' motor-goal projections



## Neural network models



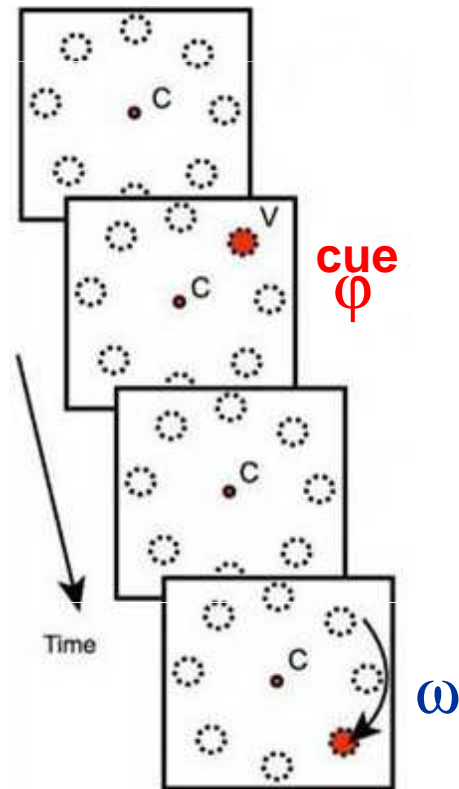
Sensory Sensorimotor (Pre-)Motor



Tuning in  
sensori-  
motor  
layer?

# Spatial tuning in the sensorimotor layer depends on the network architecture

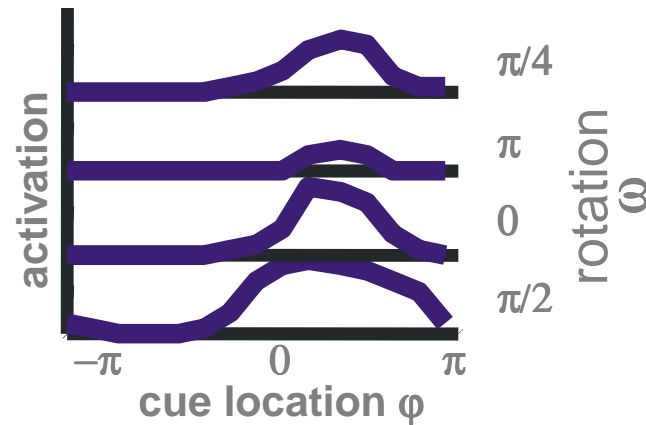
visuomotor rotation task  
variable cue-response mapping



**cue location = direction  $\phi$**   
**context/rule = rotation  $\omega$**

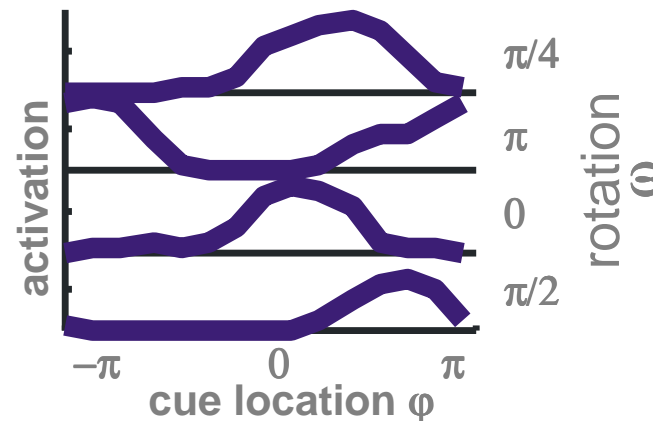
PRO:  $\omega = 0$   
ANTI:  $\omega = \pi$

hidden layer tuning  
example unit



feed-forward  
network

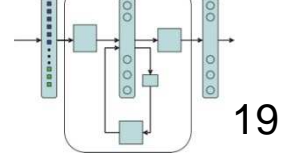
→ **gain-modulated  
visual tuning**



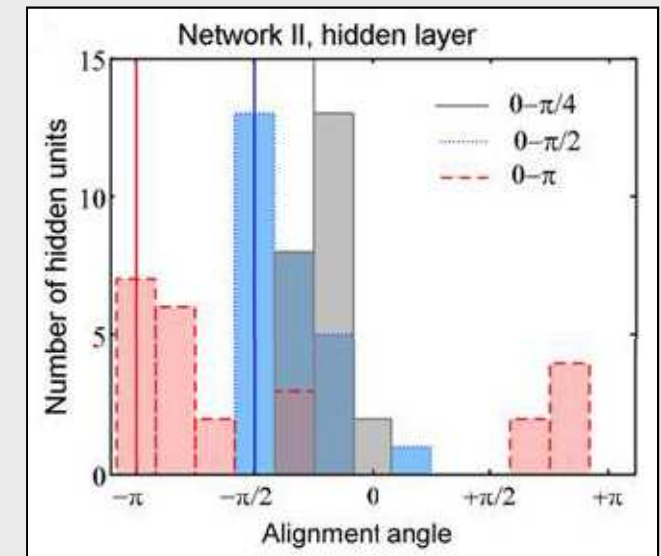
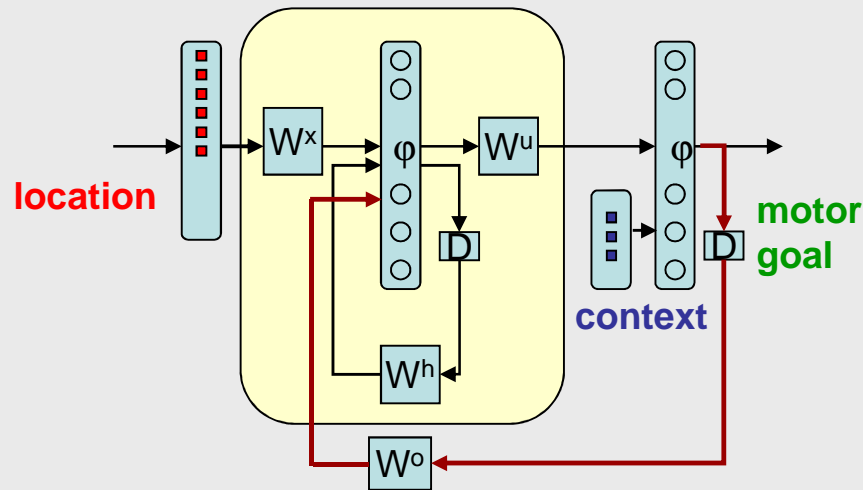
feedback  
network

→ **gain-modulated  
motor-goal tuning**

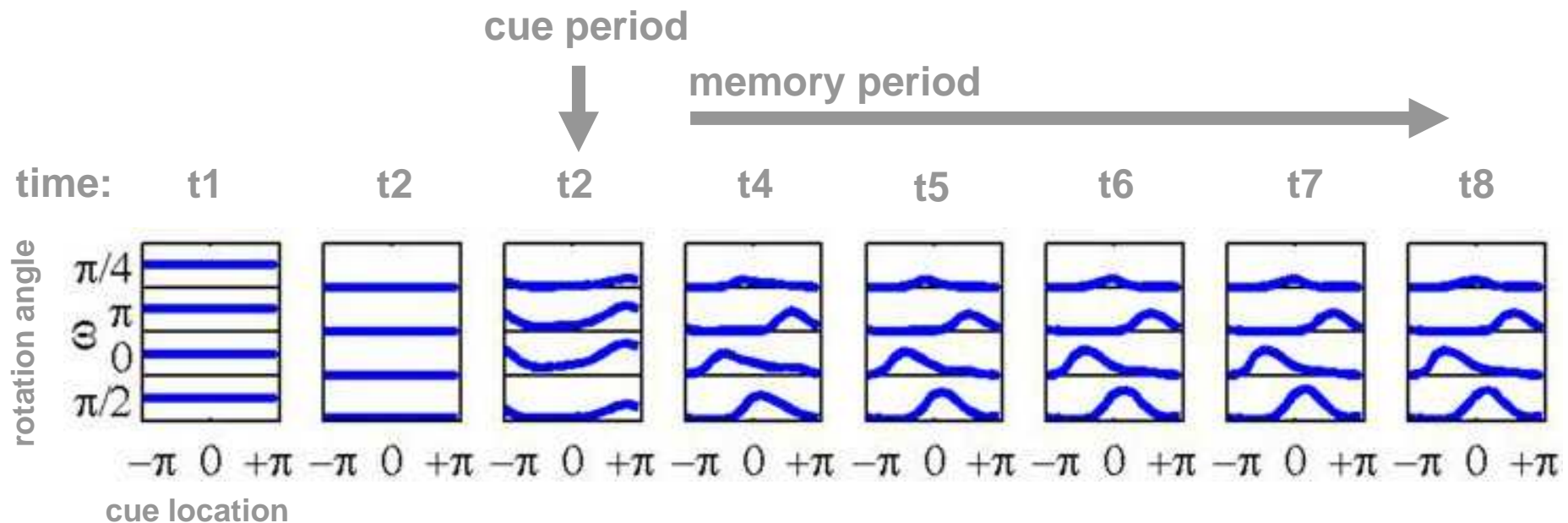
# Gain-modulated motor-goal tuning in the hidden layer of the feed-back network



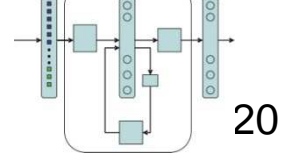
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## Hidden layer tuning

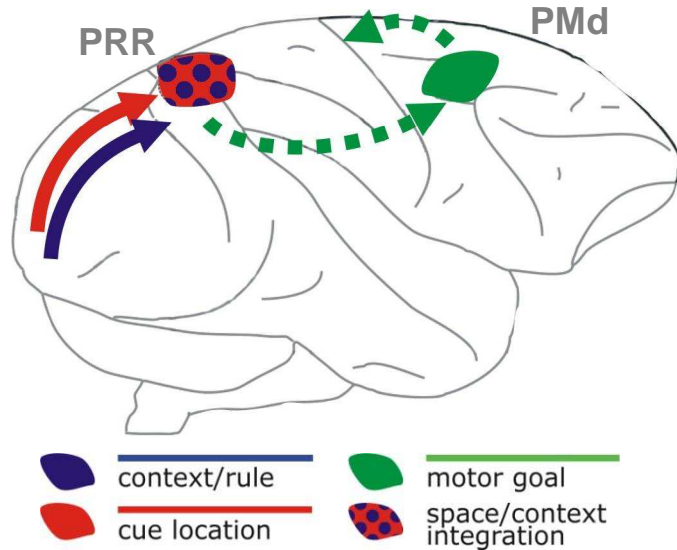


# Hidden layer motor-goal tuning only via strong top-down projections

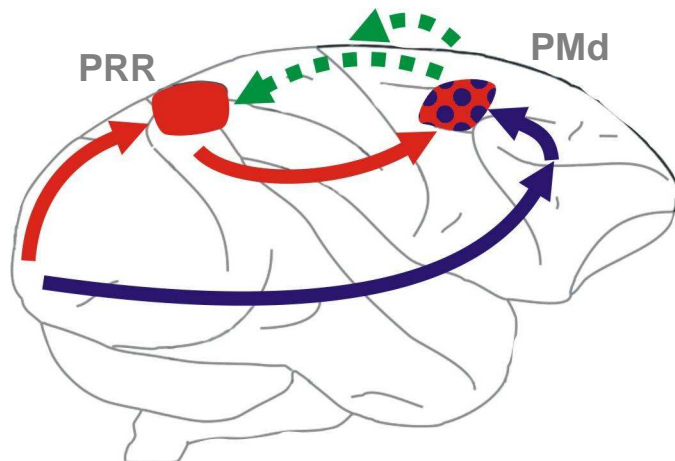


## Hypotheses

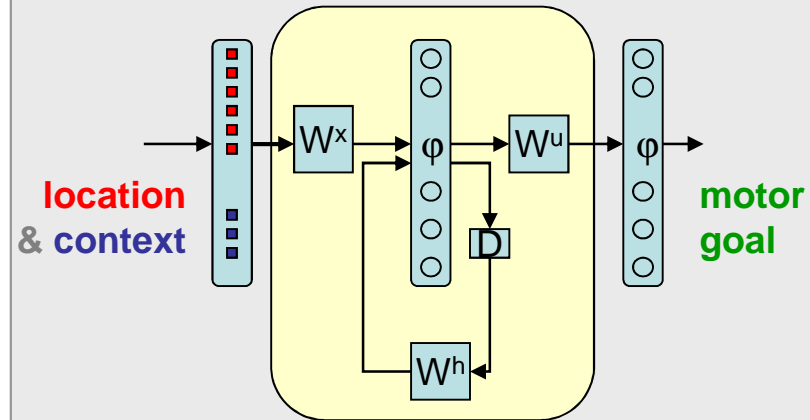
### 'feed-forward' cue combination



### 'feedback' motor-goal projections



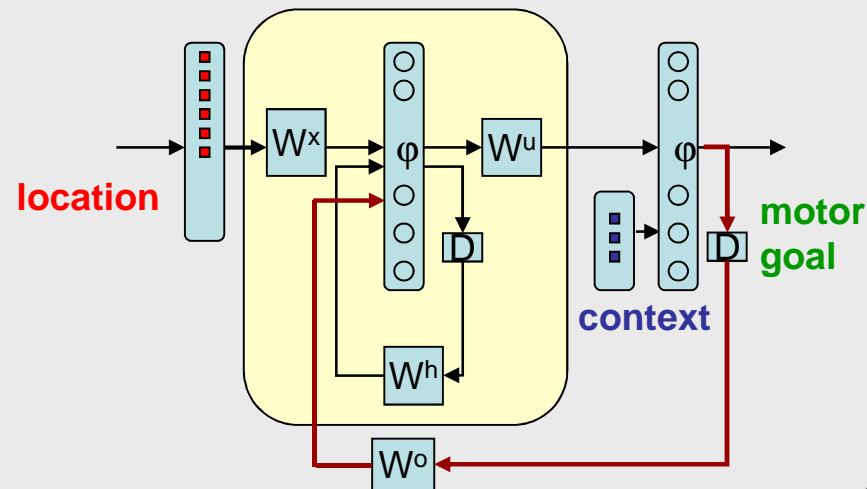
## Neural network models



☹ gain-modulated visual tuning

Sensory Sensorimotor (Pre-)Motor

Sensori-motor layer

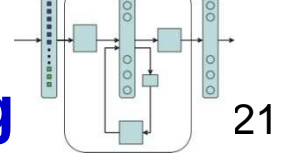


☺ gain-modulated motor goal tuning

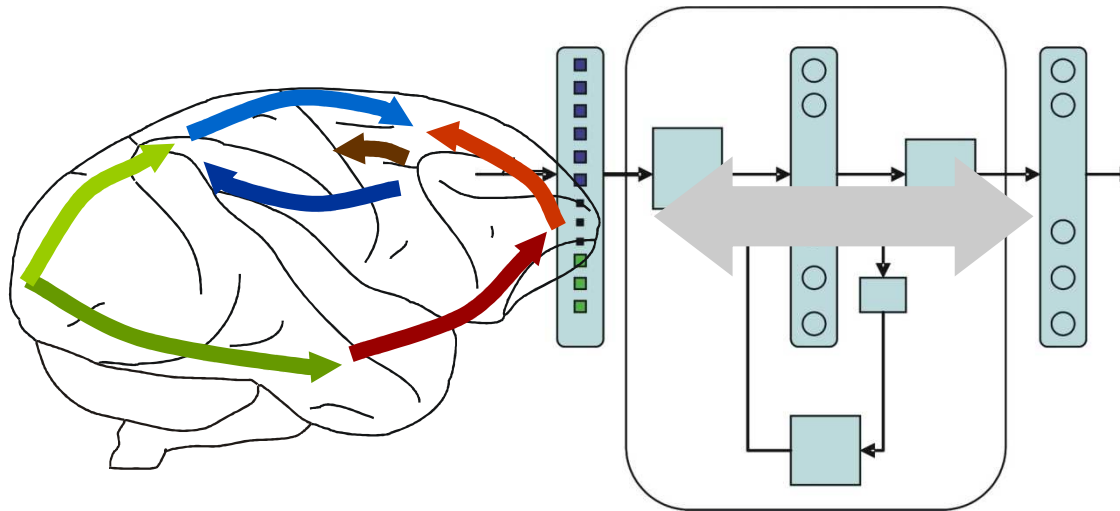


# Summary & Conclusion II

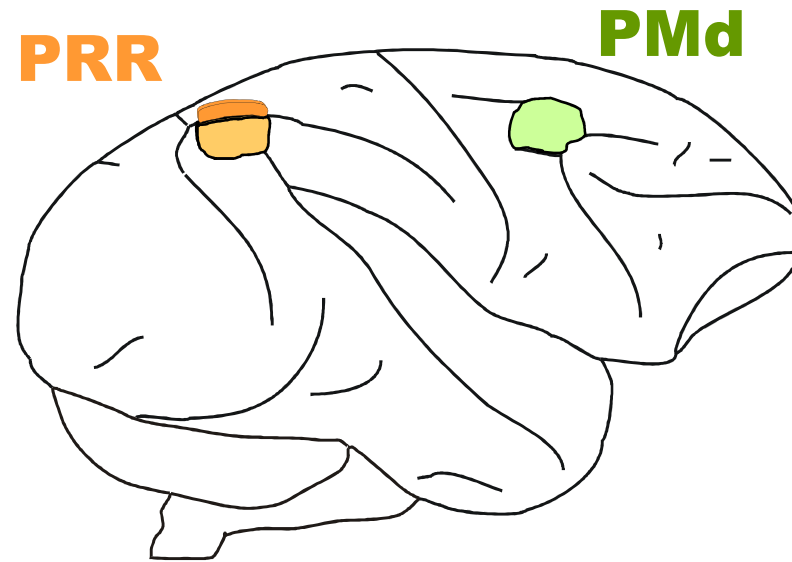
## Network simulations of rule-based visuomotor mapping



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- Motor-goal tuning in sensorimotor areas (like PRR) could be the result of **top-down projections** from motor-tuned structures
- Rule-based visuomotor remapping could be achieved via **gain-modulation** of spatial representations



**Are rule-based reach goal representations  
in PRR/PMd gain-modulated by the rule?**

# Contextual gain modulations

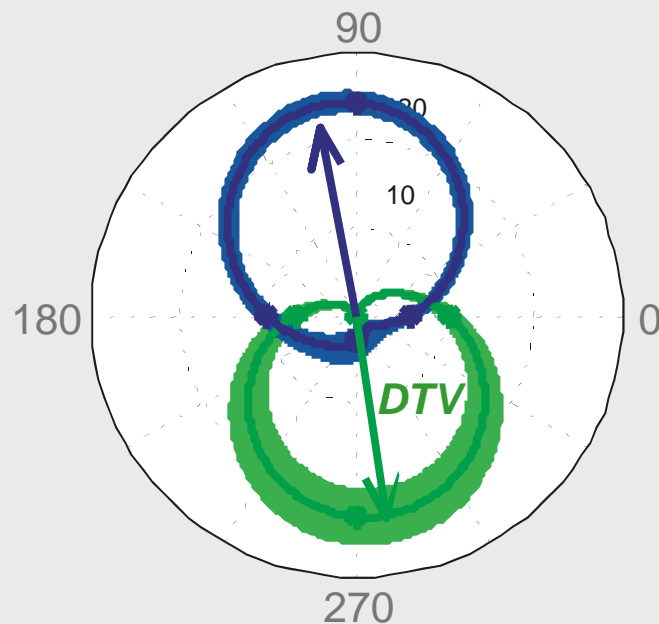
## of motor-goal representations during movement planning



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### 'classical' motor tuning independent of context

monkey S, PMd

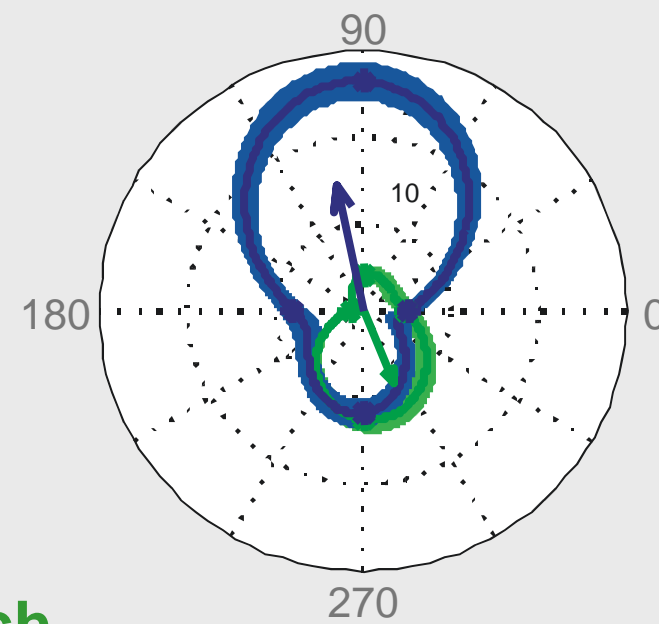


response relative to  
cue position

**PRO reach**  
**ANTI reach**

### gain-modulated motor tuning dependent on context

monkey A, PRR



response relative to  
cue position

# Contextual gain and selectivity modulations

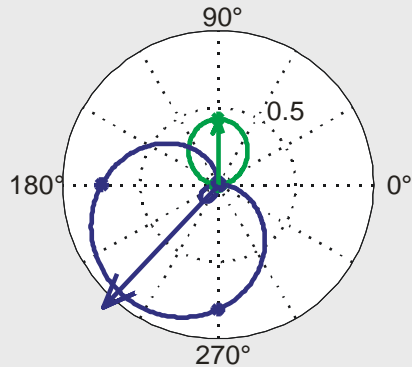
## similarity between model and neural data



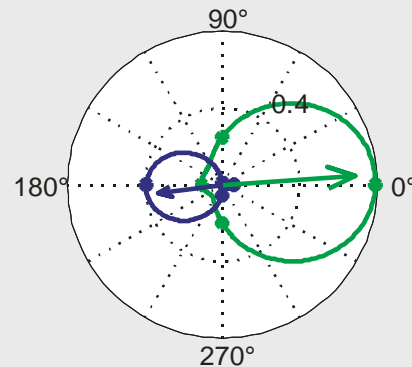
24

model

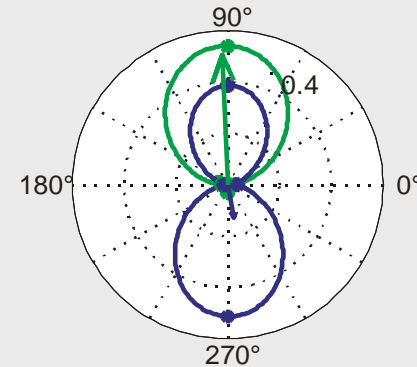
gain modulation (anti)



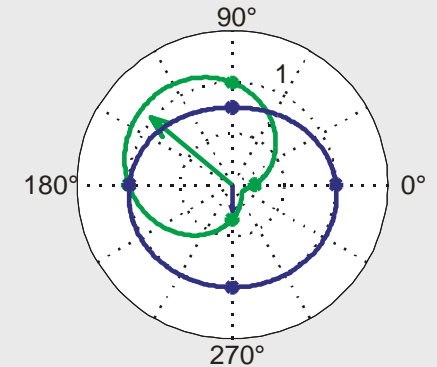
gain modulation (pro)



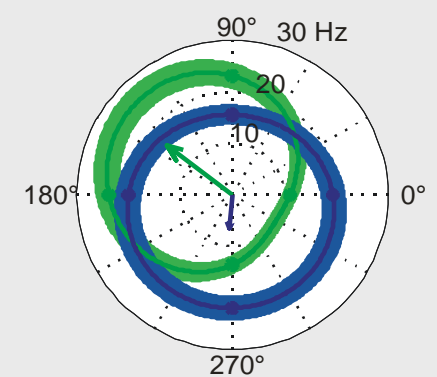
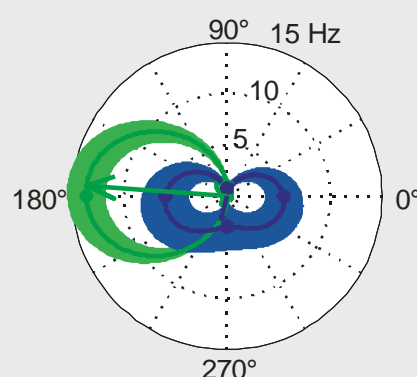
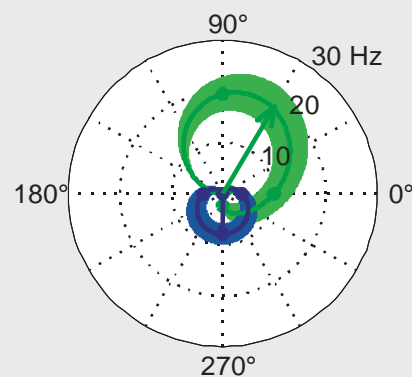
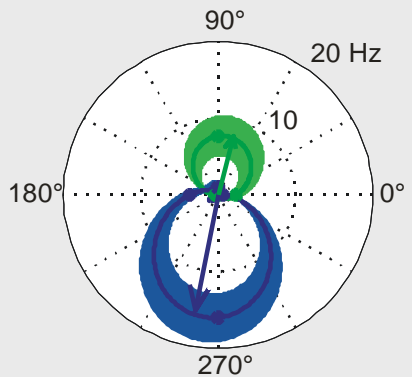
pro selective (bimodal in anti)



pro selective (untuned in anti)



monkey



PRO reach  
ANTI reach



# Summary & Conclusion III

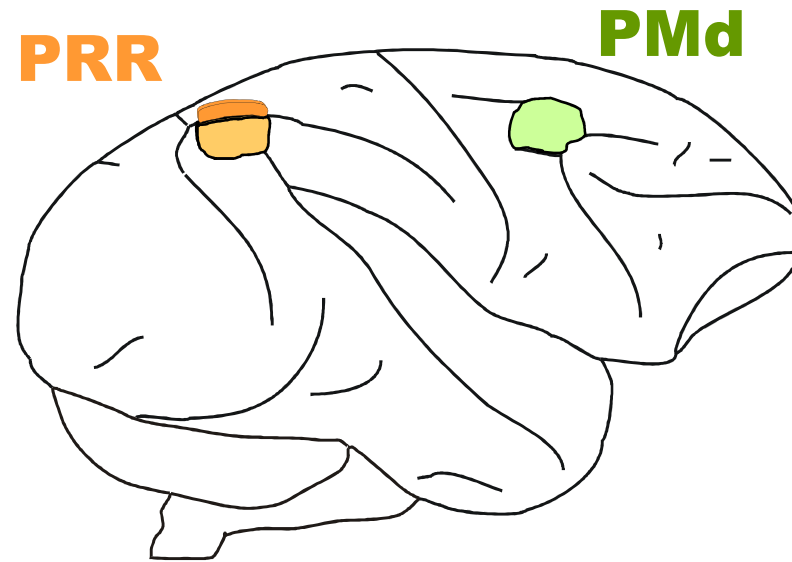
## Contextual gain-modulation in PRR and PMd

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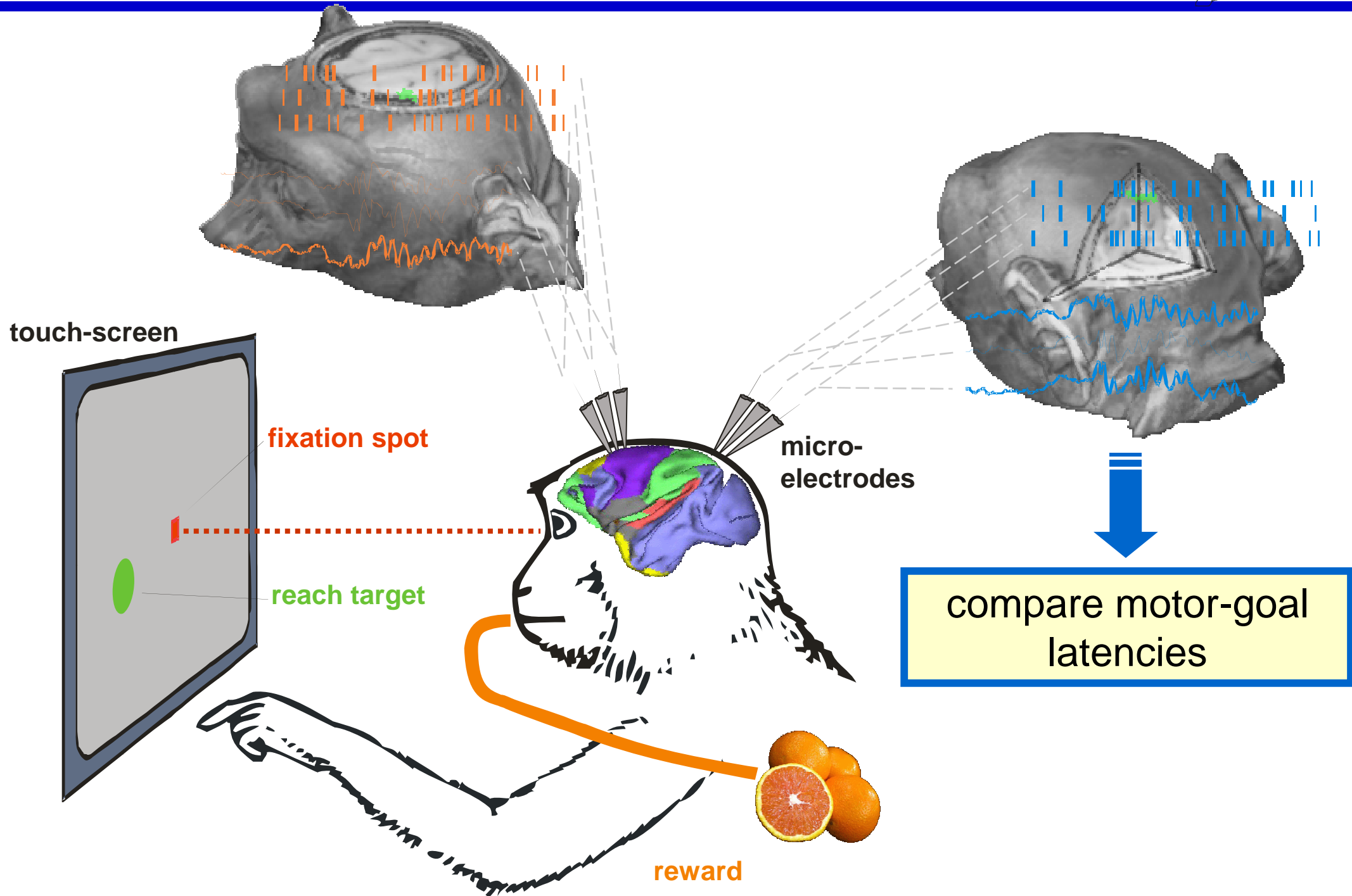
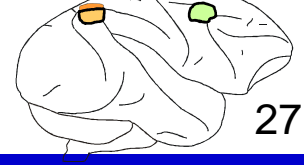
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- context affects motor-goals in PRR and PMd by ...
  - strong gain-modulation
  - spatial selectivity modulations
- anti- compared to pro-reaches induce ...
  - increased gain in PMd
  - reduced selectivity in PRR
- *gain modulation for contextual remapping*
- *preferred encoding of ...*
  - *... spatially inferred motor-goals in PMd?*
  - *... directly cued motor-goals in PRR?*



**Are rule-based reach goals represented earlier in PMd than PRR?**

# Simultaneous multi-channel recordings in areas PMd and PRR



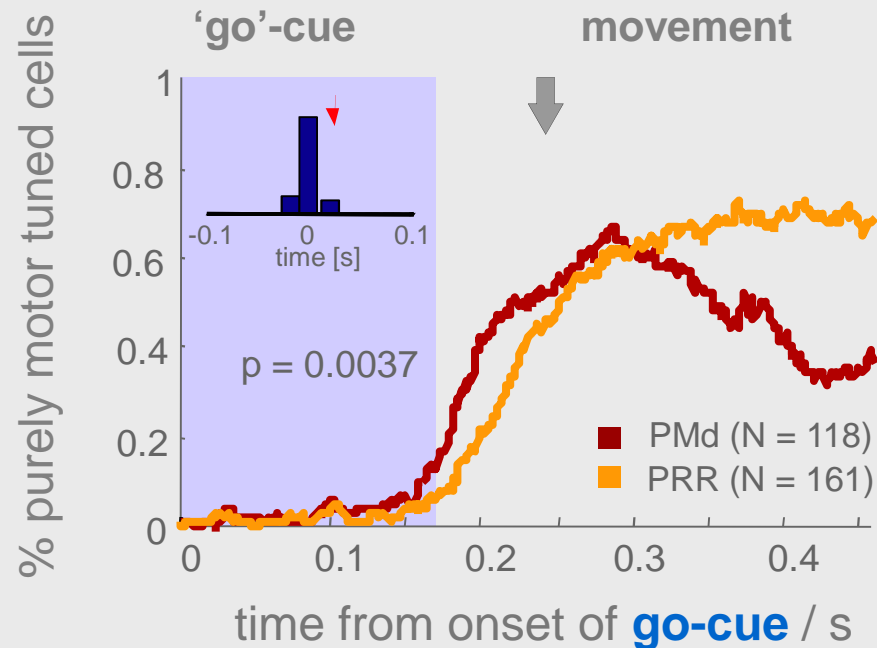
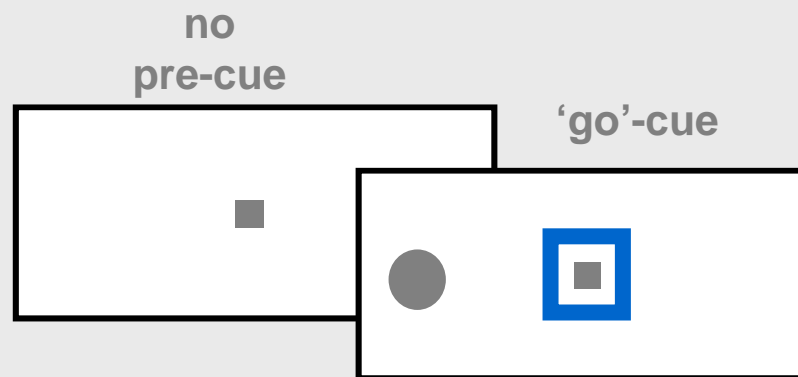
# Motor goals are earlier in PMd than in PRR

independent of a motor command

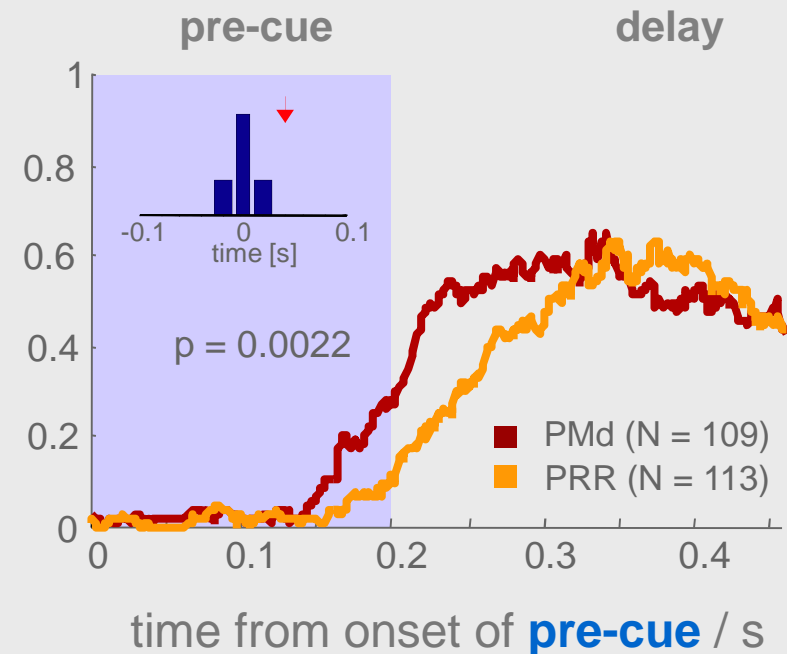
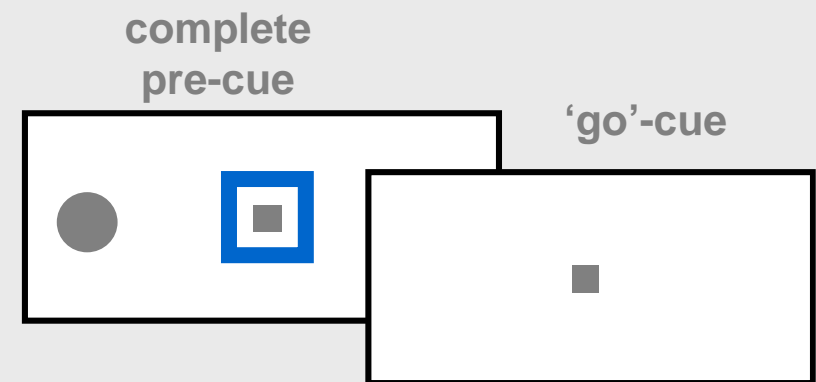


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## Reaction-time reach



## Memory-guided reach



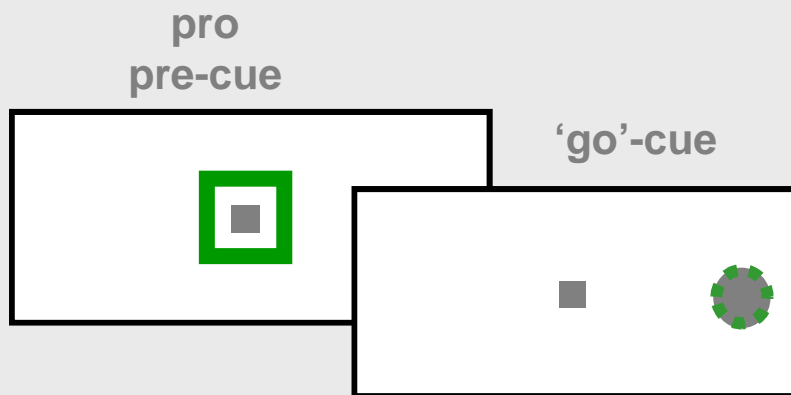
# Motor goals are earlier in PMd than in PRR

but only for inferred (ANTI) reaches

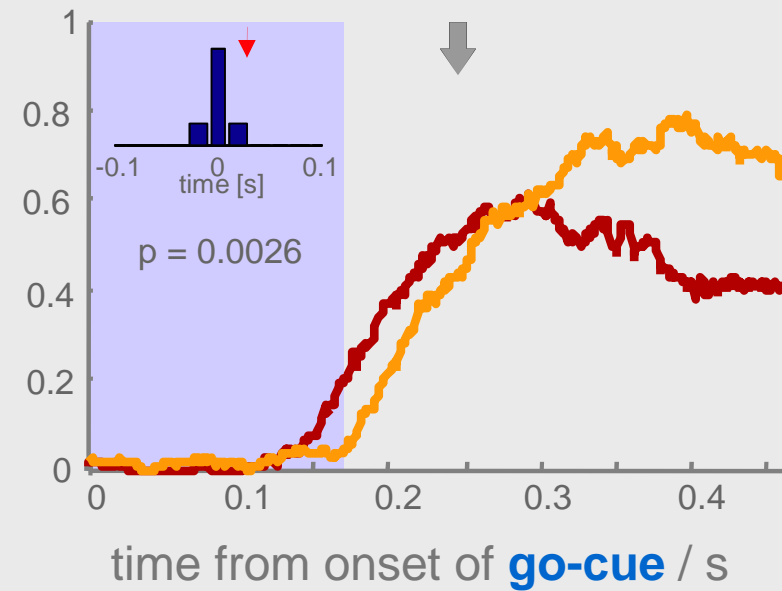
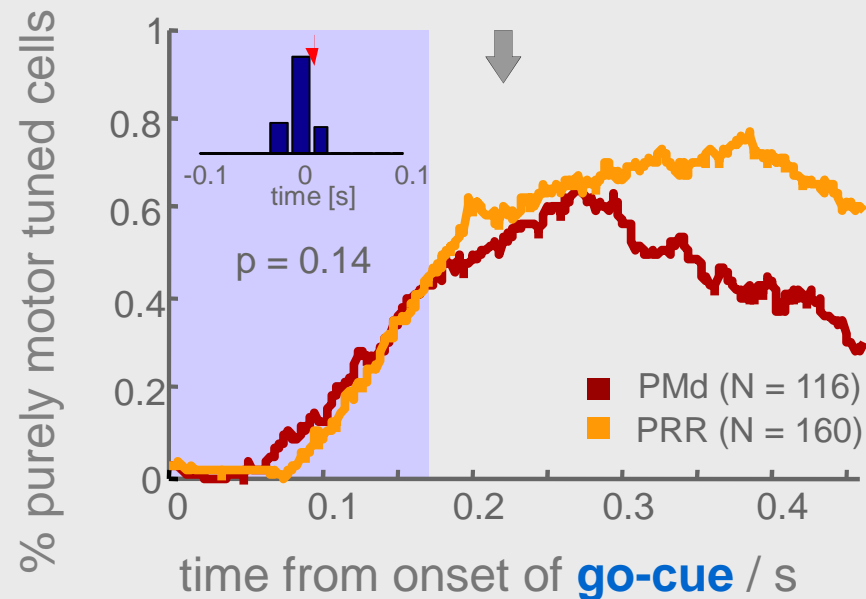
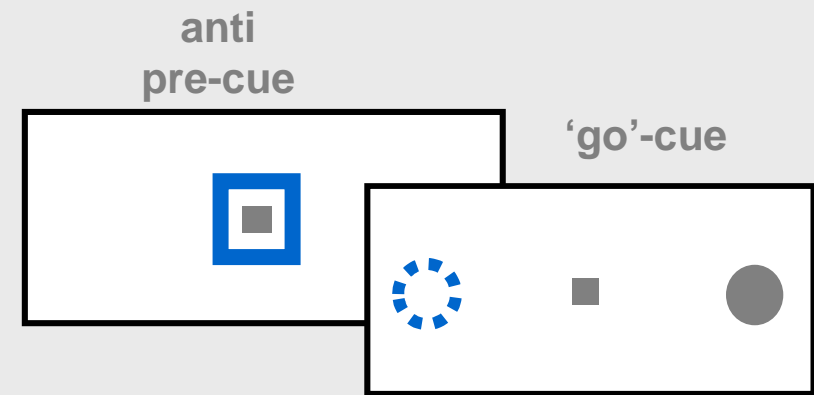


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## PRO reaches



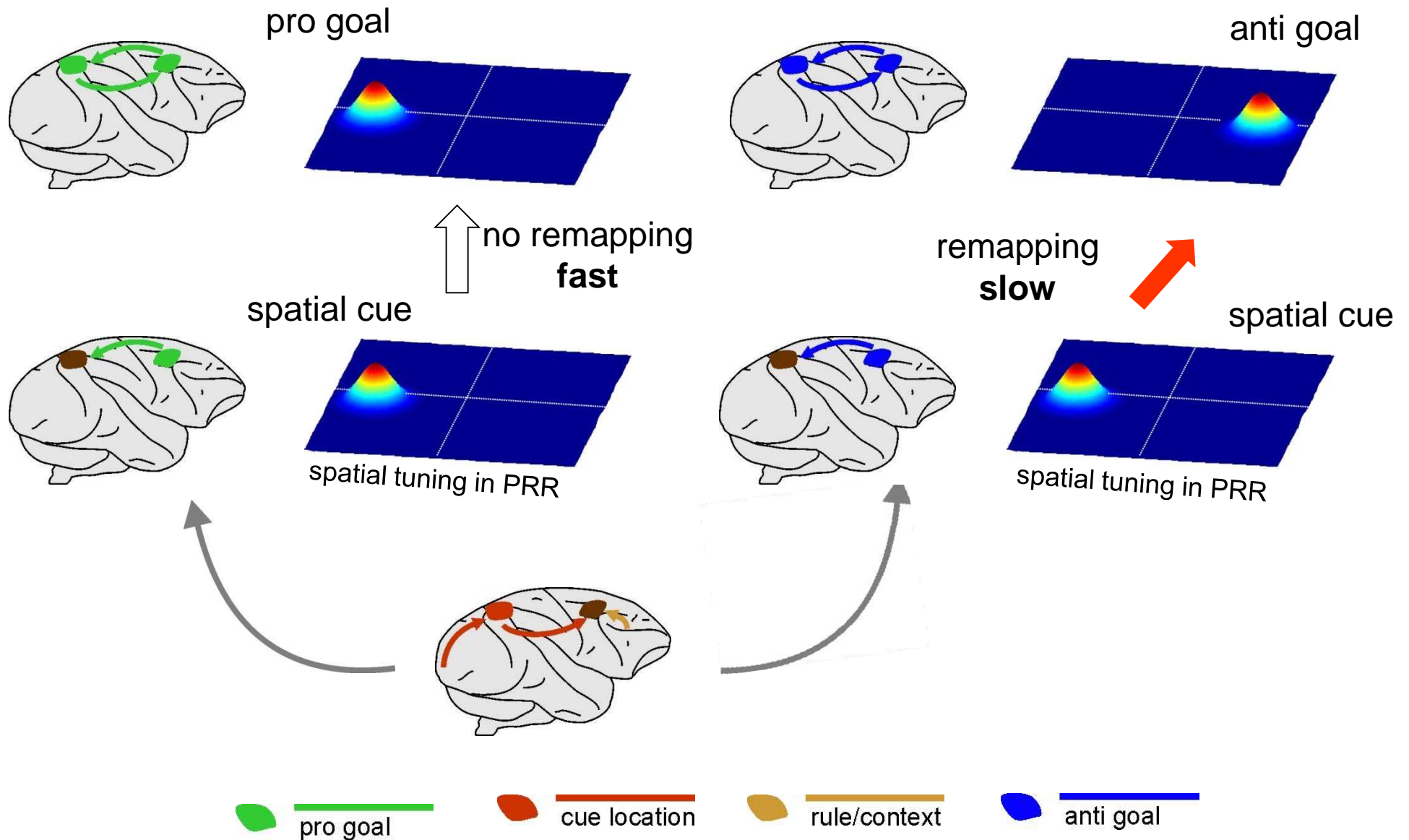
## ANTI reaches





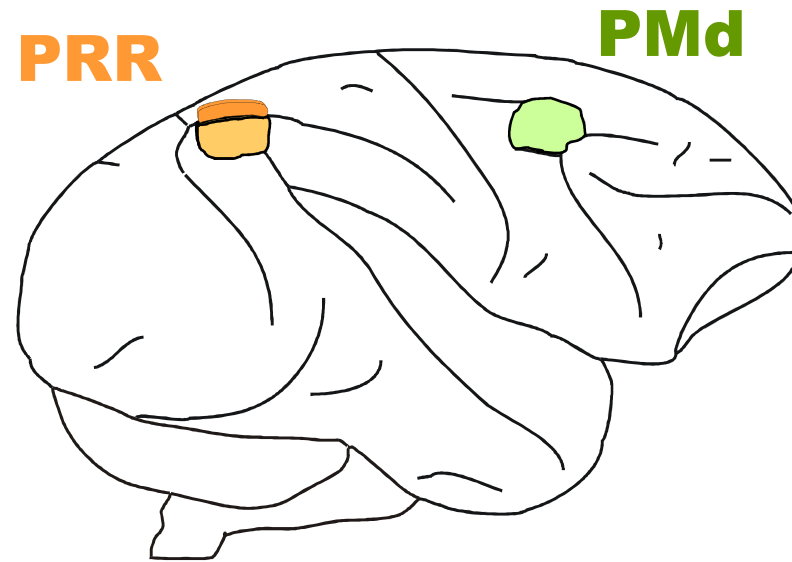
## PRO reaches

## ANTI reaches





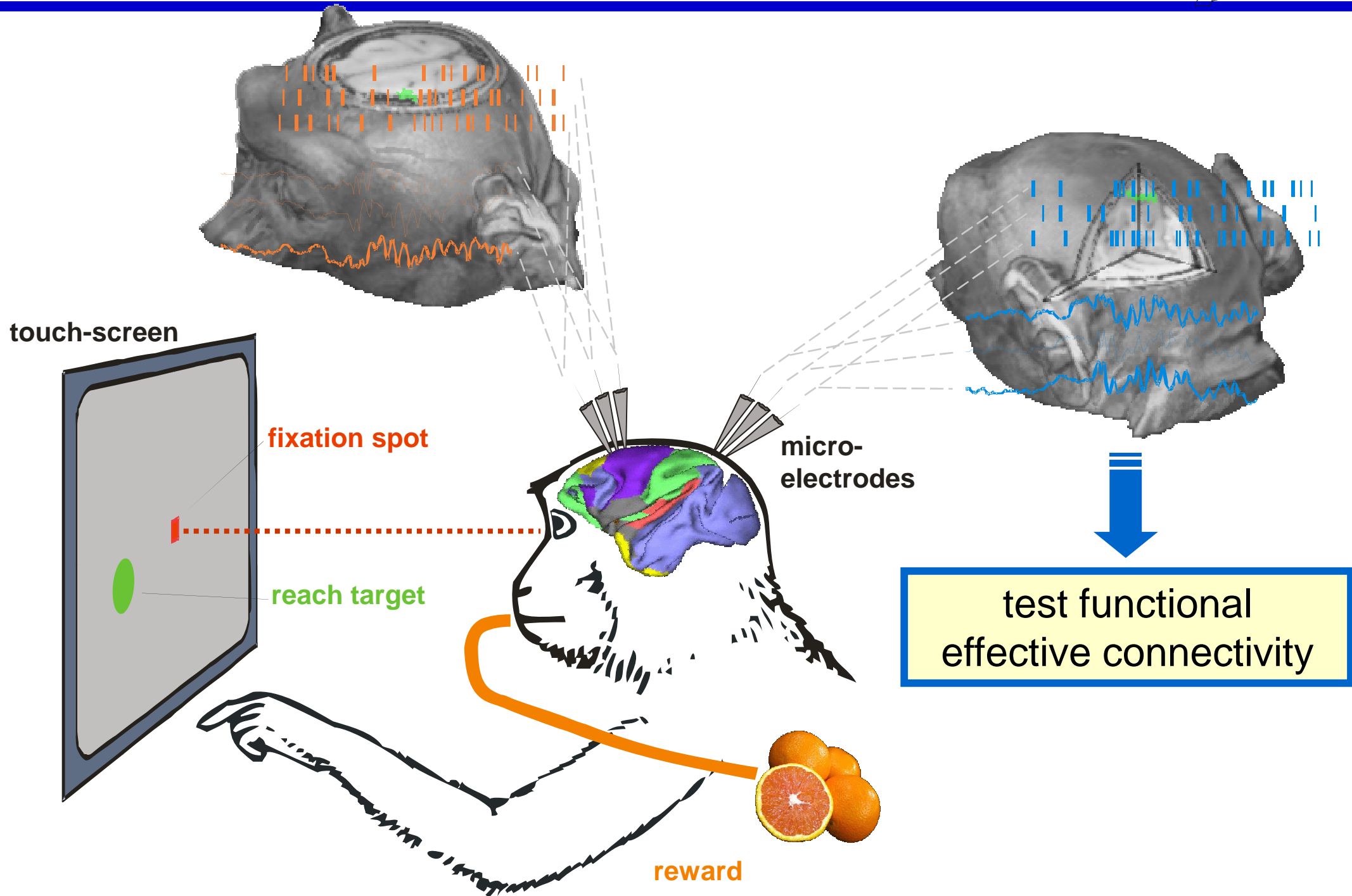
- rule-based motor-goal tuning **earlier in PMd** than PRR
  - for inferred motor-goals (anti-reaches)
  - independent of motor command (instructed delay)
- *frontoparietal latency differences*
  - *are not dependent on corollary discharge*
  - *are probably induced by the slow dynamics of remapping parietal spatial representations*
- *fronto-parietal projection*
  - *might trigger updating of spatial motor-goal representations in PRR during planning*
  - *not clear, if also present in tasks without updating*



**Are there frontoparietal projections effective even when there is no latency difference?**

(Annette Witt, Demian Battaglia, Fred Wolf)

# Simultaneous multi-channel recordings in areas PMd and PRR



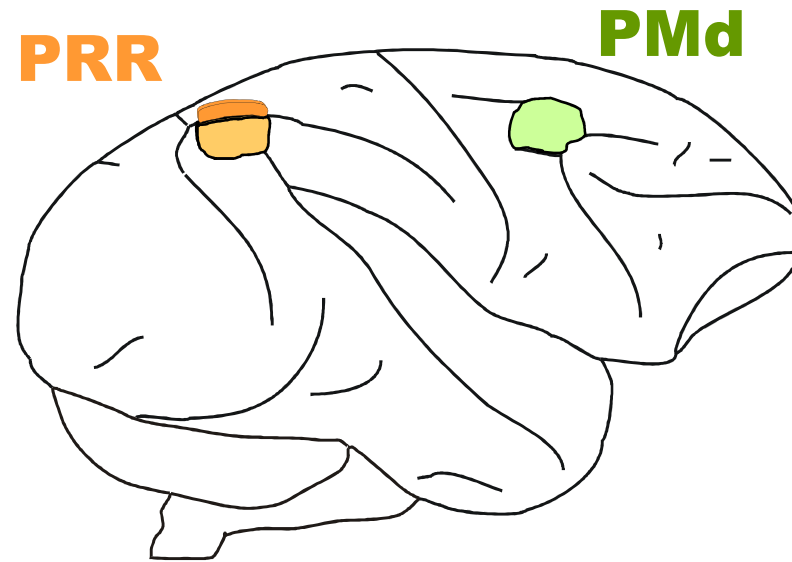
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[removed]





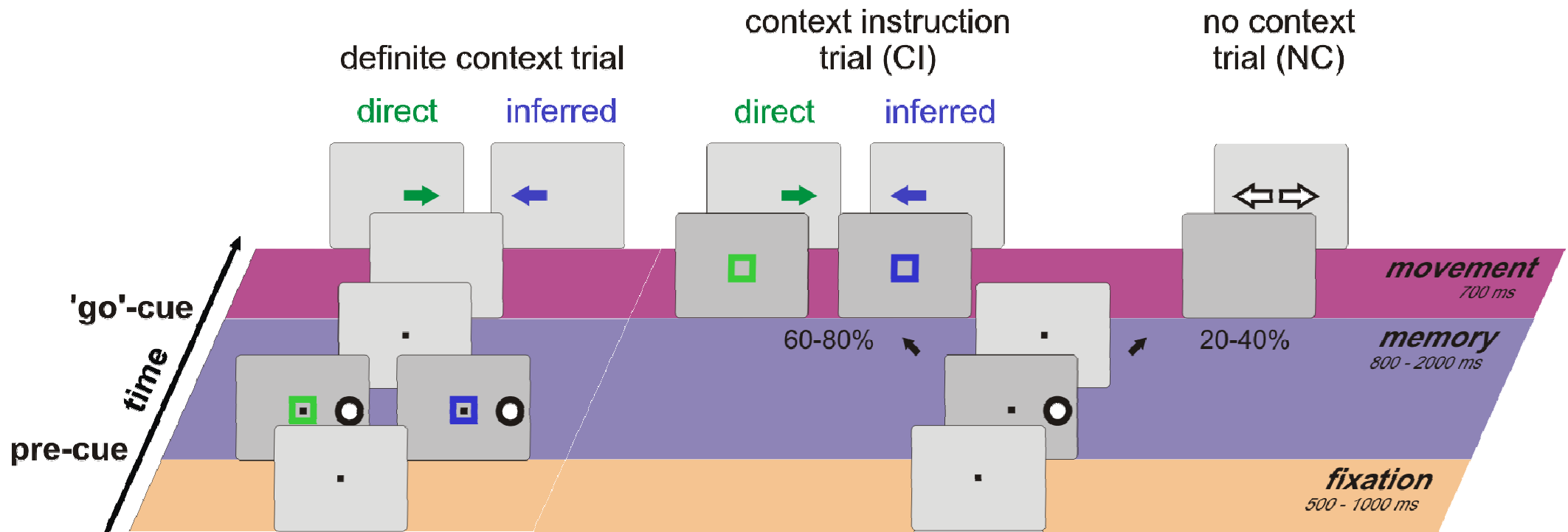
- effective connectivity between PMd and PRR exists in both directions in PRO and ANTI trials
  - at different time periods and frequency bands
    - PMd to PRR briefly around cue onset at low frequencies (<15 Hz)
    - PRR to PMd during delay in beta/lower gamma range (20-35 Hz)
- *frontoparietal projections during motor-goal acquisition/decision (Pesaran et al. 2008)*
- *parieto-frontal projections during planning*
- *independent communication channels*



**Does PRR simultaneously represent optional rule-based motor goals?**

# The potential motor goal experiment

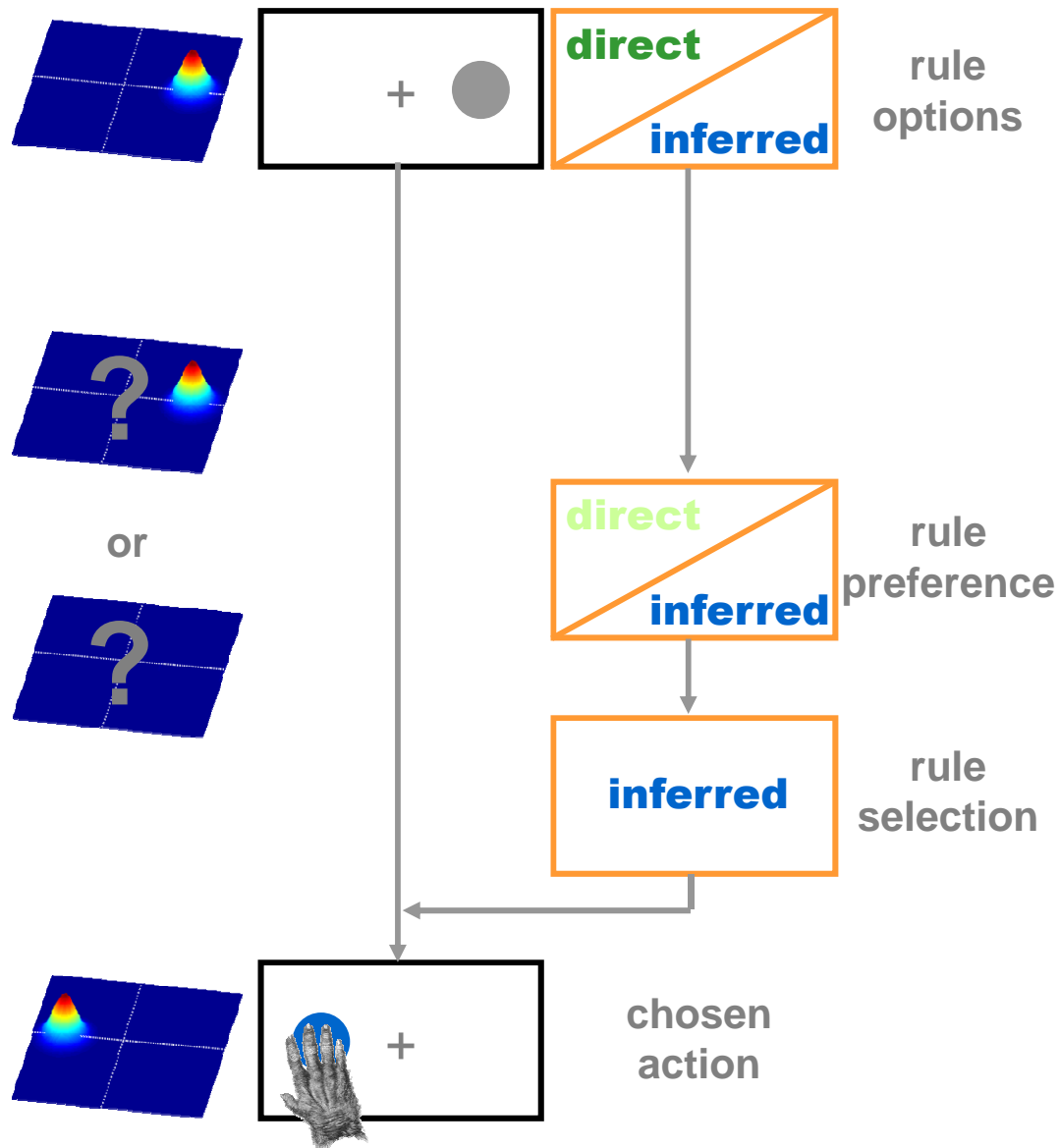
38



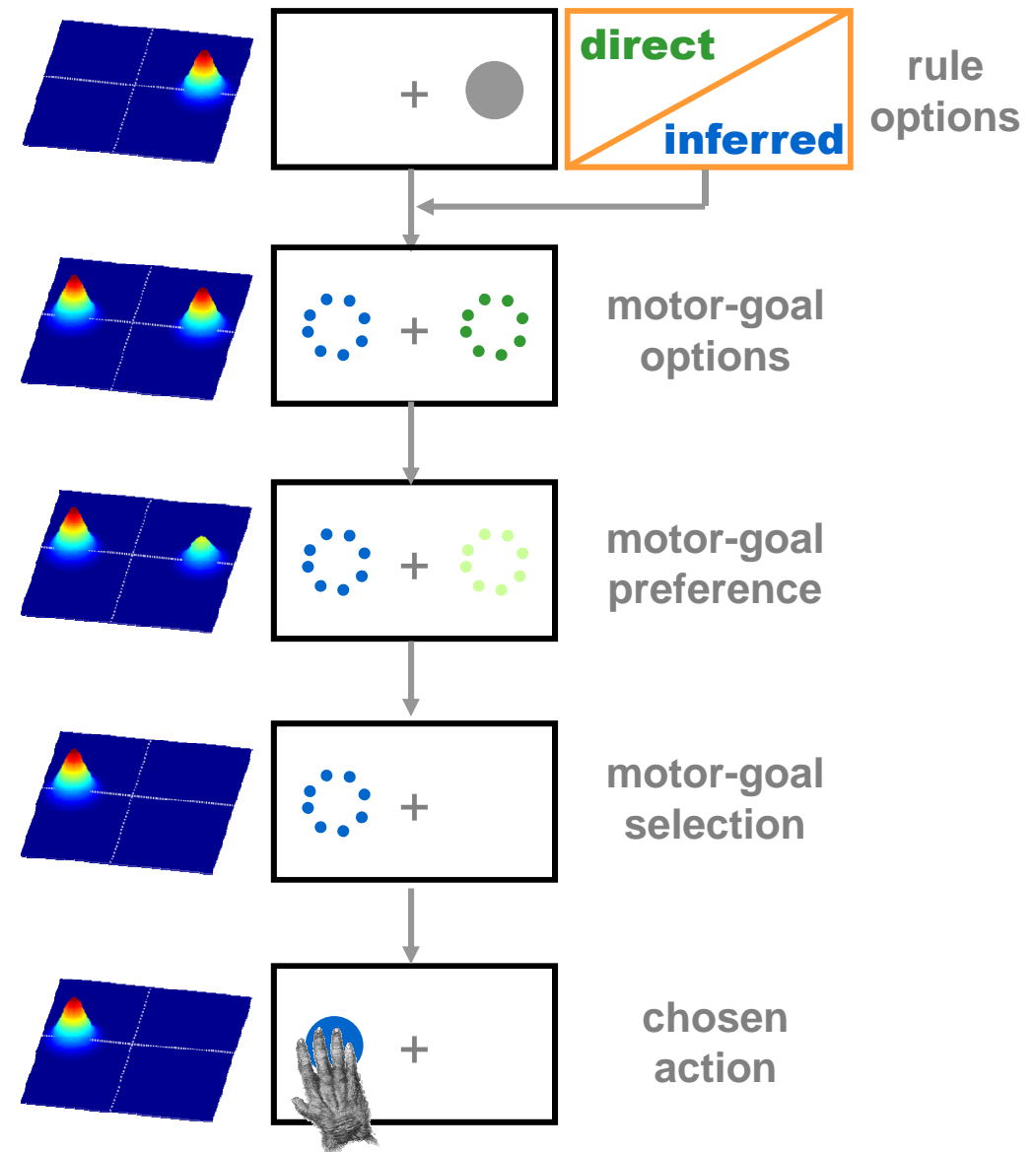
**Definite motor goal**  
(during planning)

**Two potential motor goals**  
(during planning)

## rule selection



## motor-goal selection



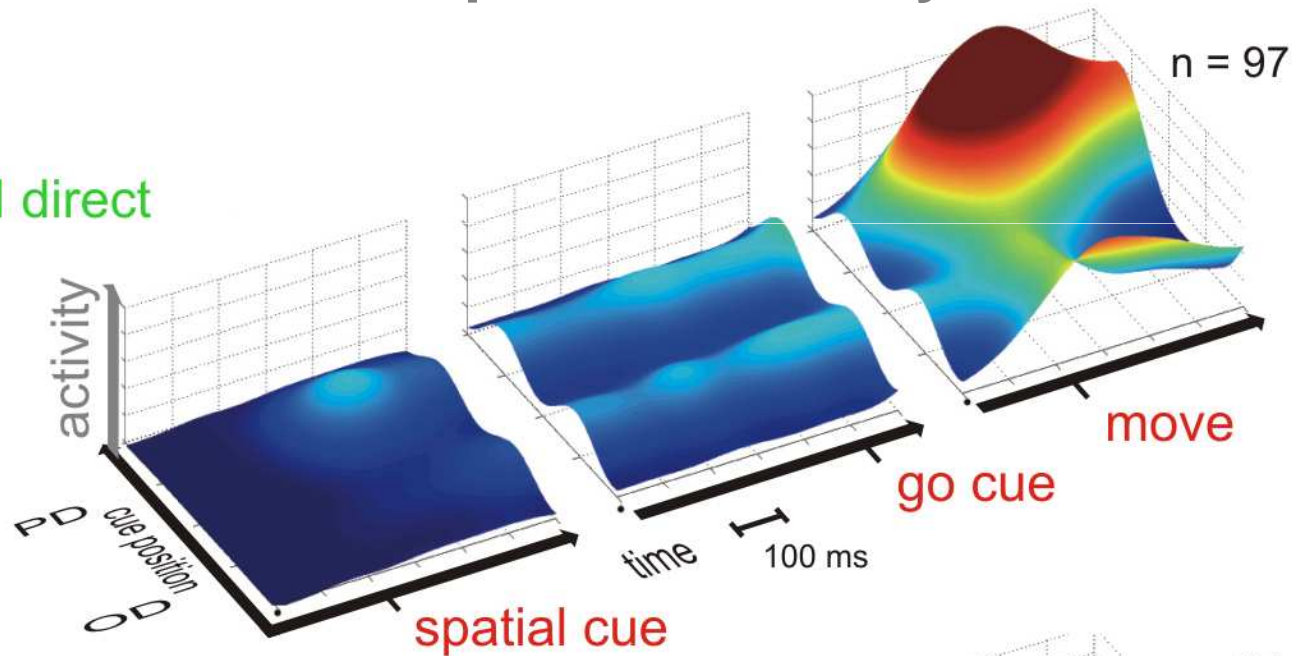
# Balanced behavior: Bimodal tuning

Population activity

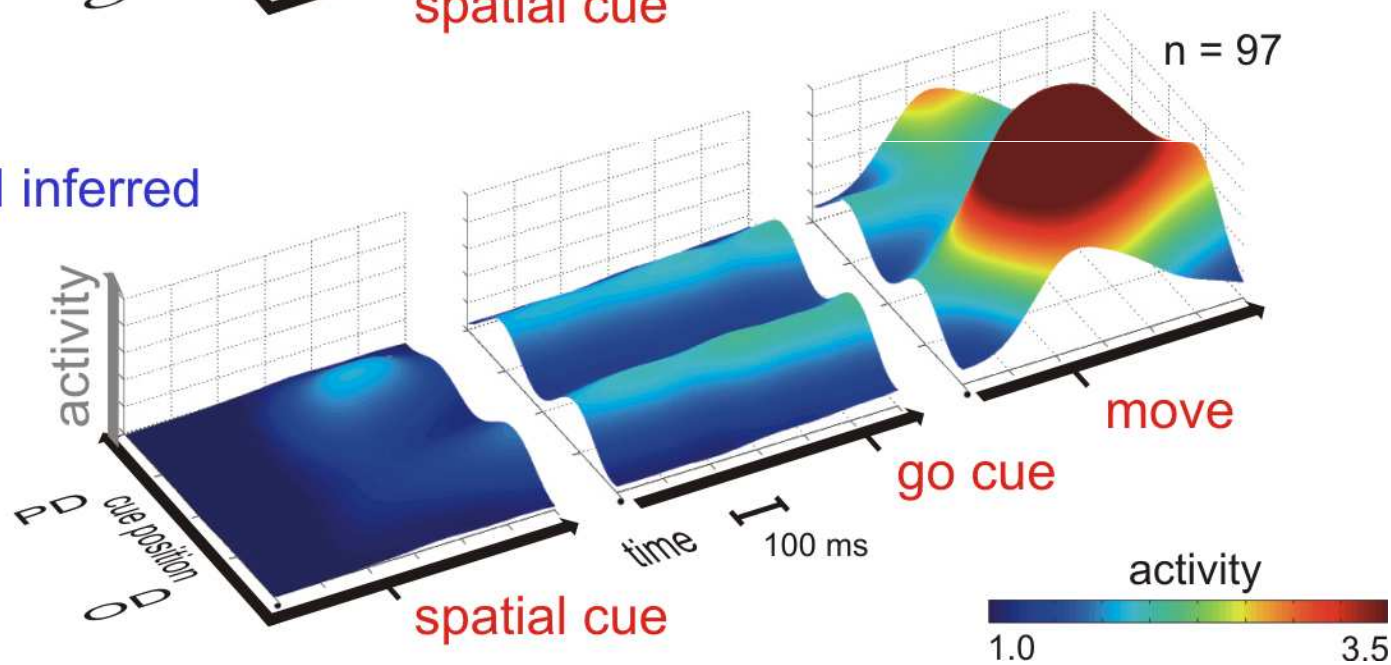
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## Population activity

CI direct

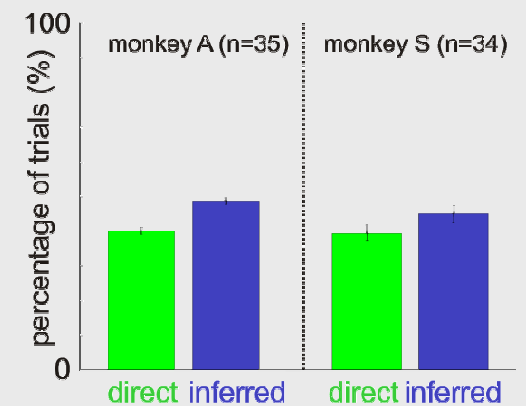


CI inferred

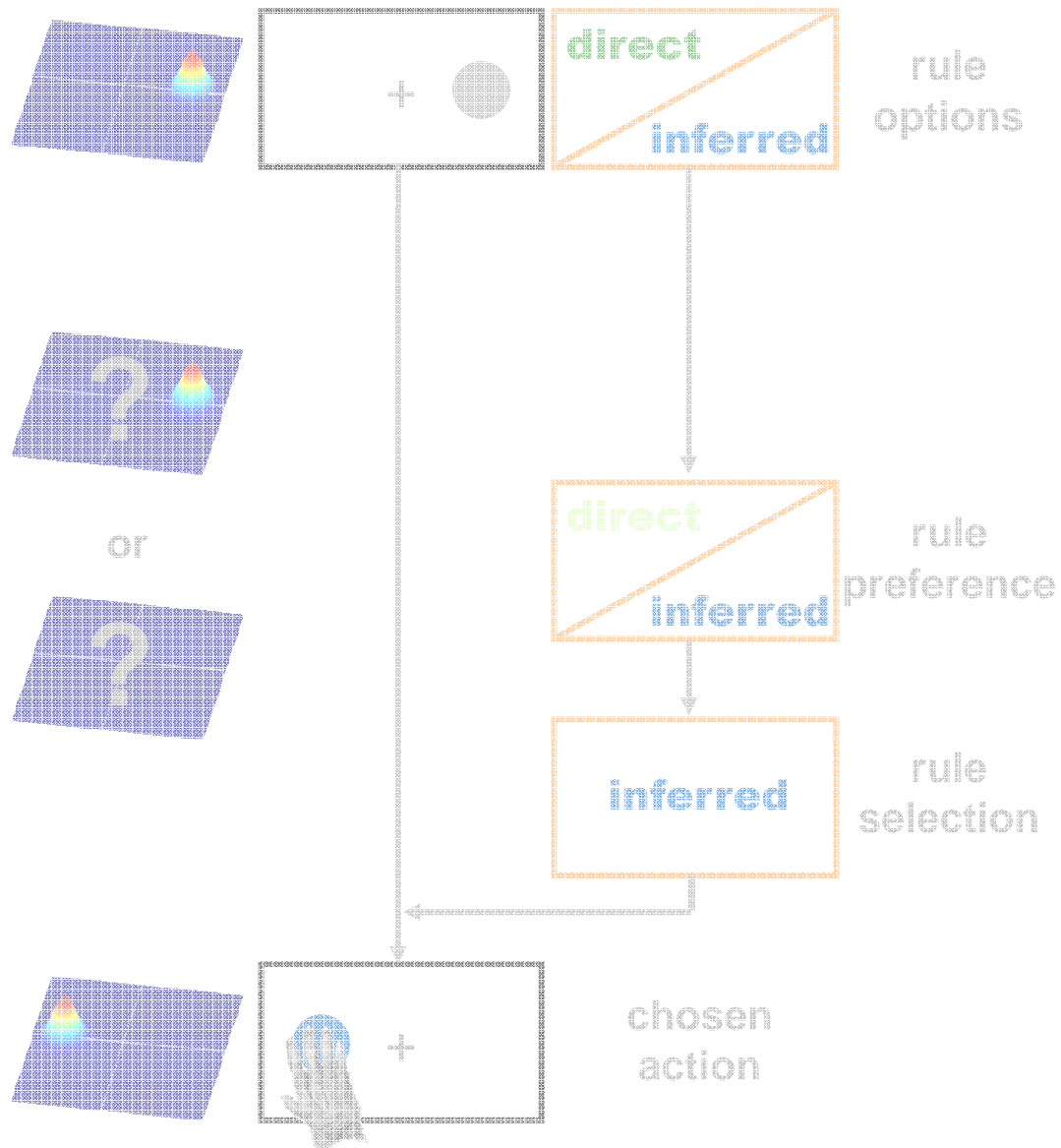


## Behavior

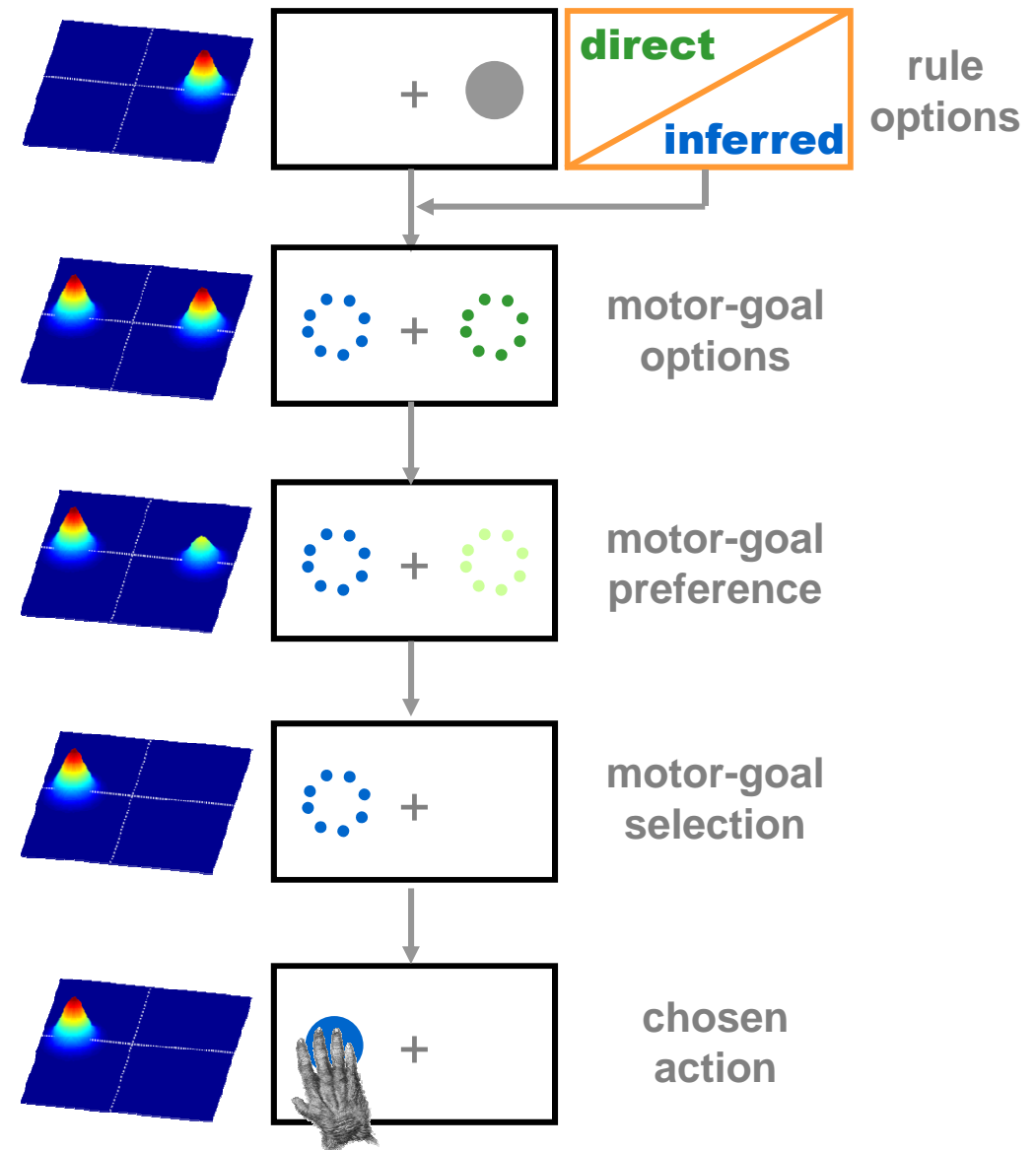
### balanced dataset



## rule selection

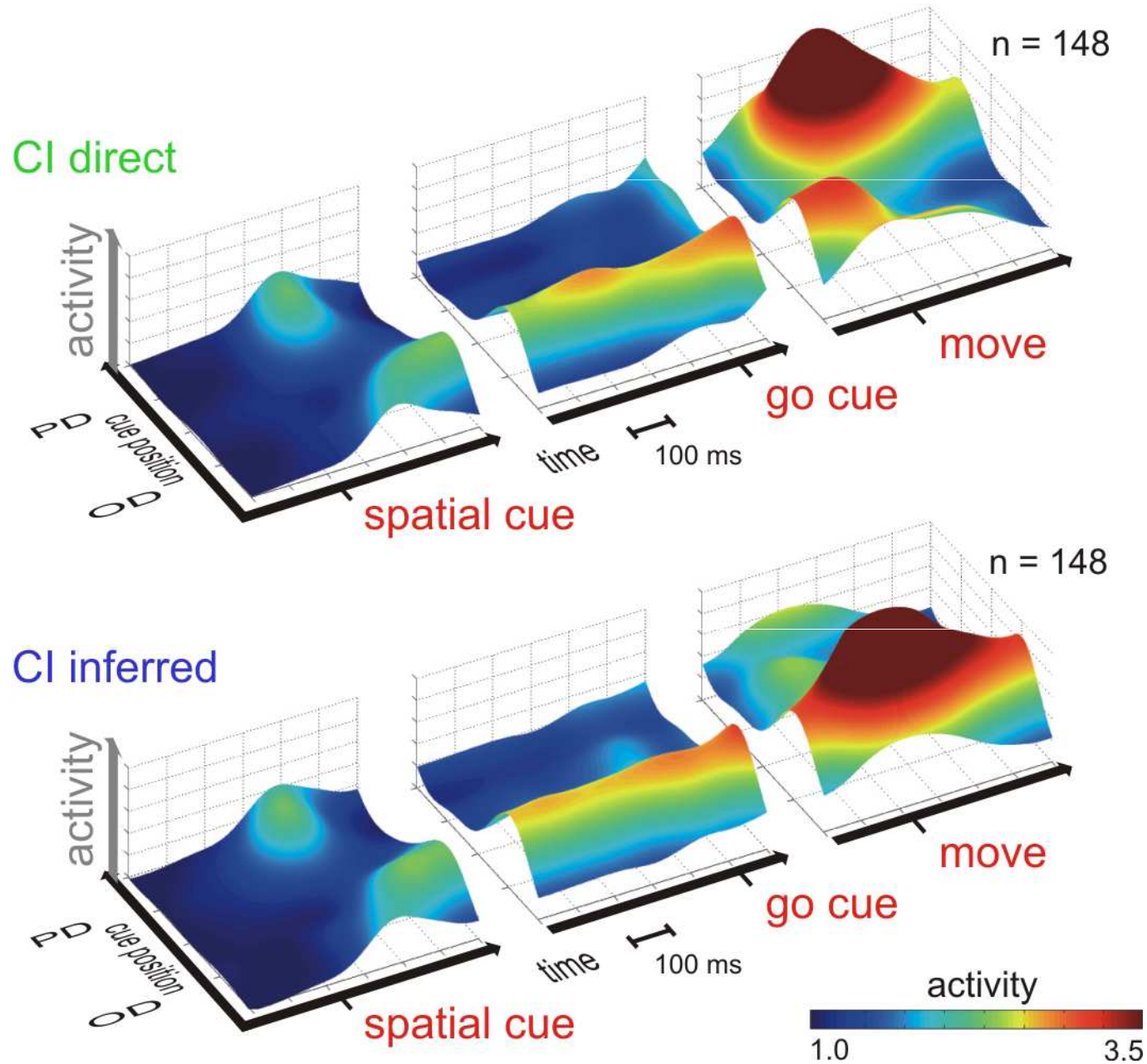


## motor-goal selection



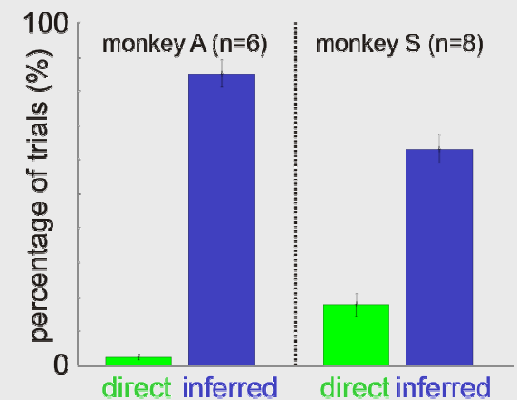


## Population activity



## Behavior

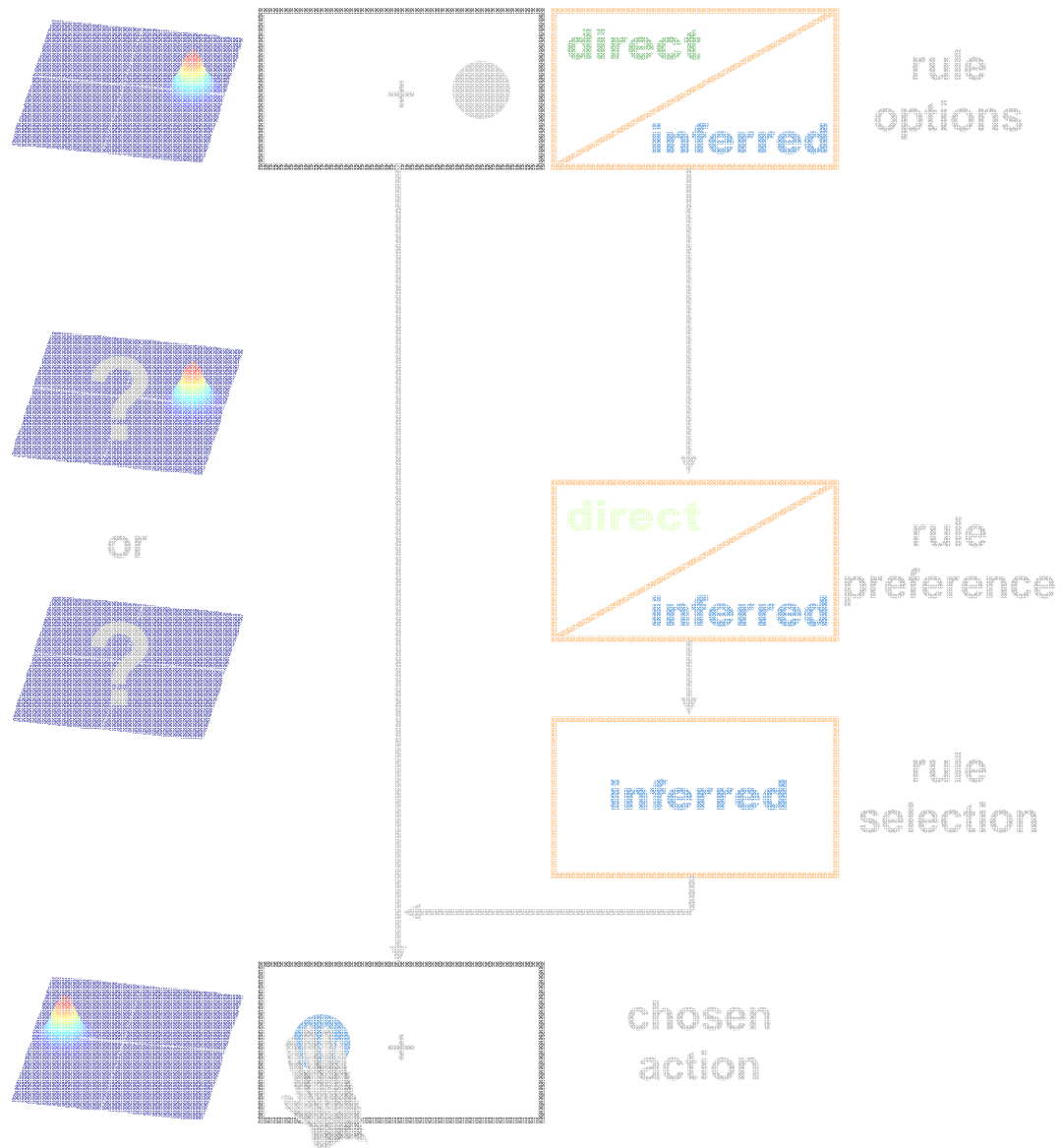
### biased dataset



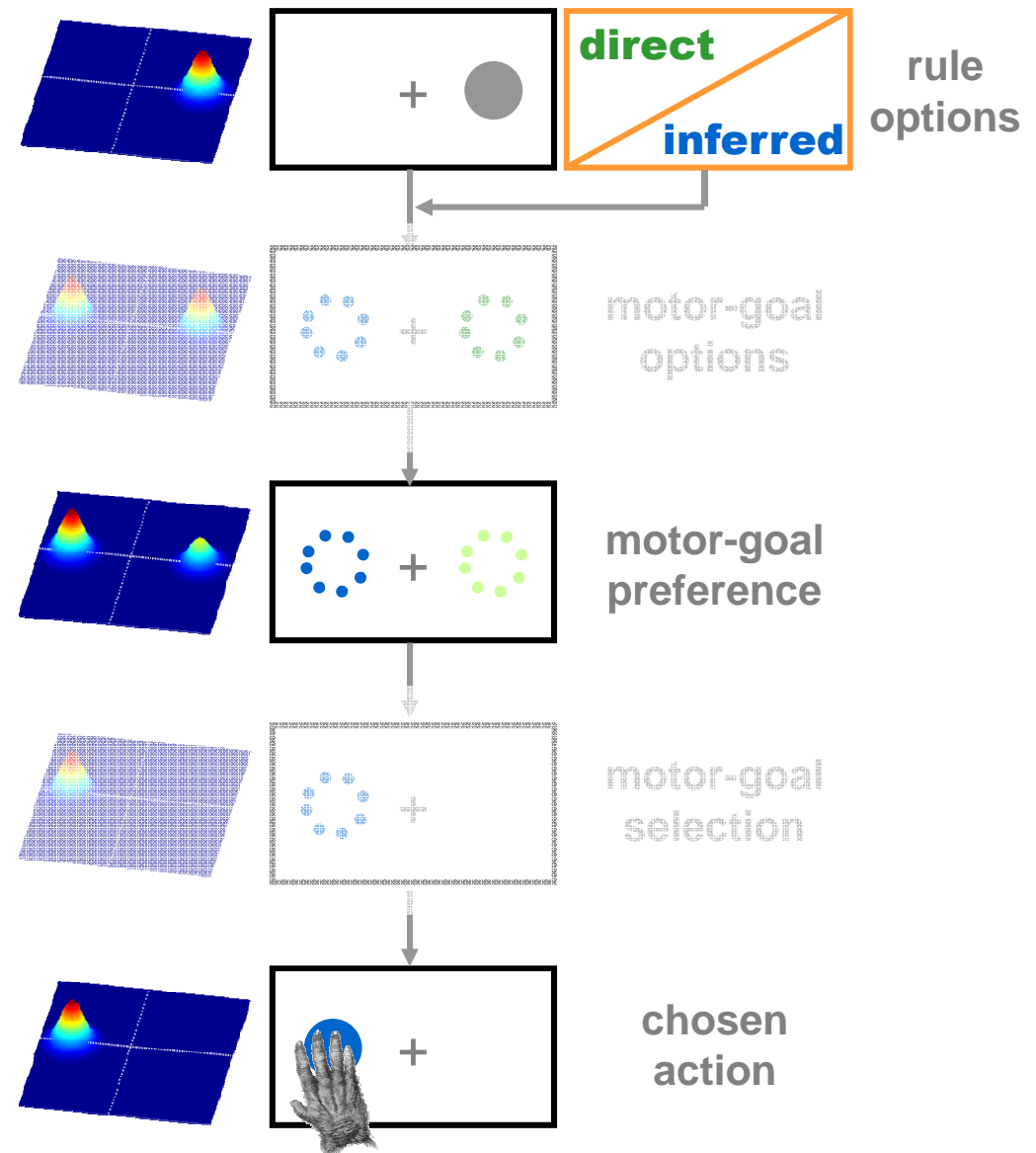
# Selecting among weighted goals

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## rule selection



## motor-goal selection



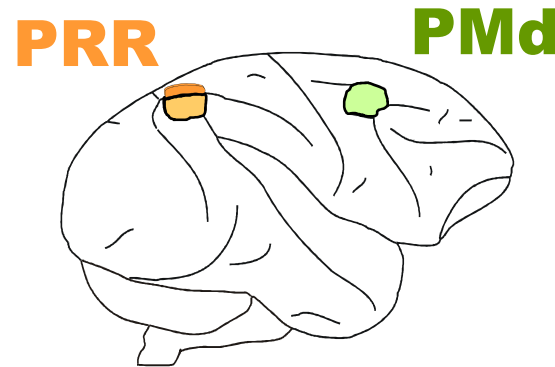
# Summary & Conclusion VI

## Deciding among rule-based motor goals in PRR

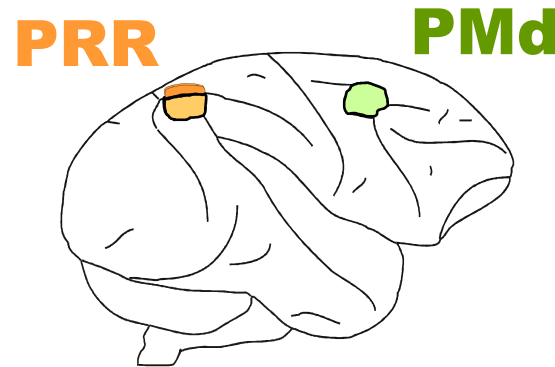


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- Alternative rule-based motor goals can be encoded simultaneously in PRR
- *The sensorimotor system can implement rule-based decision as competition between alternative motor goal representations*
- Motor-goal representations in PRR during planning ...
  - depended on the probability with which the monkey on average selected the corresponding goal
  - mostly did not depend on the immediate final choice of the monkey
- *PRR reflects preferences, not options or preliminary selections*



- Are rule-based reach goals represented in parietal cortex?
- Can rule-based reach goal representations be explained by feedback from motor-like structures (computationally)?
- Is there empirical evidence for fronto-parietal projections?
  - based on motor goal latency?
  - based on effective functional connectivity?
- Are optional reach goals represented in parietal cortex?



- Motor goal representations in PRR exist during planning of definite and optional movements, independent of execution
- They are likely the consequence of fronto-parietal projections
- *Fronto-parietal projections*
  - *might trigger updating of spatial motor-goal representations in PRR during planning*
  - *might be needed for a prospective (not only predictive) forward model computation during open loop reach planning*

**Thank you!**