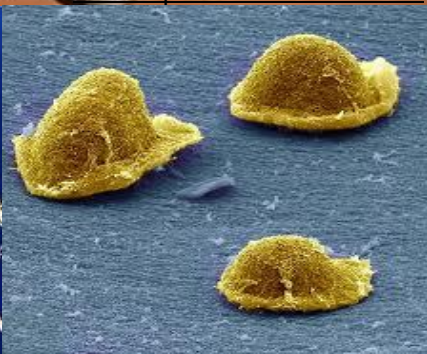


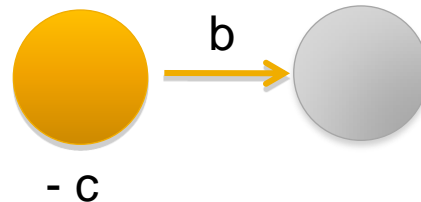
**ECO-EVOLUTIONARY FEEDBACK**  
**& *RUNAWAY* COOPERATION**  
**EVOLUTION**

David Van Dyken  
Harvard University



# Modeling social evolution

Fitness Model



Social partners can add or subtract **fitness** from one-another

Effects determined by payoff matrix

## Toolbox

Dynamical Model

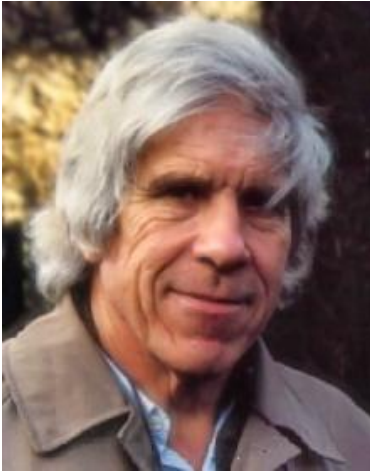
Classical population genetics  
Inclusive fitness theory  
Partial differentiation methods  
Covariance methods (Price)  
Branching processes  
Replicator equation  
etc.



Partition dynamics into within- and among-groups

# Modeling social evolution

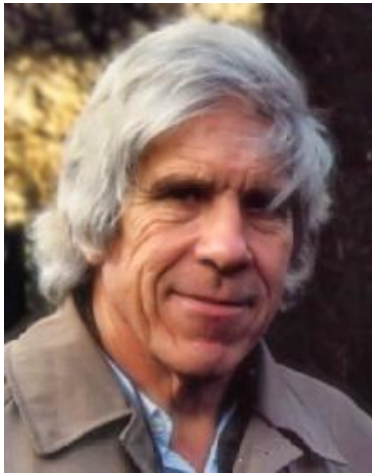
## ■ Hamilton's Rule



$$B\rho - C > 0$$

# Modeling social evolution

## Hamilton's Rule



$$B\rho - C > 0$$

The equation  $B\rho - C > 0$  is shown with the  $B$  and  $\rho$  terms circled in red. A blue arrow points from the  $\rho$  term to a question mark above it.

Where's the Ecology?

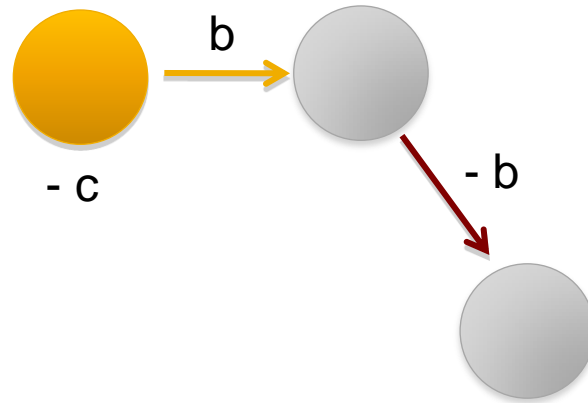
When should I build a nest and when should I provision resources?

Degree of assortment: How much more likely are you to cooperate with an individual of your type than expected by chance?

- Genetic relatedness (population structure)
- Kin discrimination
- Greenbeards
- Repeated encounters
- Conformity
- Enforcement

# Modeling social evolution

Fitness Model  
with “Ecology”



$$\sum W_{ij} = C$$

**Ecology is an external constraint:** Density regulation makes cooperation a Zero-Sum Game

# Local Competition Constrains Cooperation



# Local Competition Constrains Cooperation



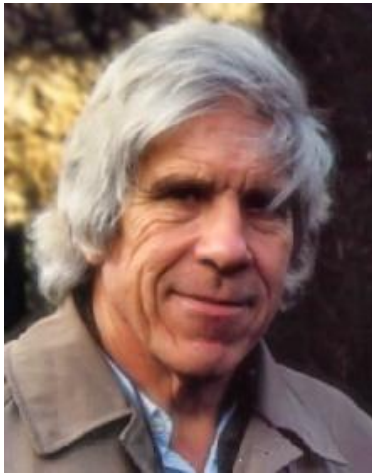


# Local Competition Constrains Cooperation



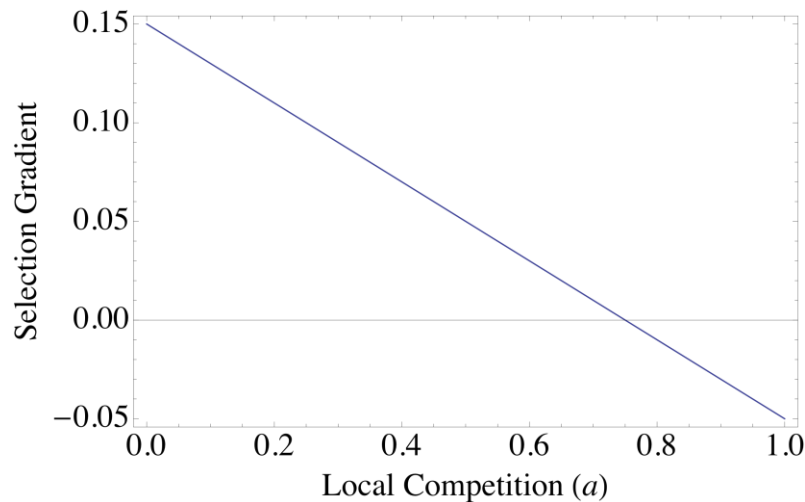
# Modeling Social Evolution

## Hamilton's Rule with Density Regulation



$$(1 - a)br - (1 - ar)c > 0$$

Intensity of Local Competition



**Local Competition inhibits cooperation**

# Problems with the Problem

But . . .

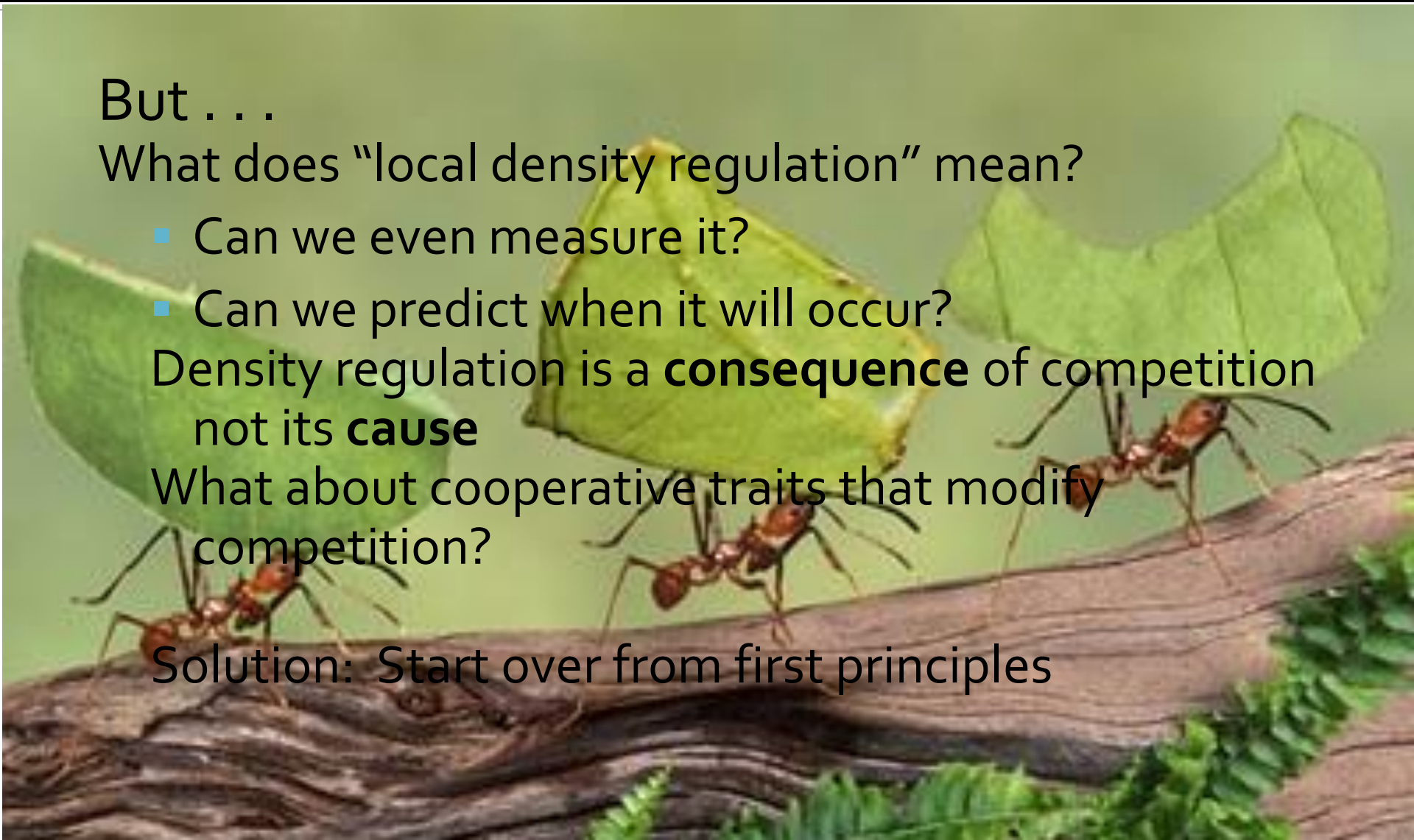
What does “local density regulation” mean?

- Can we even measure it?
- Can we predict when it will occur?

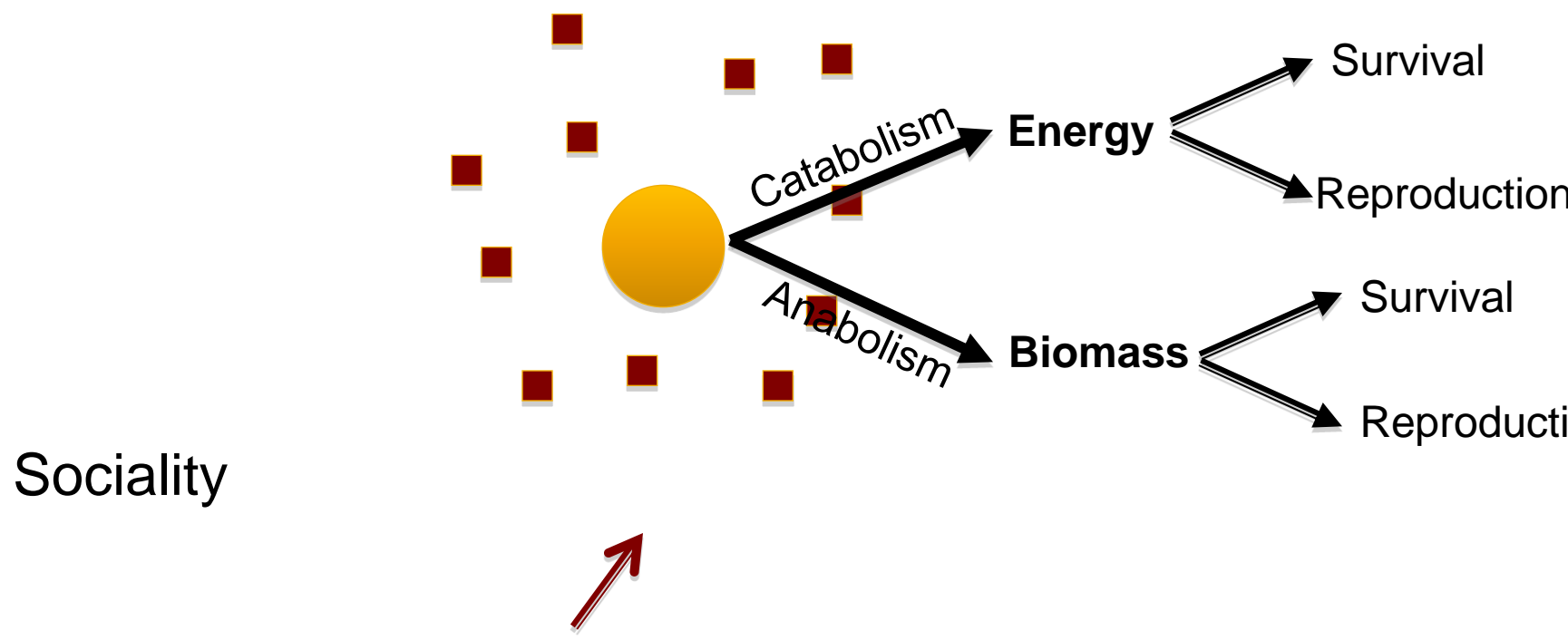
Density regulation is a **consequence** of competition  
not its **cause**

What about cooperative traits that modify  
competition?

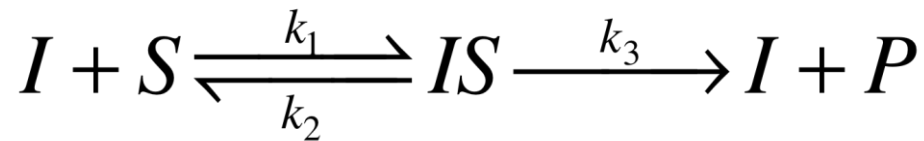
Solution: Start over from first principles



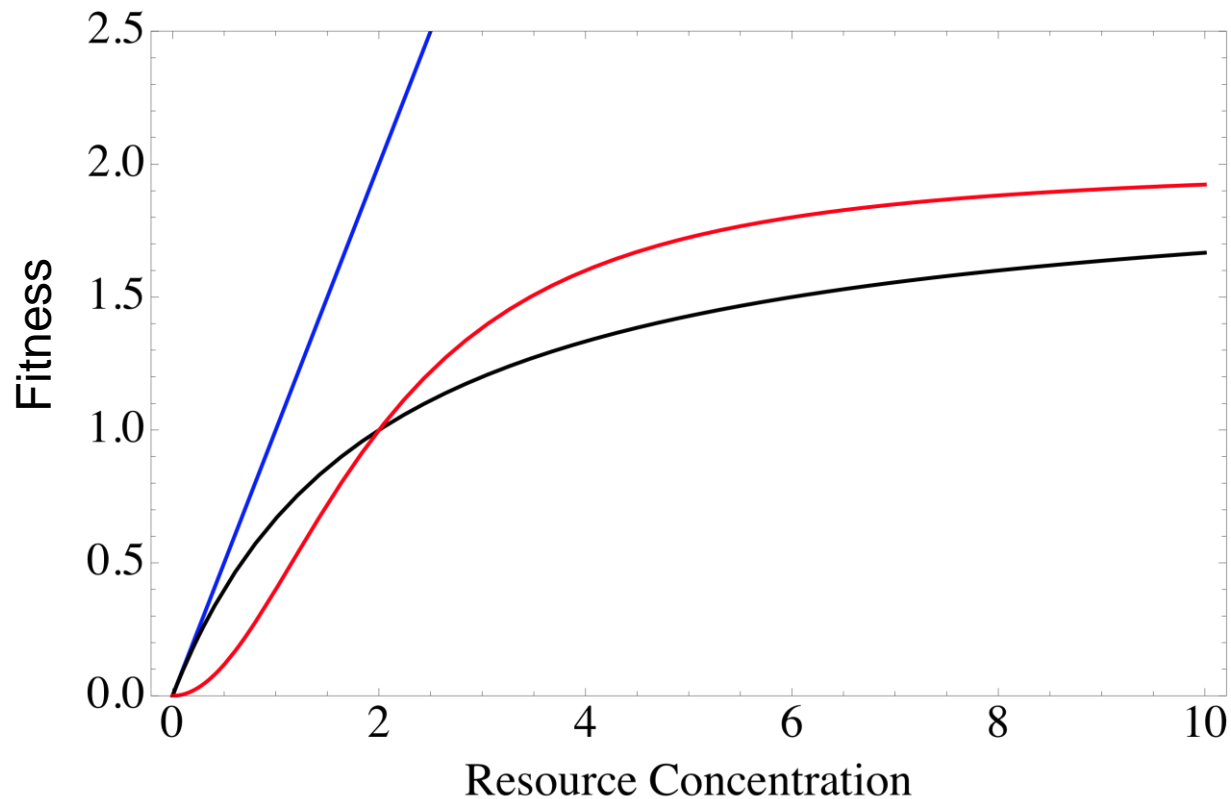
# Mechanistic Fitness Model



# Mechanistic Fitness Model



Individuals catalyze the conversion of **resources** into **offspring**



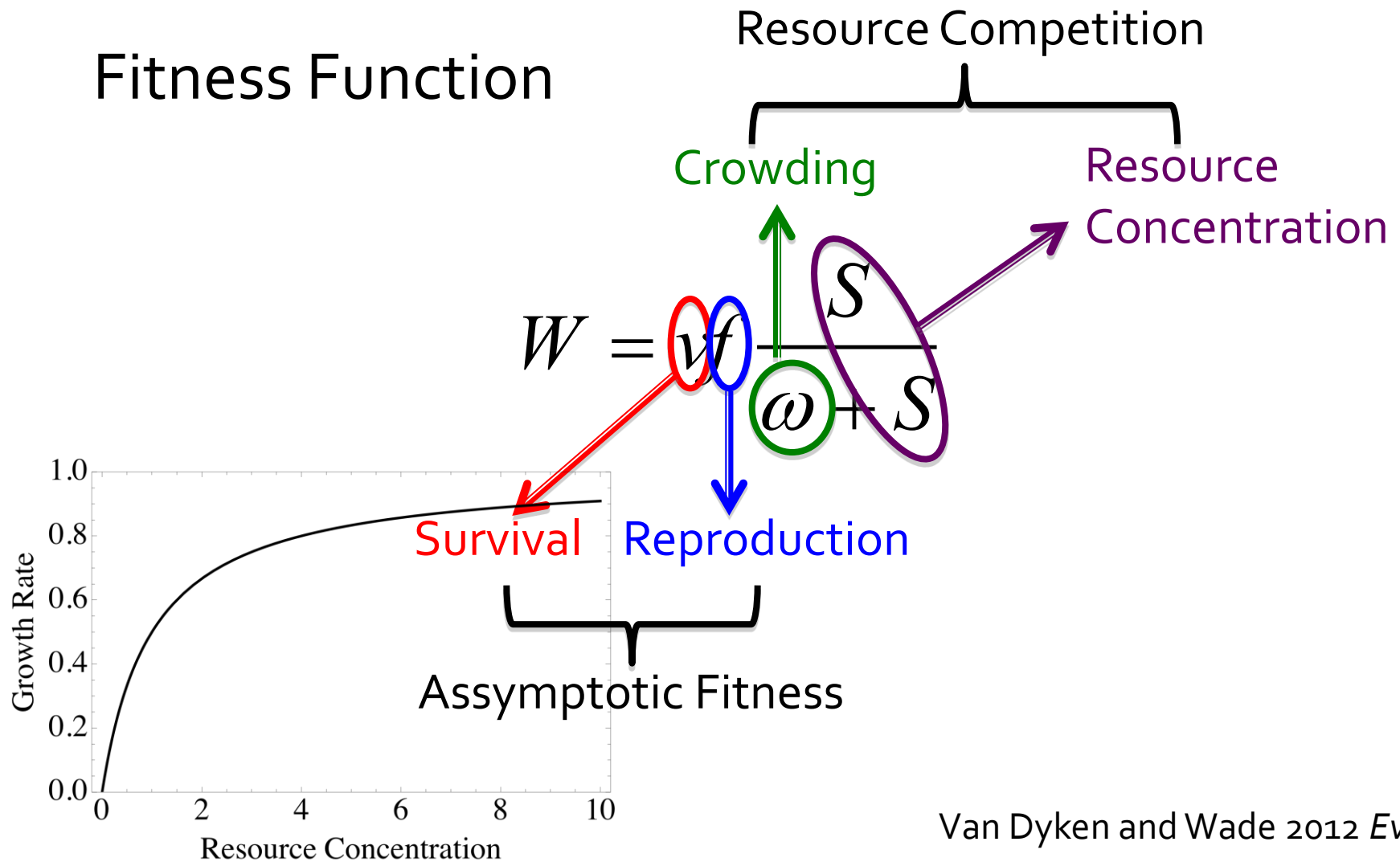
Type I

Type II

Type III

# Mechanistic Fitness Model

## Fitness Function

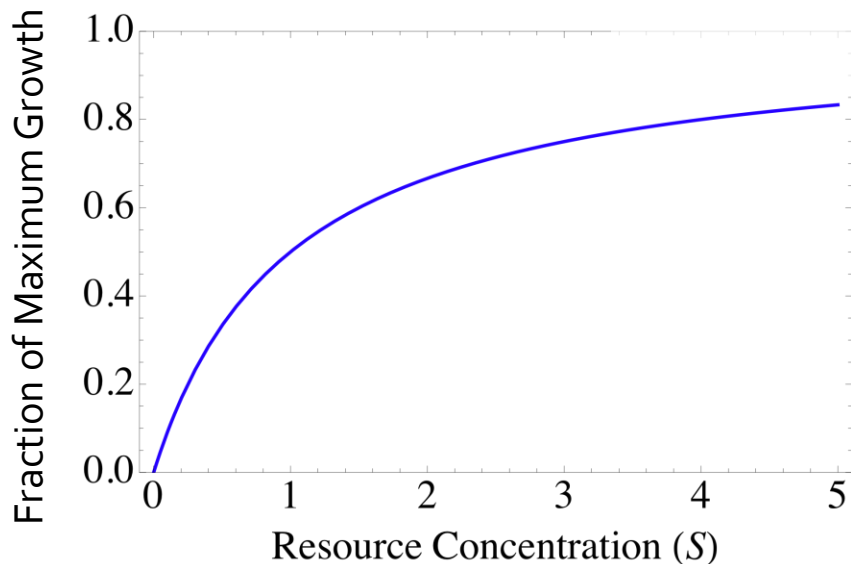


# Mechanistic Fitness Model

## Fitness Function

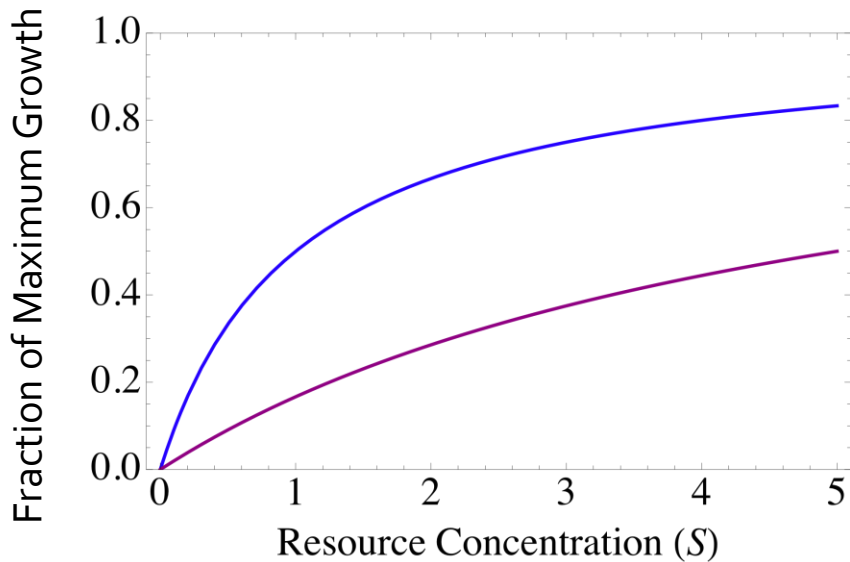
$$W = vf \frac{S}{\omega + S}$$

Per capita resources and fitness decline as crowding increases



# Mechanistic Fitness Model

## Fitness Function



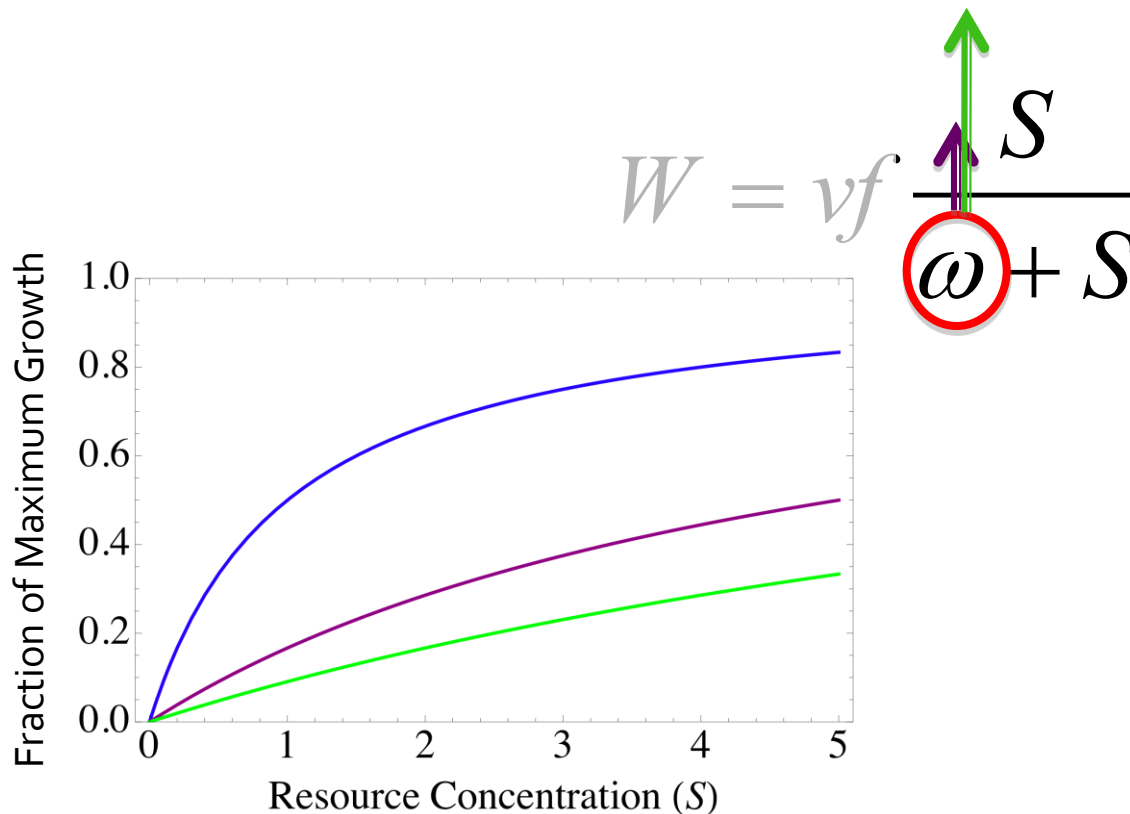
$$W = v f \frac{S}{\omega + S}$$

Per capita resources and fitness decline as crowding increases



# Mechanistic Fitness Model

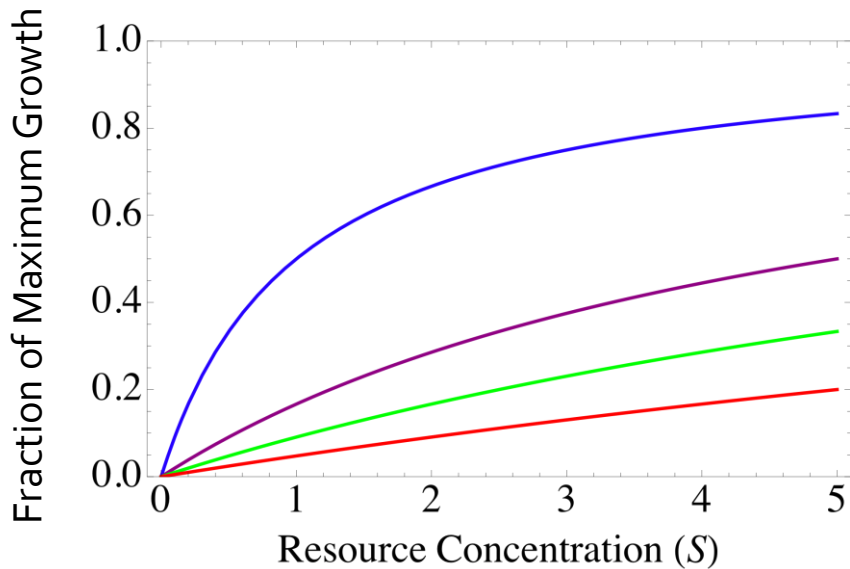
## Fitness Function



Per capita resources and fitness decline as crowding increases

# Mechanistic Fitness Model

## Fitness Function



$$W = v f \frac{S}{\omega + S}$$

The diagram shows the equation  $W = v f \frac{S}{\omega + S}$ . A red circle highlights the parameter  $\omega$ . Three vertical arrows (purple, green, red) point upwards from the  $\omega$  term, indicating that as  $\omega$  increases, the denominator increases, leading to a decrease in the overall value of  $W$ .

Per capita resources and fitness decline as crowding increases

# Mechanistic Fitness Model

## Fitness Function

$$W = vj \frac{S}{\omega + S}$$

Crowding and asymptotic fitness are correlated!

**Greater Reproductive Output = Greater Crowding**

# Modeling Cooperation

$$W = v \cdot f \frac{S}{\omega + S}$$

Survival Altruism



Sue Thomas



Theodore Garland, Jr.



# Modeling Cooperation

$$W = \frac{vf}{\omega + S} S$$

Fecundity Altruism



Allocation of Viability  
gains to Reproduction

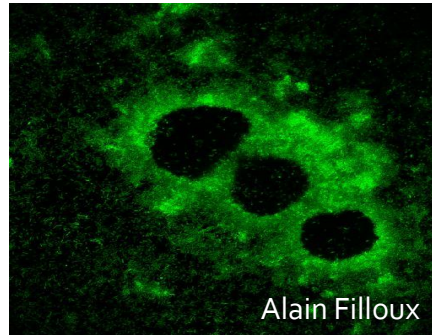
# Modeling Cooperation

$$W = vf \frac{S}{\omega + S}$$

Resource-Supply Altruism

Provisioning

Agriculture



Alain Filloux



A.J. Salter



# Modeling Cooperation

$$W = vf \frac{S}{\omega + S}$$

Pack Hunting



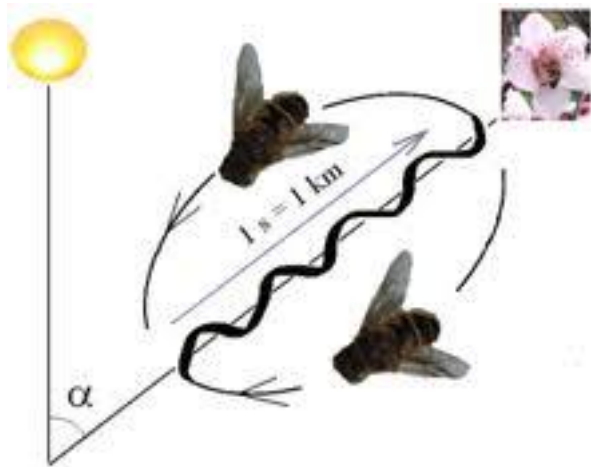
Resource-Efficiency  
Altruism

$$S = \frac{S_{Total}}{NK_s}$$

# Modeling Cooperation

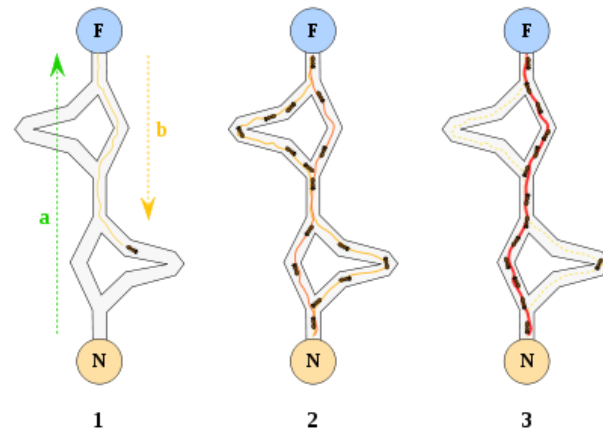
$$W = vf \frac{S}{\omega + S}$$

Communication



Resource-Efficiency  
Altruism

$$S = \frac{S_{Total}}{NK_S}$$





# Modes of Cooperation

Instead of 2 ways to cooperate, we identify at least 4

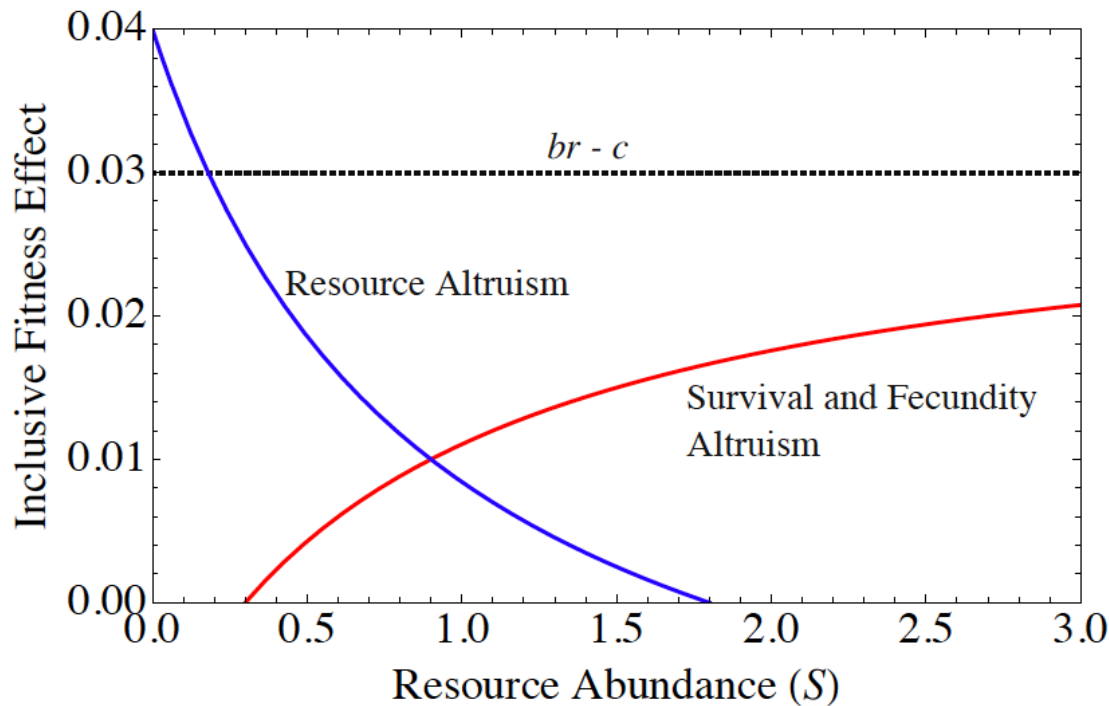
- Survival Altruism
- Fecundity Altruism
- Resource-Supply Altruism
- Resource-Efficiency Altruism

Survival/Fecundity  
Altruism

Resource Altruism

Each has its own “Hamilton’s Rule” and responds to resource competition in unique ways

# Evolution of Altruism Types



Survival/Fecundity Altruism

$$(1 - a)br - c(1 - ar) > 0$$

Resource Altruism

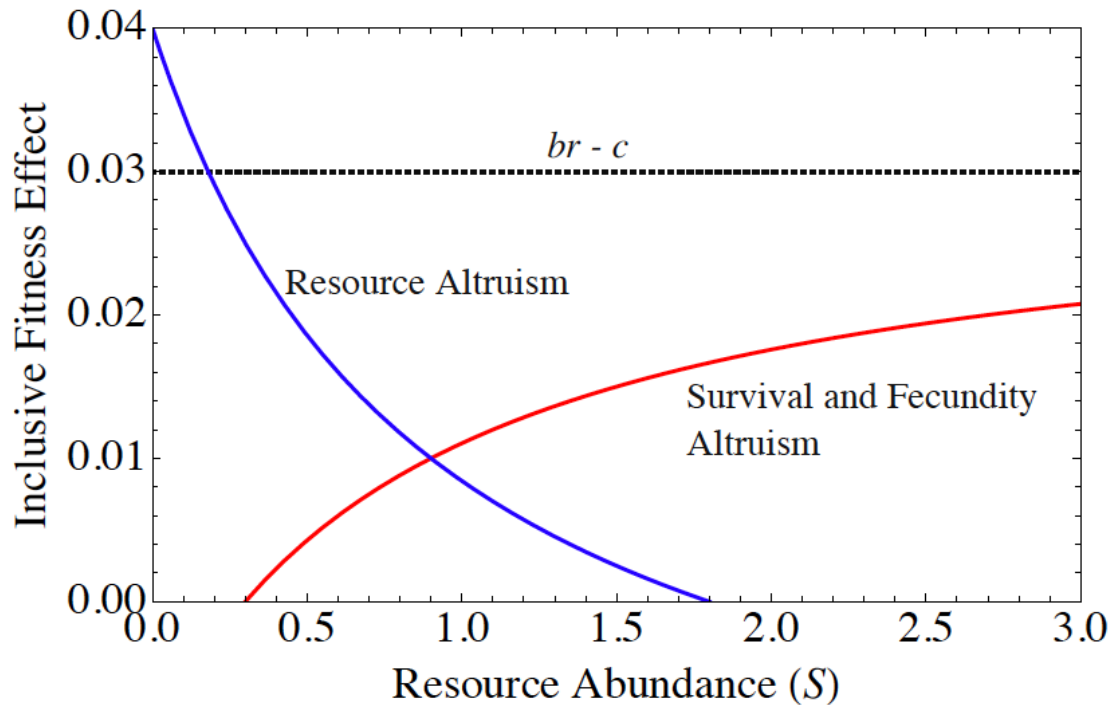
$$abr - c(1 - ar) > 0$$

Intensity of Local Competition

$$a = \frac{\omega}{\omega + S}$$

**Resource Altruism requires local competition!**

# Evolution of Altruism Types



Survival/Fecundity Altruism

$$(1 - a)br - c(1 - ar) > 0$$

Resource Altruism

$$abr - c(1 - ar) > 0$$

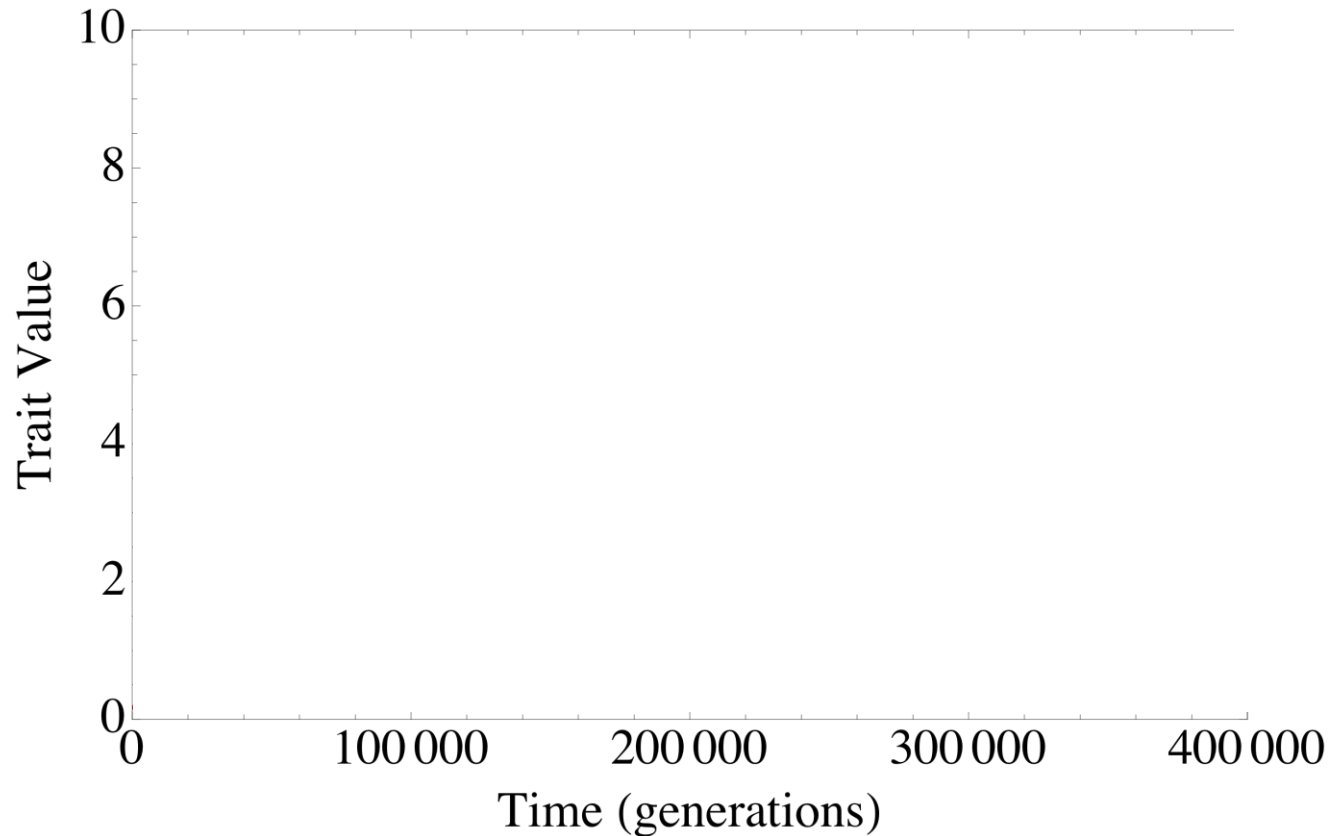
Intensity of Local Competition

$$a = \frac{\omega}{\omega + S}$$

**Resource Altruism** and **Survival/Fecundity Altruism** have complementary responses to resource pressure

# Long Term Evolution

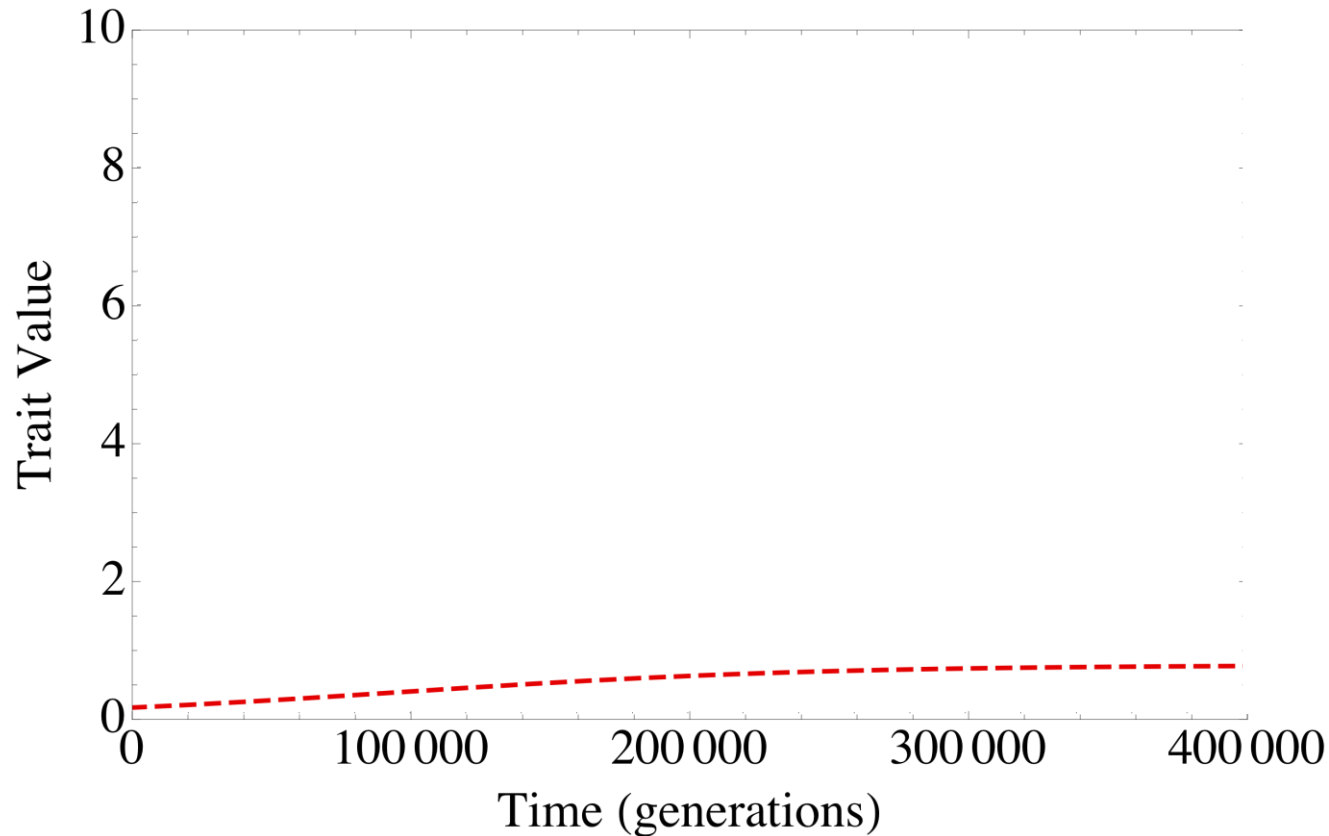
Numerical Simulations with Recurrent Beneficial Mutations



Van Dyken and Wade 2012 *Evolution*

# Long Term Evolution

Numerical Simulations with Recurrent Beneficial Mutations

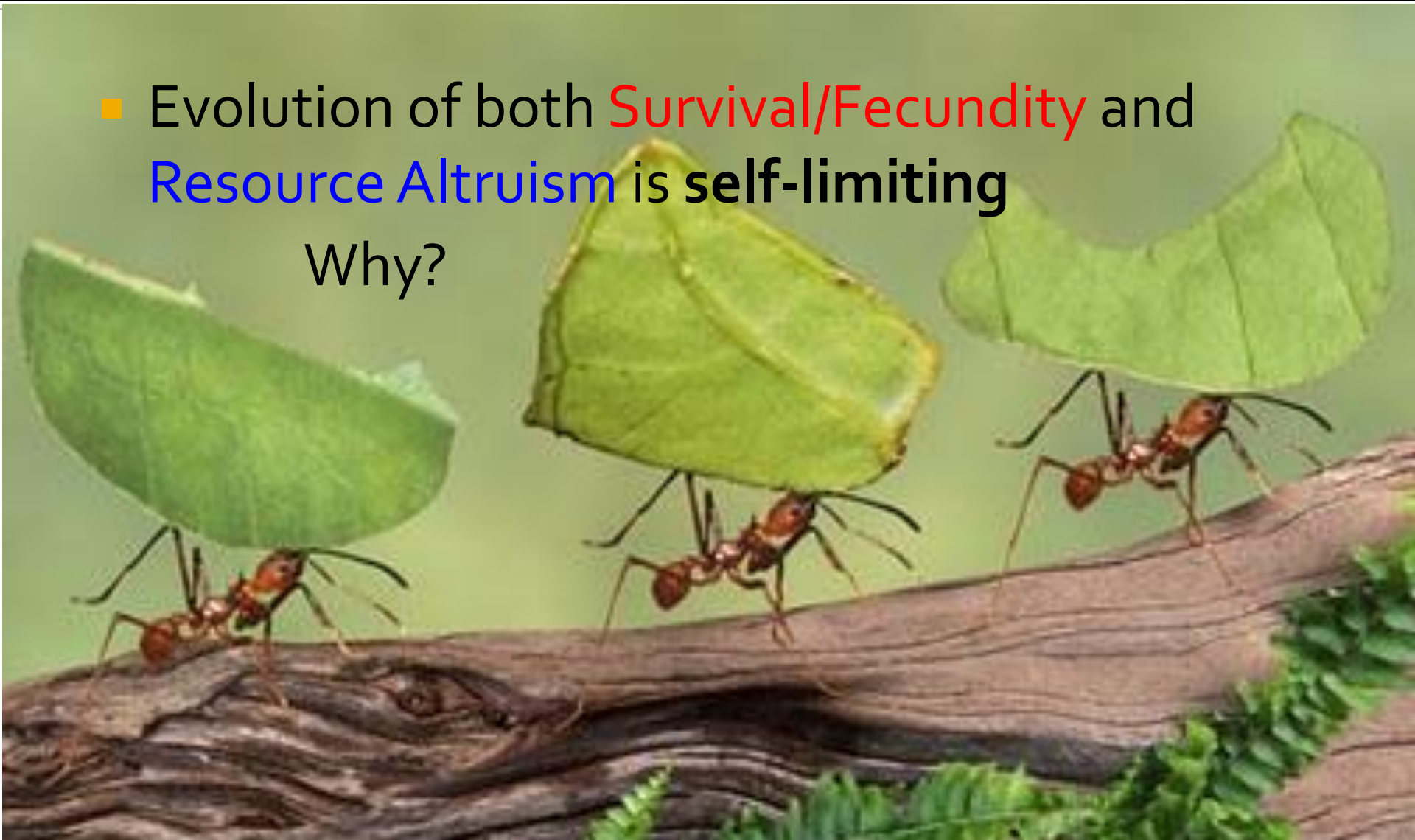


Van Dyken and Wade 2012 *Evolution*

# Long Term Evolution

- Evolution of both **Survival/Fecundity** and **Resource Altruism** is **self-limiting**

Why?



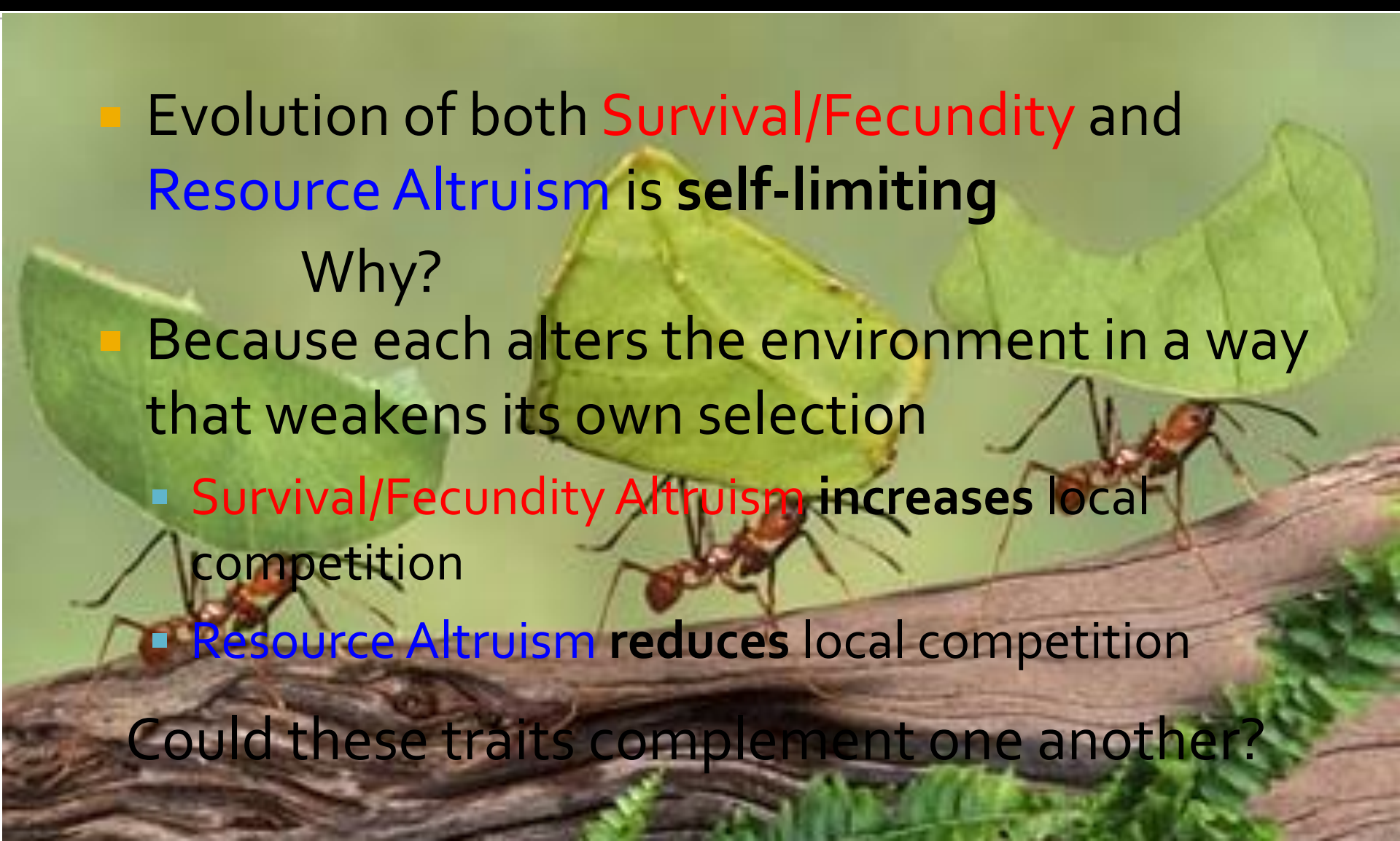
# Long Term Evolution

- Evolution of both **Survival/Fecundity** and **Resource Altruism** is **self-limiting**

Why?

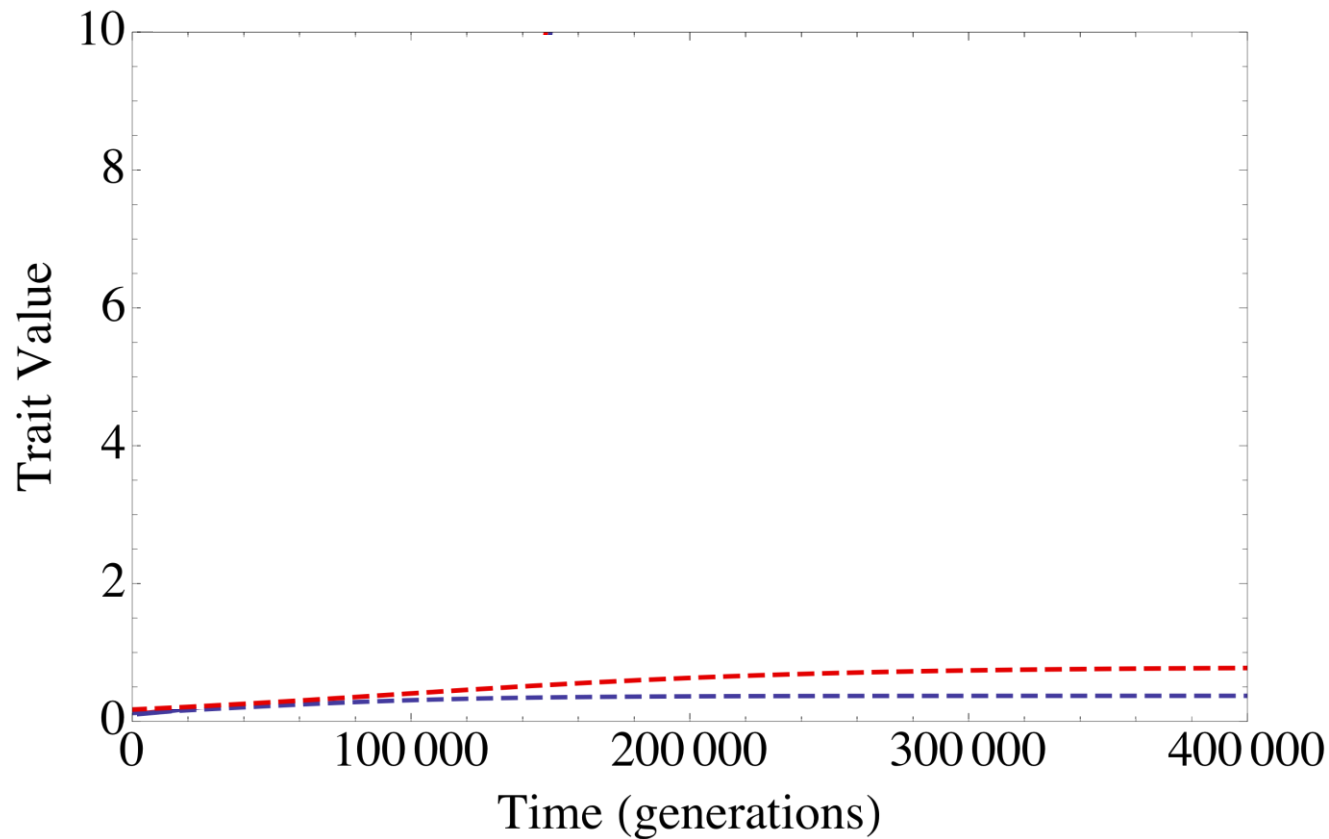
- Because each alters the environment in a way that weakens its own selection
  - **Survival/Fecundity Altruism** increases local competition
  - **Resource Altruism** reduces local competition

Could these traits complement one another?



# Long Term Evolution

Numerical Simulations with Recurrent Beneficial Mutations

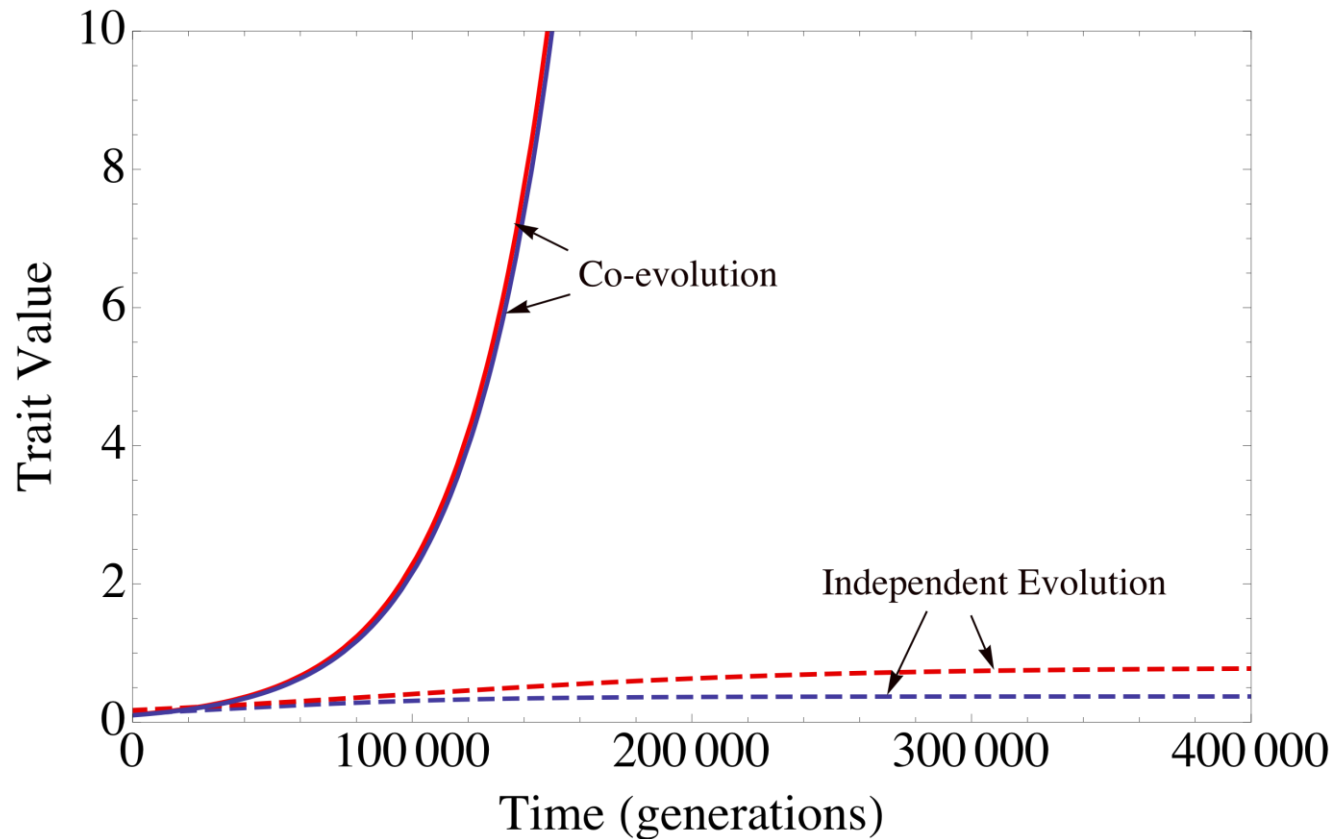


Van Dyken and Wade 2012 *Evolution*



# Long Term Evolution

Numerical Simulations with Recurrent Beneficial Mutations



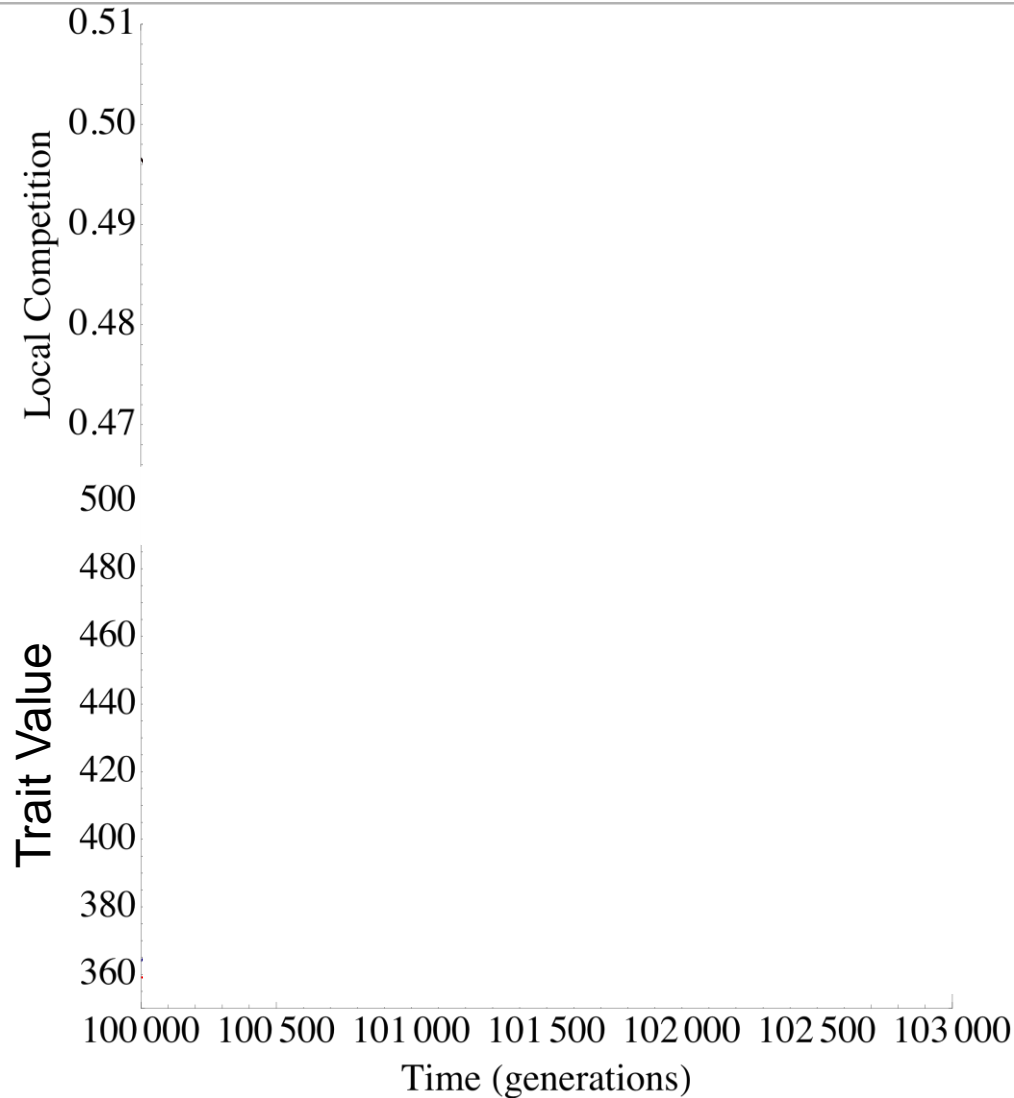
Van Dyken and Wade 2012 *Evolution*

# Reciprocal Niche-Construction

Provisioning



Defense

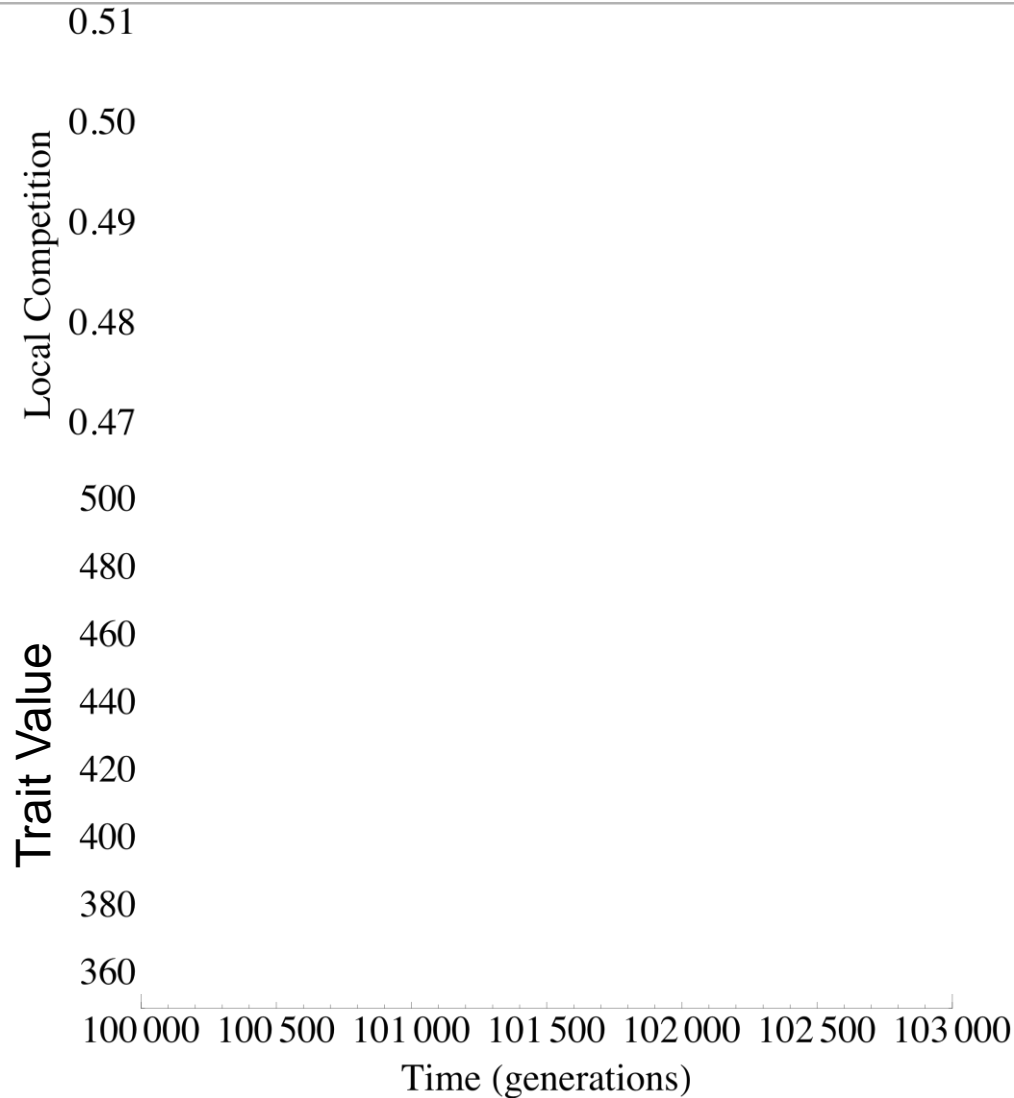


# Reciprocal Niche-Construction

Provisioning



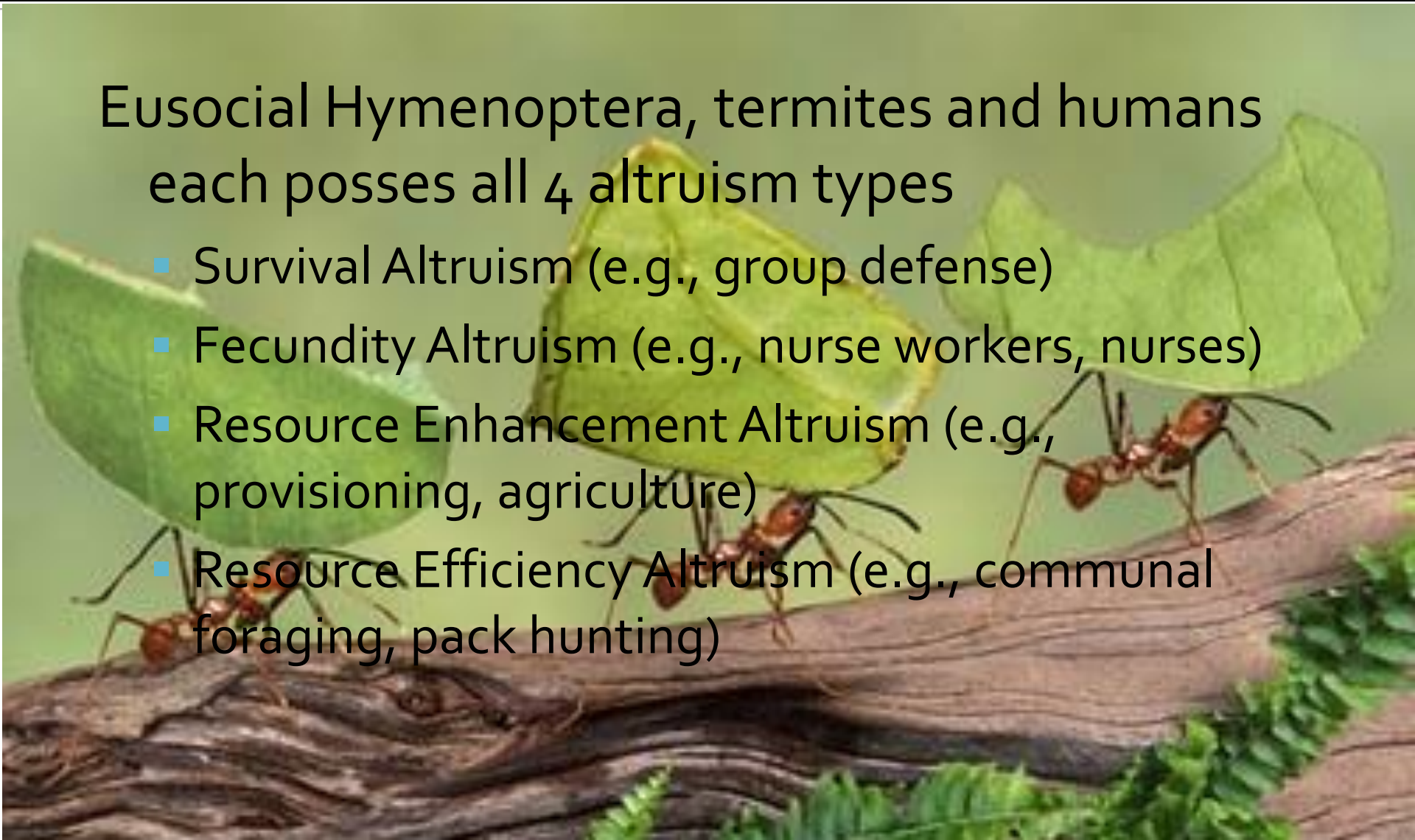
Defense



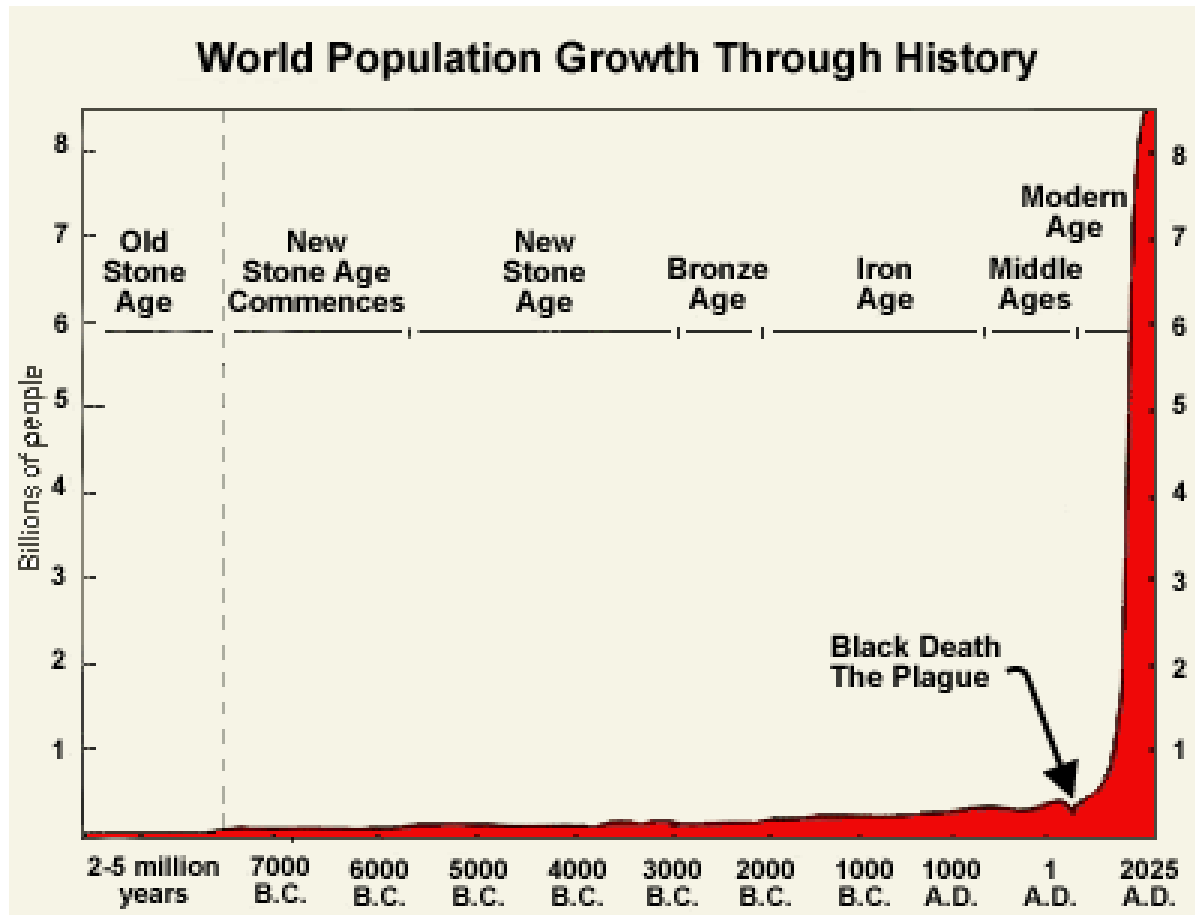
# Extreme Sociality in Nature

Eusocial Hymenoptera, termites and humans each possess all 4 altruism types


- Survival Altruism (e.g., group defense)
- Fecundity Altruism (e.g., nurse workers, nurses)
- Resource Enhancement Altruism (e.g., provisioning, agriculture)
- Resource Efficiency Altruism (e.g., communal foraging, pack hunting)



# Reciprocal Niche-Construction and Runaway Co-Evolution in Humans



# Extreme Sociality in Nature

- Eusocial Hymenoptera, termites and humans each possess all 4 altruism types
    - Survival Altruism (e.g., group defense, defensive sting)
    - Fecundity Altruism (e.g., nurse workers)
    - Resource Enhancement Altruism (e.g., provisioning, agriculture)
    - Resource Efficiency Altruism (e.g., communal foraging, pack hunting)
  - **Why don't more species experience runaway altruism evolution?**
- 
- A photograph of several ants on a wooden log, each carrying a large, flat, green leaf fragment. The ants are reddish-brown and are positioned in a line, moving from left to right. The background is a soft, out-of-focus green, suggesting a natural outdoor setting.

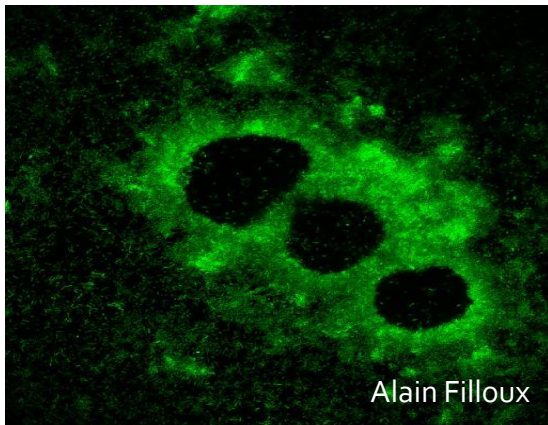
# Constraints on Runaway Altruism

## Co-Evolution

Availability of beneficial mutations

Limits on Resource Enhancement

- Provisioning is limited by availability of nearby resources



# Constraints on Runaway Altruism Co-Evolution

Availability of beneficial mutations  
Limits on Resource Enhancement

- Provisioning is limited by availability of nearby resources
- Agriculture is limited by water, nutrients, space, and increased pressure from other resource types

Agriculture



Crowding

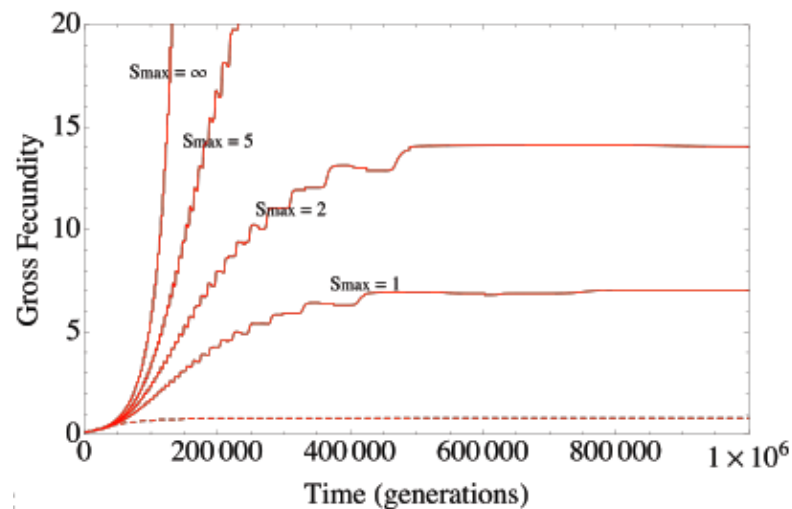
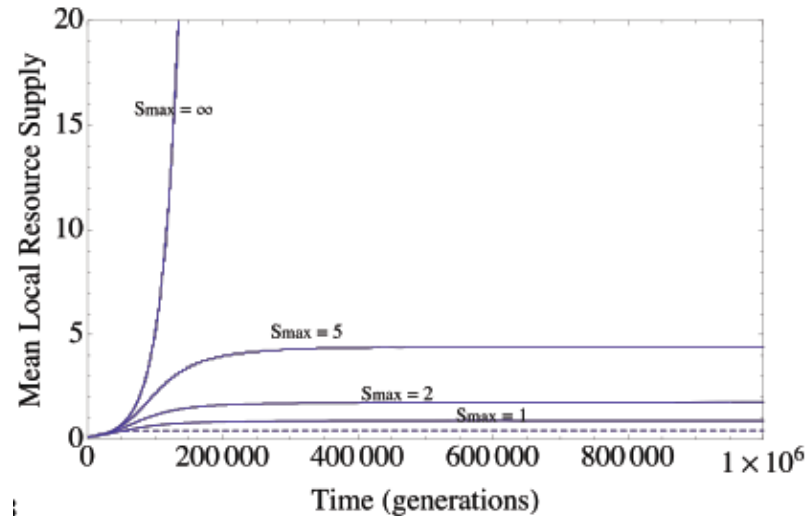


Depleted Game Supply





# Constraints on Runaway Altruism Co-Evolution

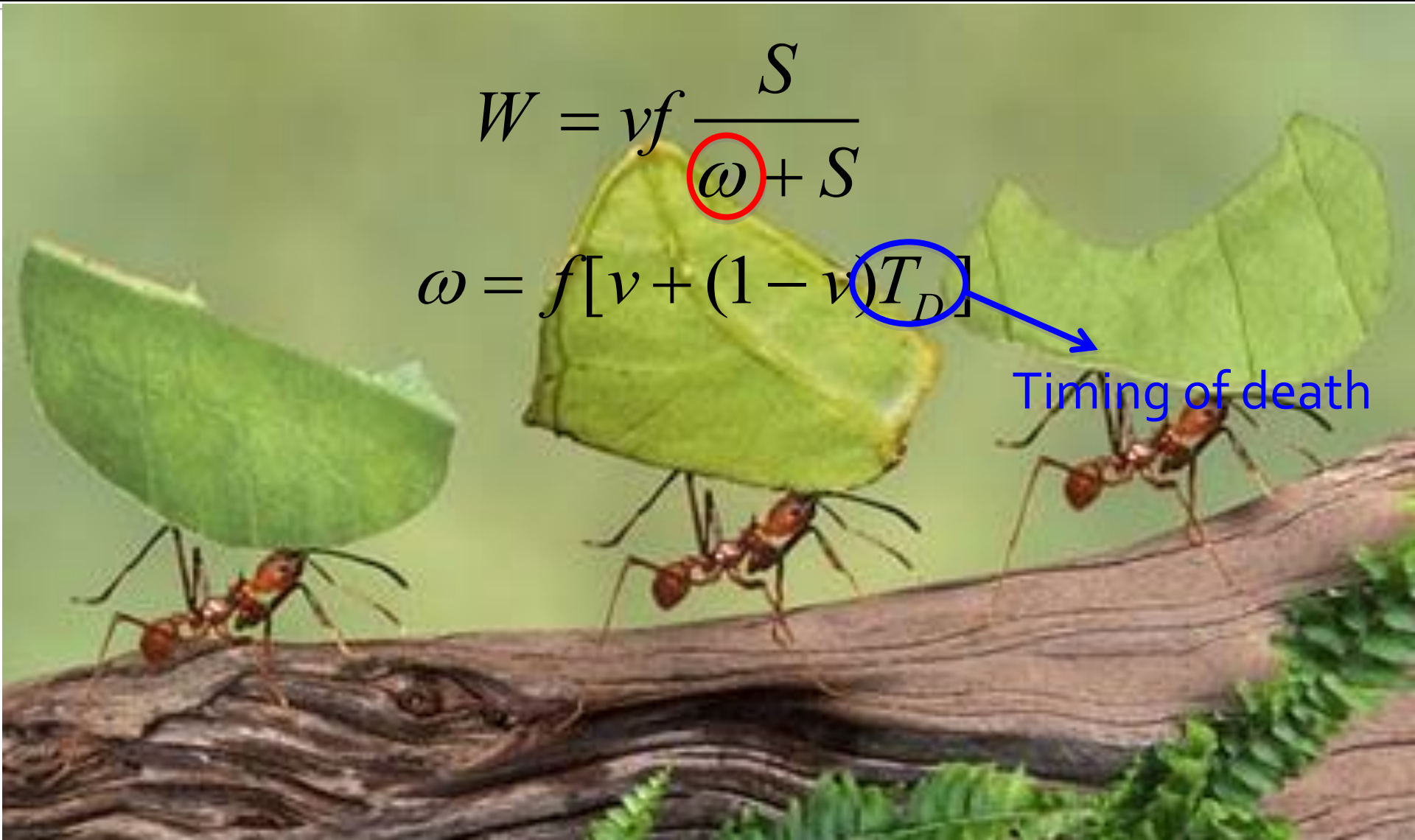


# Timing of Death

$$W = vf \frac{S}{\omega + S}$$

$$\omega = f[v + (1 - v)T_D]$$

Timing of death

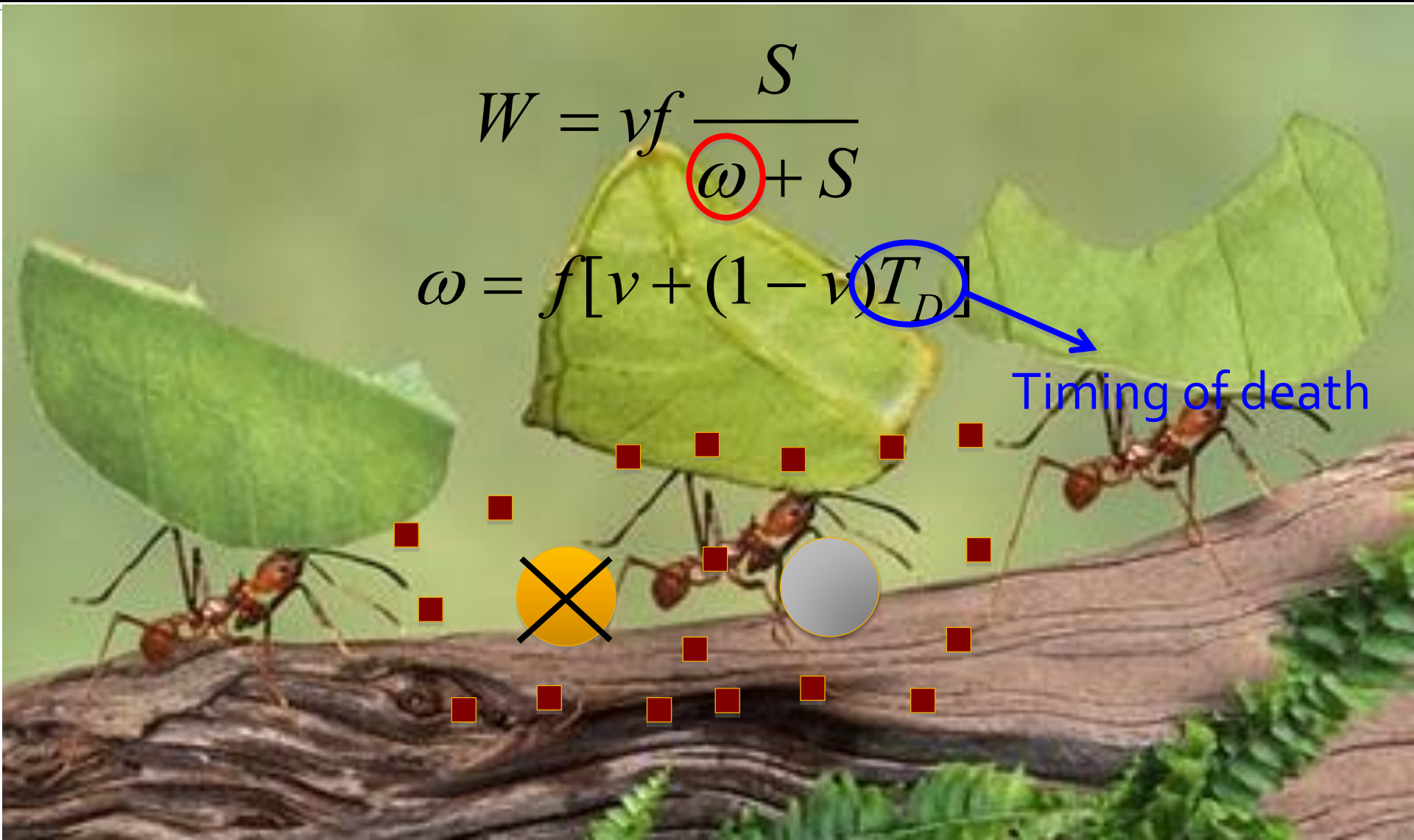


# Timing of Death

$$W = vf \frac{S}{\omega + S}$$

$$\omega = f[v + (1 - v)T_D]$$

Timing of death



# Timing of Death

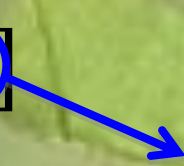
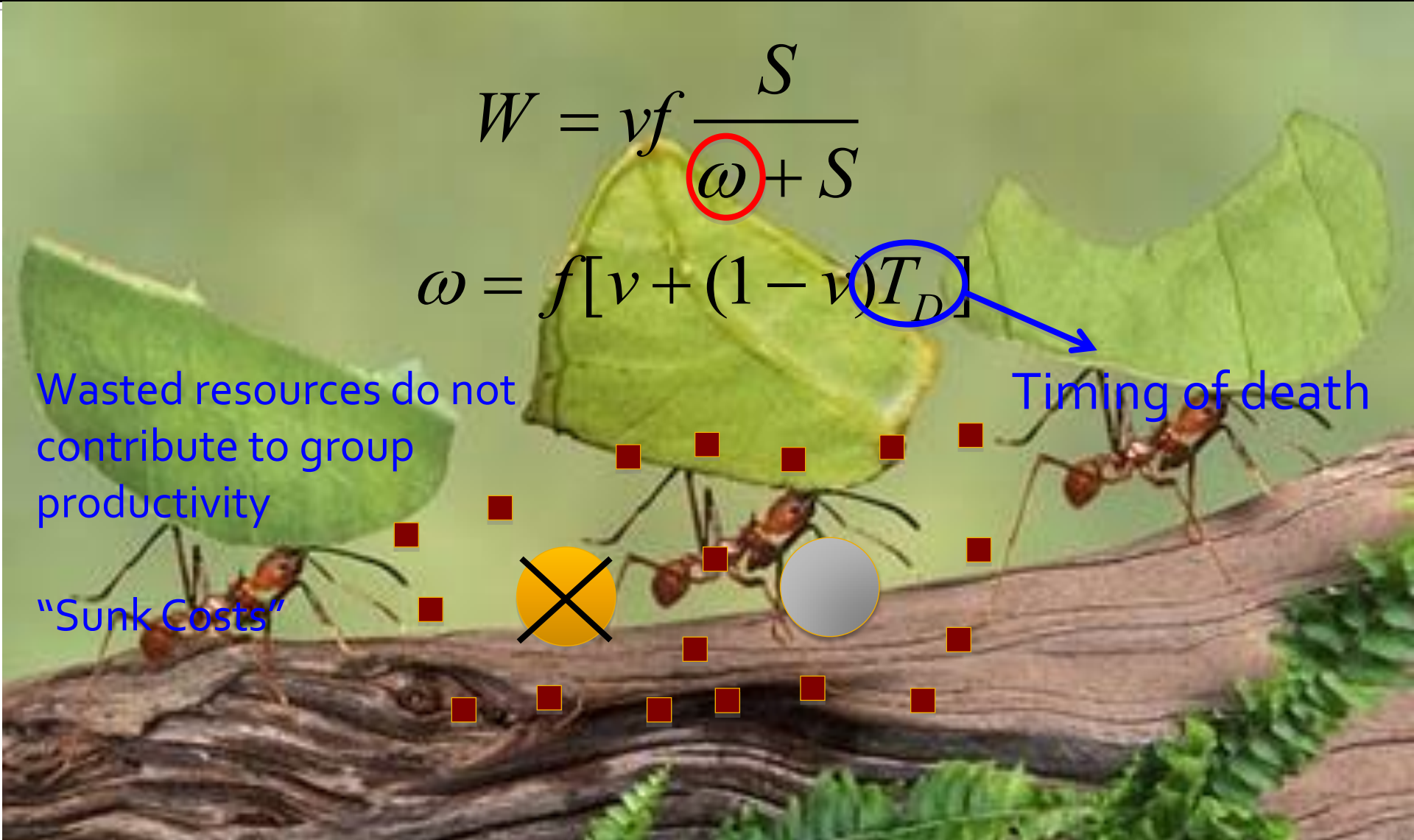
$$W = vf \frac{S}{\omega + S}$$

$$\omega = f[v + (1 - v)T_D]$$

Wasted resources do not contribute to group productivity

"Sunk Costs"

Timing of death

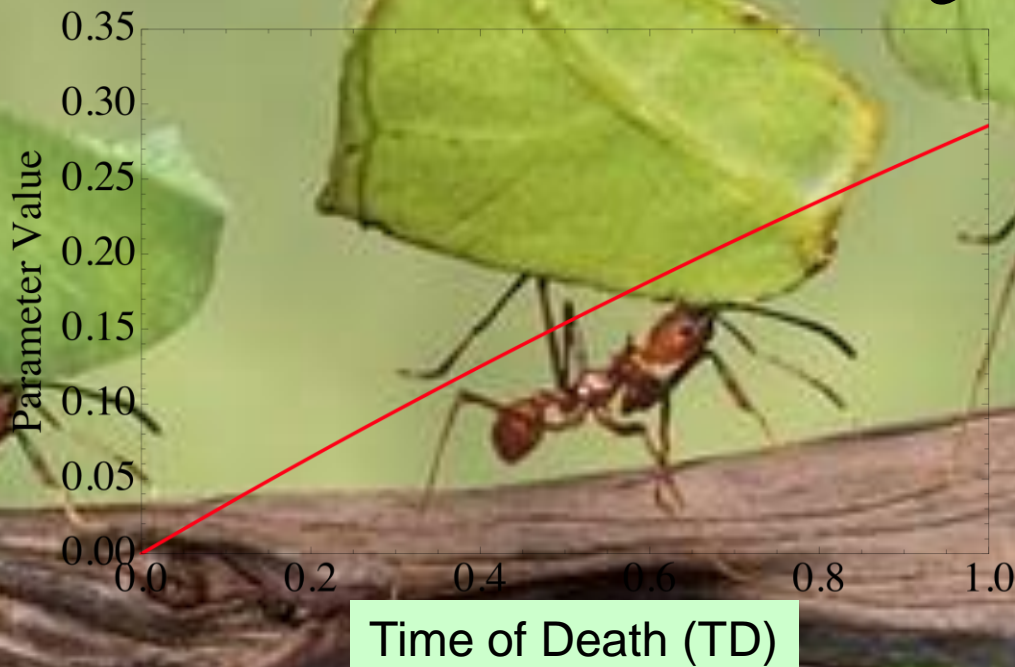


# Timing of Death

Survival Altruism

$$(1 - a + e)br - c(1 - ar + er) > 0$$

$$e = T_D [\textit{stuff}]$$

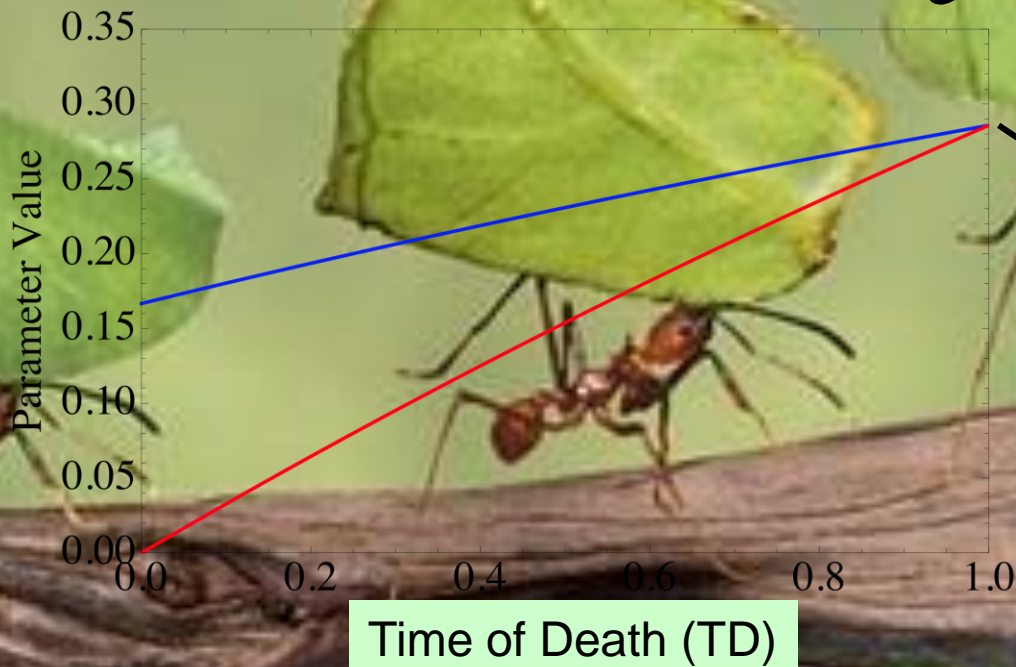


# Timing of Death

## Survival Altruism

$$(1 - a + e)br - c(1 - ar + er) > 0$$

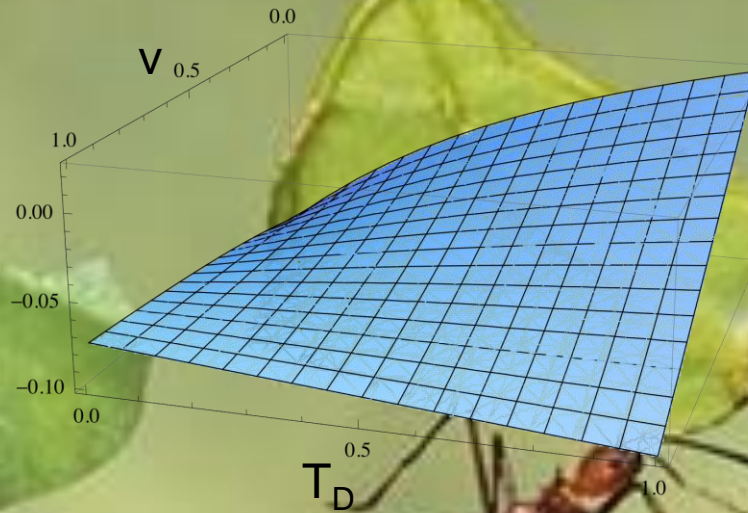
$$e = T_D [\textit{stuff}]$$



# Timing of Death

Altruistic suicide (e.g., Apoptosis)

Selection for dying earlier

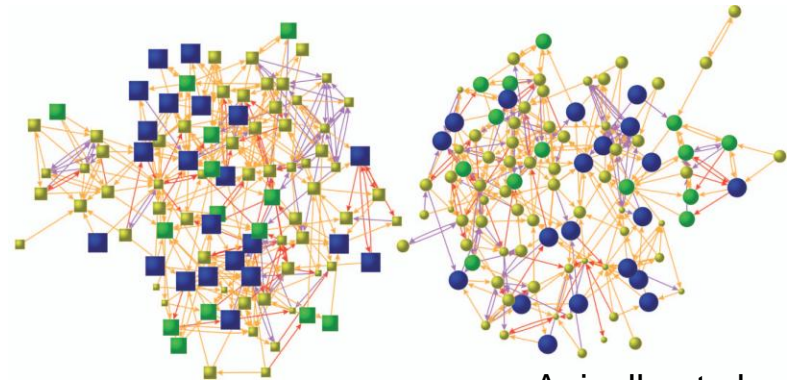


Can increased death rate evolve?

NO.

# Resource Sharing

Resource Sharing: Donating resources (acquired independently) to others

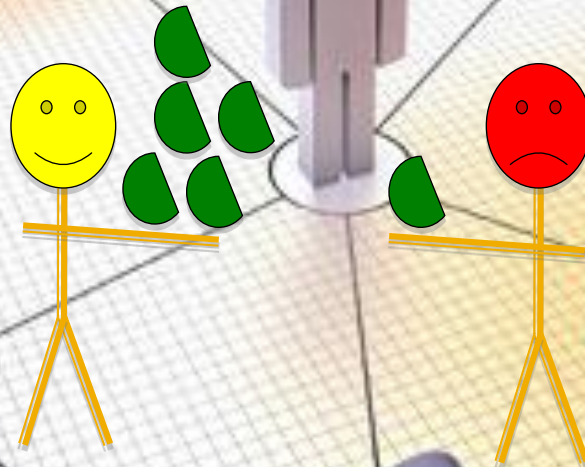


Apicella et al  
(2012)



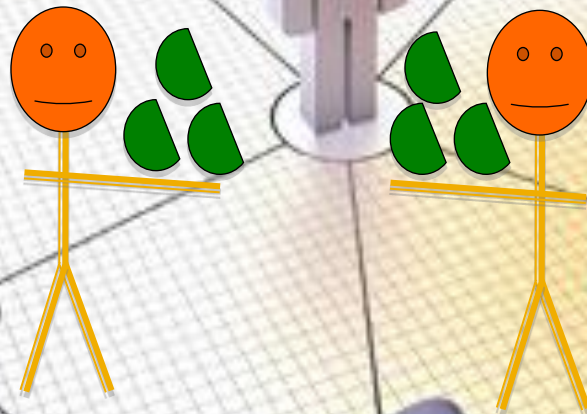
# Problem

- In order for cooperation to evolve, the benefit to the recipient must be greater than the cost to the donor:  $B > C$
- But resource sharing is a zero-sum game:  $B = C$  (right?)



# Problem

- In order for cooperation to evolve, the benefit to the recipient must be greater than the cost to the donor:  $B > C$
- But resource sharing is a zero-sum game:  $B = C$  (right?)



# What Are Fitness Benefit of Sharing?



# What Are Fitness Benefit of Sharing?



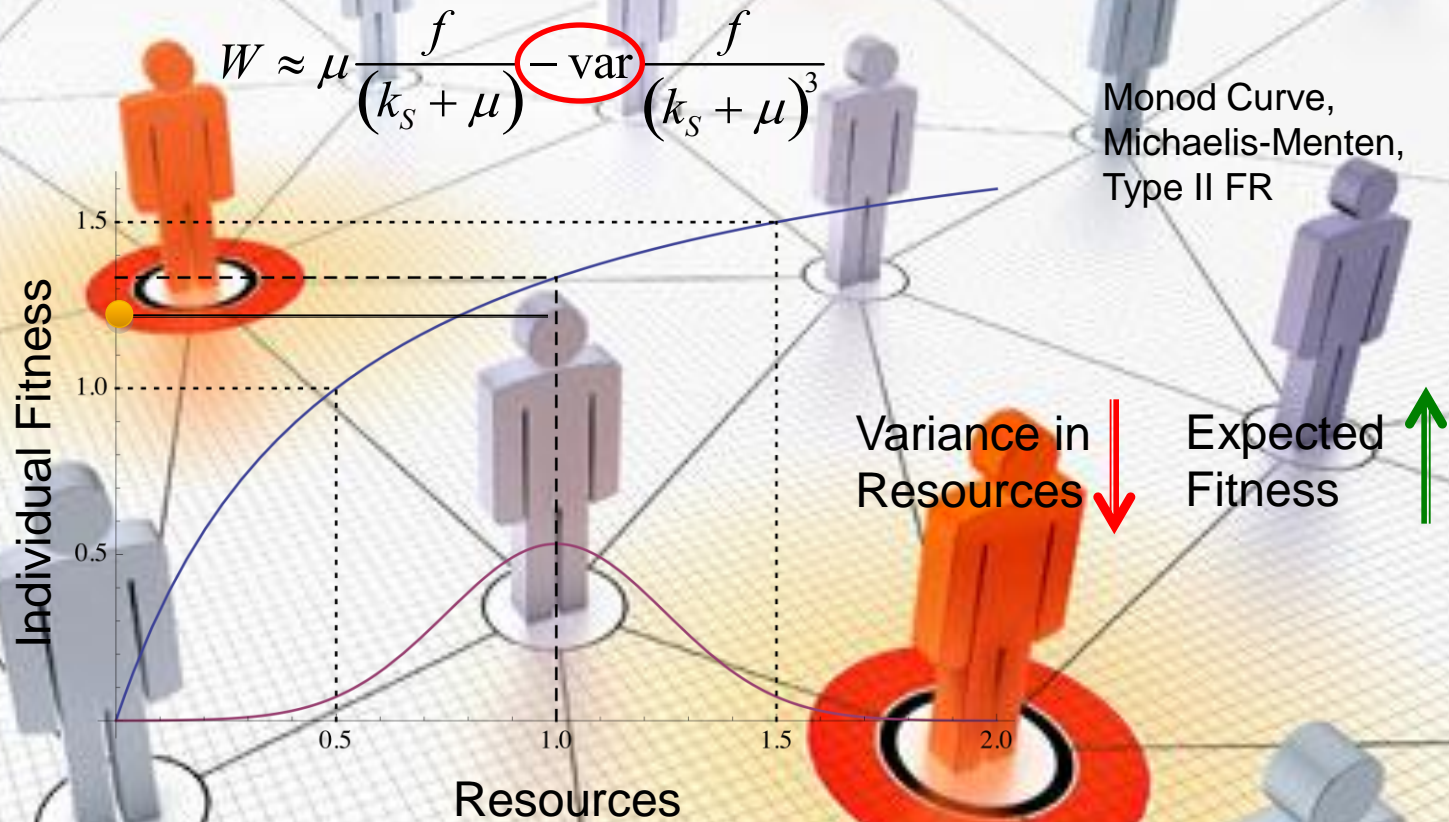
# What Are Fitness Benefit of Sharing?



# What Are Fitness Benefit of Sharing?



# What Are Fitness Benefit of Sharing?



# Fitness Benefit of Sharing

- ☞ Sharing increases an individual's expected fitness by reducing her resource variance.
- ☞ Provides a basis for understanding the forces leading to EGALITARIAN hunter-gatherer societies.





# Conclusions and Implications for Evolutionary Transitions

- Ecology is not simply an external constraint on cooperation, it is fundamental
- We must pay attention to the *currency of cooperation*
- Eco-evolutionary feedback can lead to extreme altruism
- Eco-evolutionary feedback may be important in the evolution of apoptosis
- Selection to reduce resource variance promotes resource sharing and egalitarianism

# Acknowledgments

Mike Wade



NSF Postdoc Fellowship



Mike Whitlock



Michael Desai

