

Discrete Element Simulations of Granular Shear Zones

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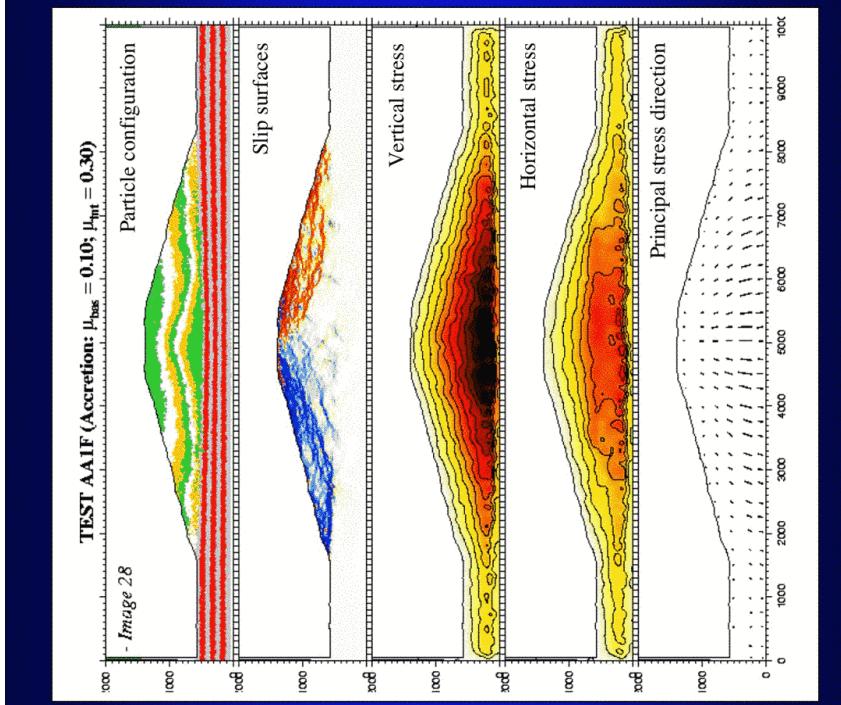
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Granular Materials & Fault Zones

- Granular materials can exhibit distributed or localized deformation
- Persistent localizations are necessary for unstable, seismogenic sliding - under what conditions does this occur?
- And what happens within semi-localized granular gouge, i.e., rock fragments derived from the fault blocks?
- The intergranular contacts are probably subject to healing and weakening processes as in discrete rock surfaces.
- But in aggregate, granular materials show coordinated behavior that can affect the localization tendency.

Example: Volcano Growth and Spreading
(e.g., Morgan and McGovern, 2005 a,b)

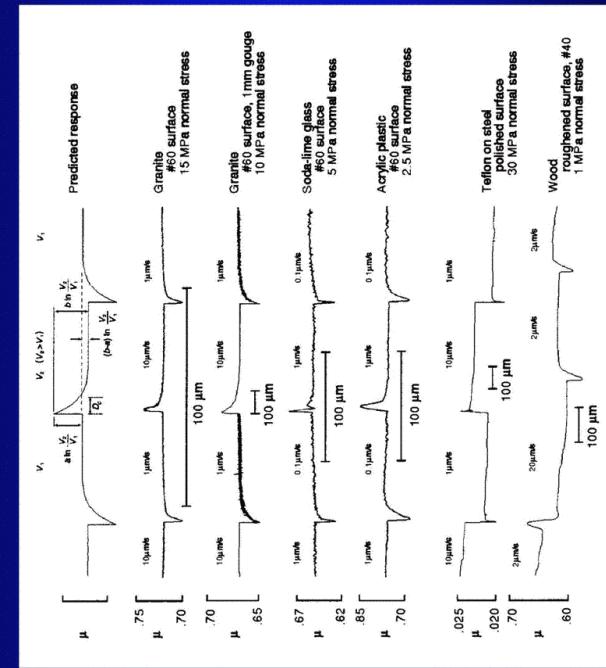
(e.g., Morgan and McGovern, 2005 a,b)



- Particles rain from above (not shown) onto sedimented surface
 - Discrete slip surfaces (faults) develop, but cumulative effect is distributed flow
 - Stratal thinning due to shearing along flanks
 - Outward tilt of max compressive stress
 - Slip planes match Mohr-Coulomb theory

Frictional Sliding - Planar Surface

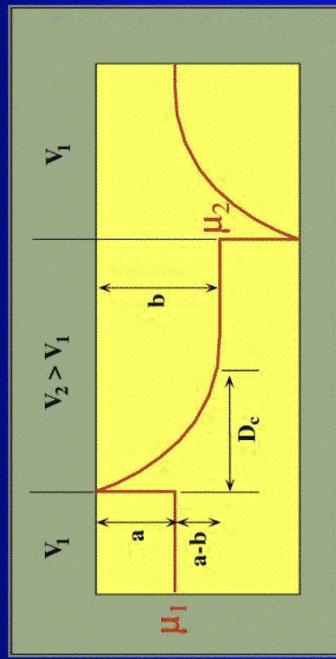
- Lab experiments, on many different materials show:
frictional strength varies with sliding velocity
 - Rate- & State-Dependent Friction
 - Stability depends on relative change in friction with velocity
 - a: Direct effect
 - b: Evolutionary effect



(Distorich and Kilcarr 1991)

Rate- & State-Dependent Friction

(e.g., Dieterich, 1979)



- Stability of sliding:

If $a-b > 0$
→ velocity strengthening

$a-b < 0$
→ velocity weakening
→ unstable!!

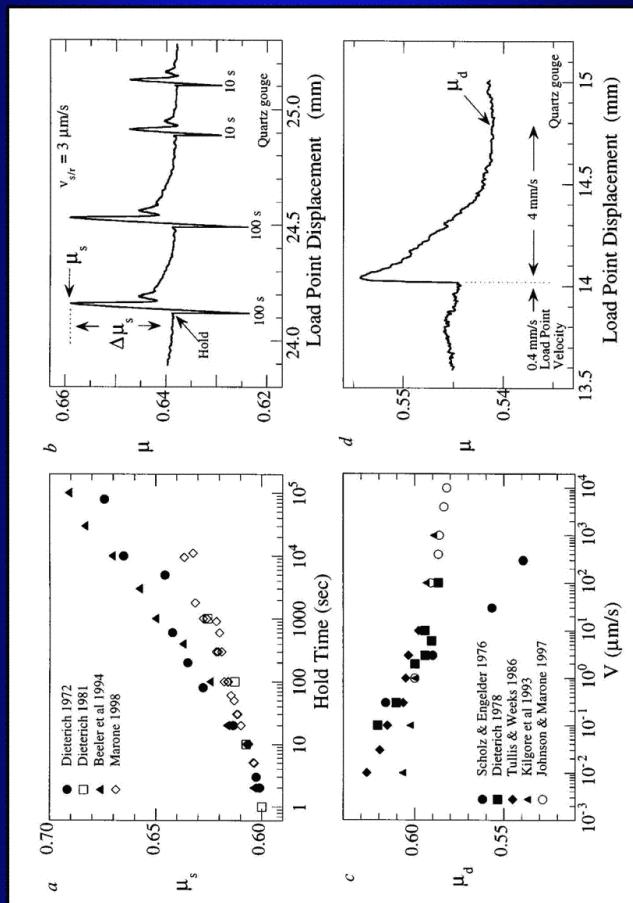
$$\mu = \mu_0 + a \ln(V/V_0) + b \ln(V_0 \theta / D_c)$$

$$d\theta / dt = 1 - (V_0 \theta / D_c)$$

Fault friction depends on sliding velocity,
 V , and system “state”, $\theta_i(t, D_c, \sigma_n)$.

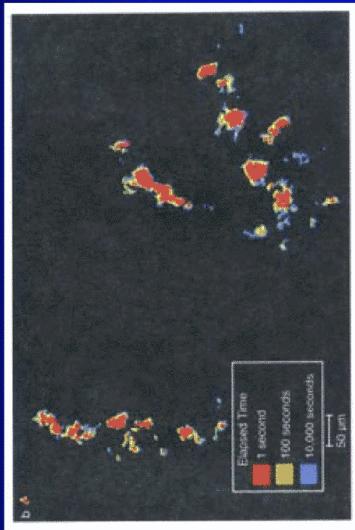
(More than one
state variable
can exist)

Frictional Sliding - Fault Gouge



(Marone, 1998)

What defines material “State”



GRANULAR GOUGE

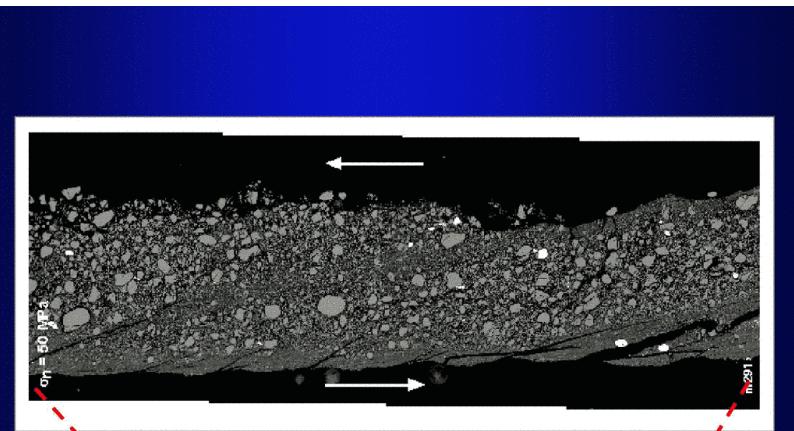
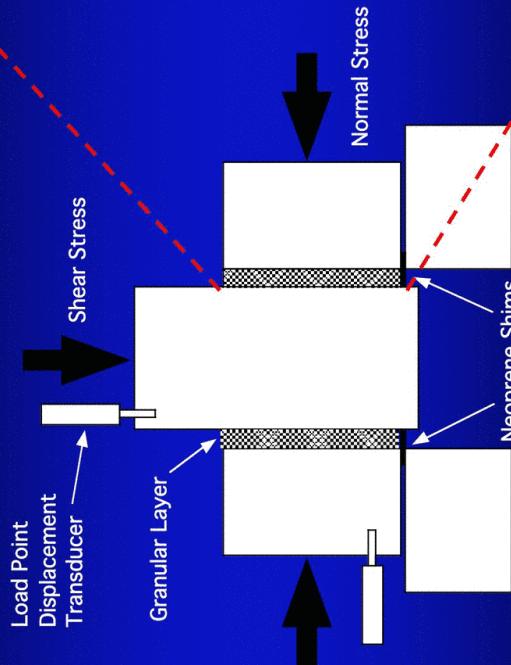
- Similar contact effects are likely at interparticle contacts
- But what else controls:
 - Magnitude of contact force
 - Force distribution (fabric)
 - Number of contacts (grain size, and distribution, porosity)
- Dilatancy also important; requires work against σ_n , adding to friction

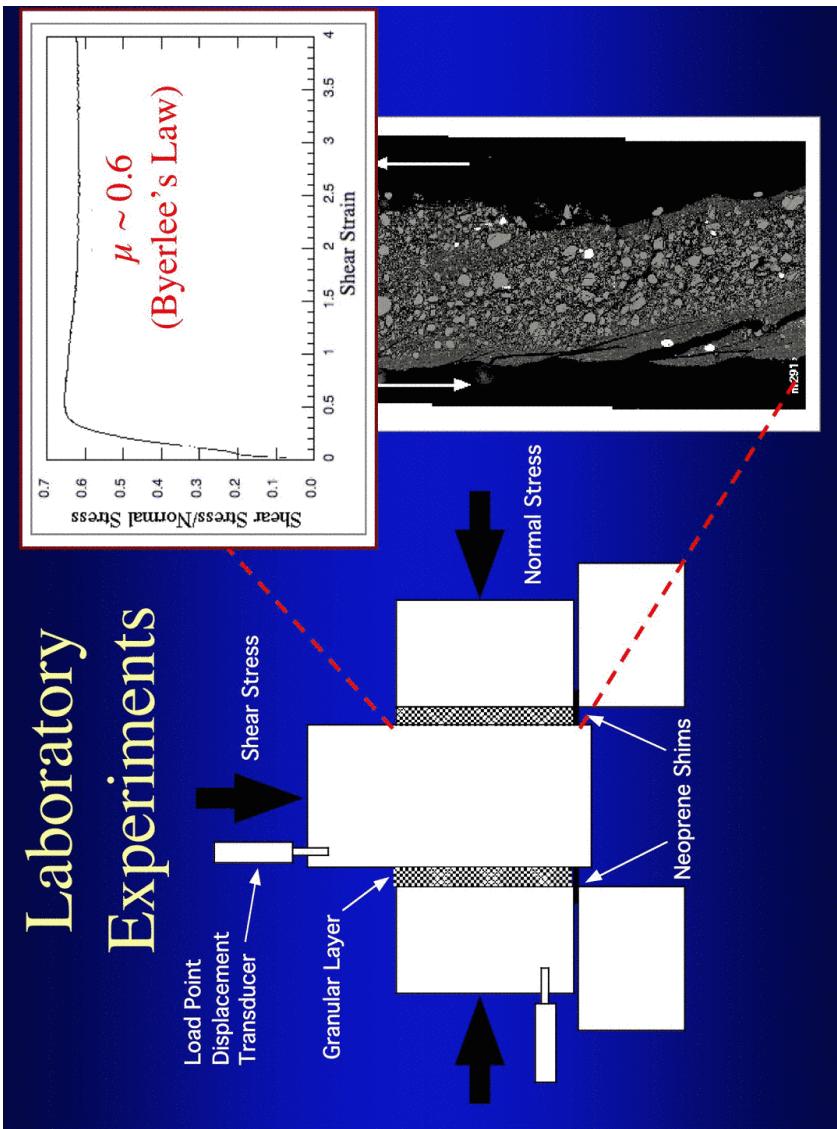
(Dieterich & Kilgore, 1994)

PLANAR FAULT

- Solid contact area increases w/ log(time), increases adhesion
- D_c is slip distance required to define new contact population

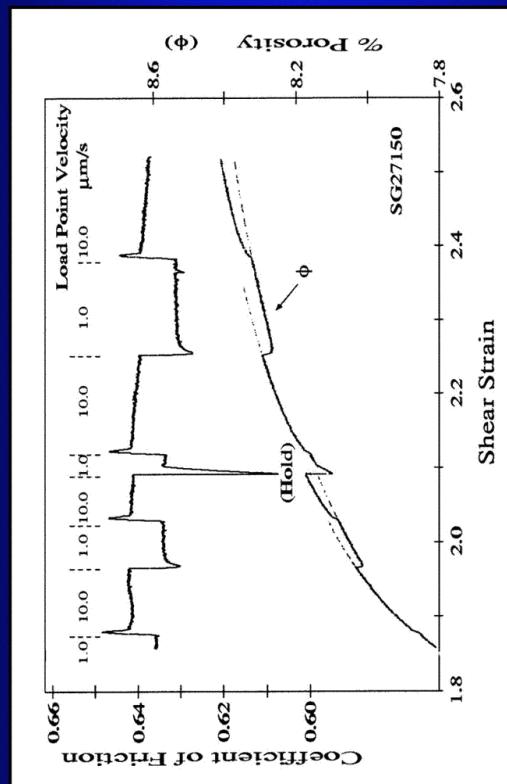
Laboratory Experiments





Dilatancy Effects in Fault Gouge

- Velocity increase
→ dilation
- Friction increases
- Shear zone is stabilized
→ velocity strengthening

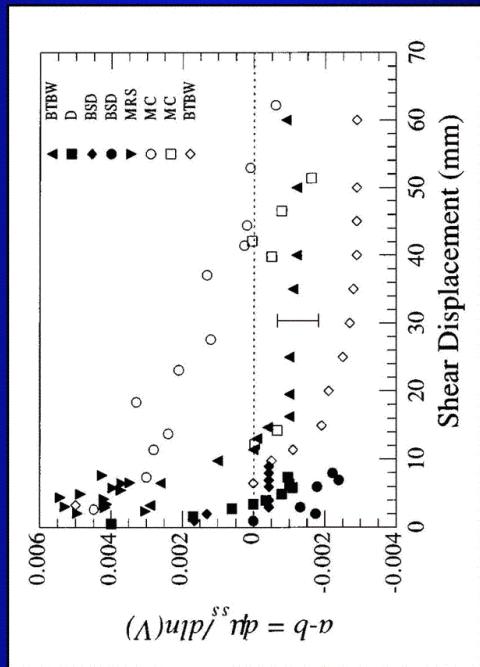


(Marone
et al, 1990)

Sliding friction relates to rate of volume change w/ strain

$$\tau = \tau_f + \sigma' d\phi/d\gamma \quad \text{or} \quad \mu = \mu_f + d\phi/d\gamma$$

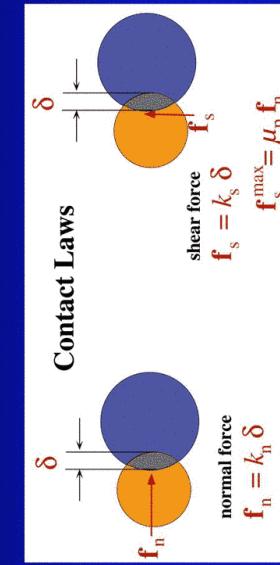
High-Displacement Experiments



(Beeler et al, 1996)

- Small offsets
→ velocity strengthening
- Large offsets
→ velocity weakening
- Implies change in properties and aggregate response, i.e., state, with deformation

Discrete Element Method (Cundall and Strack, 1979)

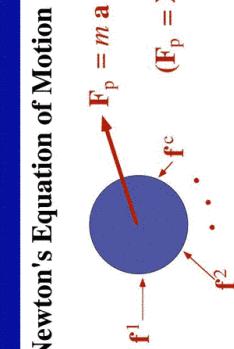


Newton's Equation of Motion

$$\mathbf{F}_p = m \mathbf{a}$$

$$(\mathbf{F}_p = \Sigma \mathbf{f}^c)$$

$$\dots$$



(Note, Hertzian contact laws are used:
 $k_n, k_s = f_n(R, G, \nu)$)

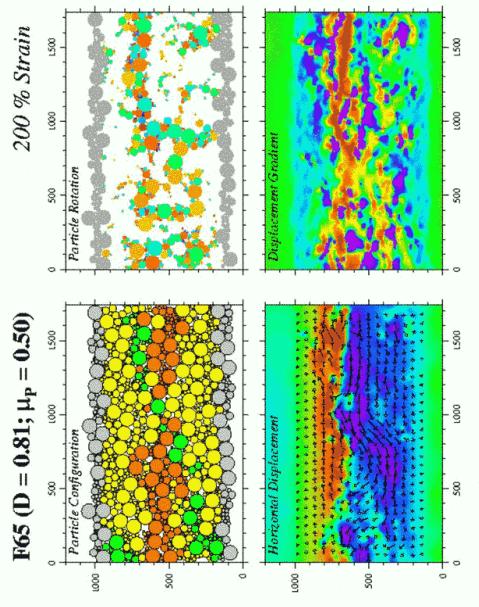
Advantages of DEM:

- Allows heterogeneous and discontinuous deformation.
- System can evolve through time and space.
- Can correlate behavior with physical properties and mechanical state.
- Constitutive behavior is a result, not an assumption.

Numerical Simulations of Granular Shear Zones

(Morgan and Boettcher, 1999)

- Look inside actively deforming systems
- Quantify displacements, interparticle forces, stress distributions
- Document grain scale micromechanics, and their intrinsic controls: (e.g., friction, grain size, grain strength, etc.)

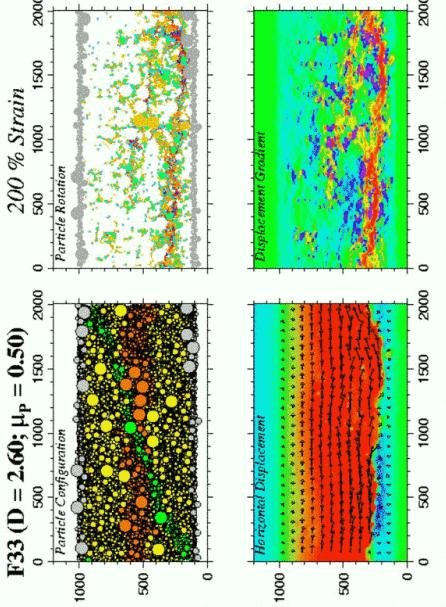


Course-grained fault gouge

Numerical Simulations of Granular Shear Zones

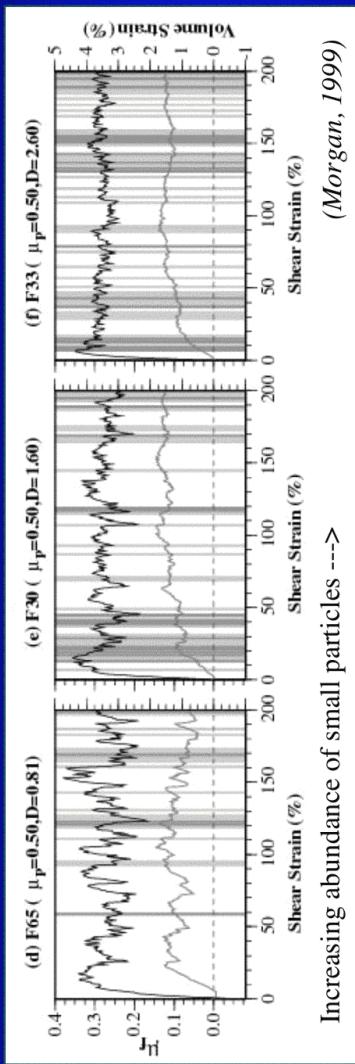
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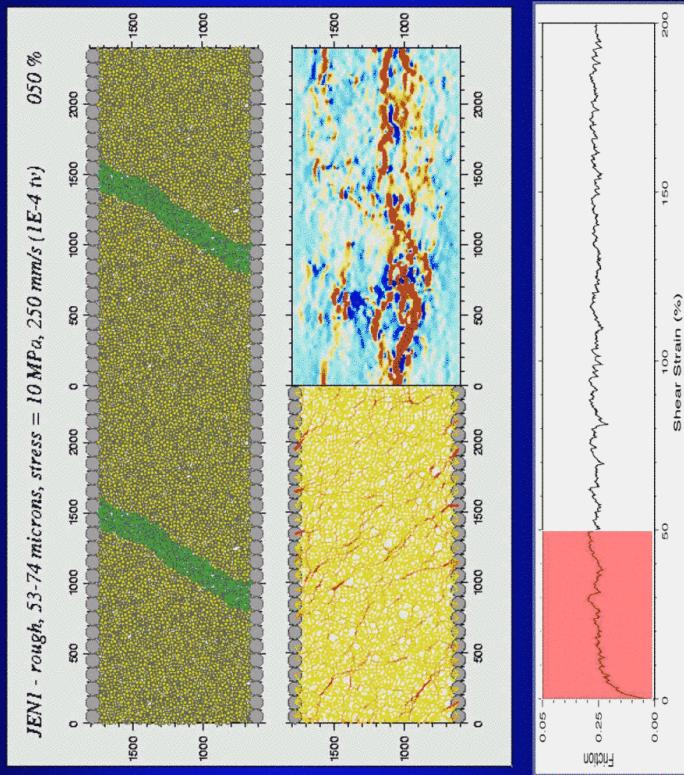
Fine-grained fault gouge

DEM Simulations of Granular Friction

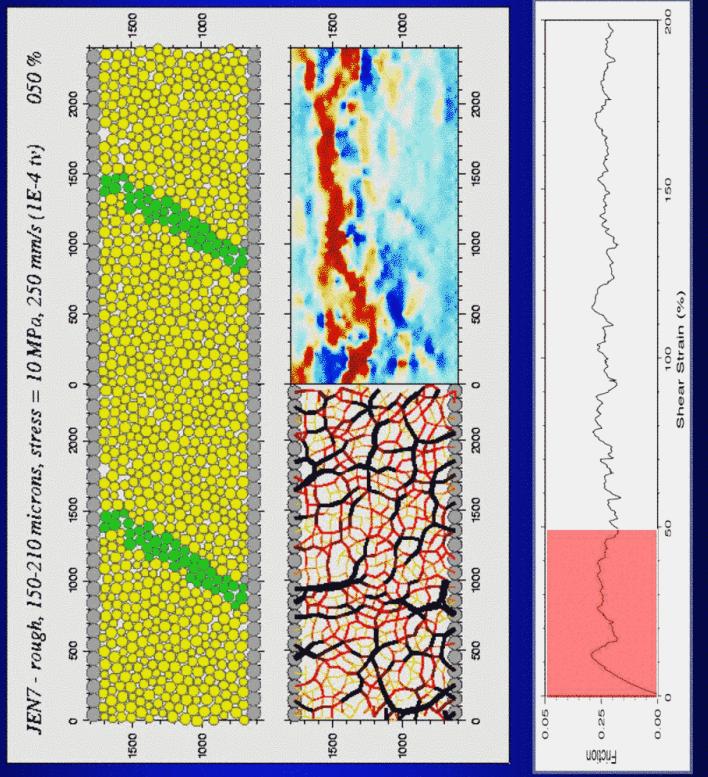


- Low sliding friction, $\mu \sim 0.3$.
- Stick-slip and strain localization (gray bars).
- Strength and stress drop depend on particle size and size distribution.

Fine Grained Gouge



Coarse Grained Gouge



Force Chains - Results

- Complicated, evolving networks of contact forces, dependent on grain size and distribution.
 - Generally, contact force magnitudes scale up with particle size.
 - Force chain distributions and evolution control shear zone friction and stress fluctuations.
-
- | Mean Particle Size (μm) | Average Force (scaled) [rough 5 MPa] | Average Force (scaled) [rough 10 MPa] | Average Force (scaled) [smooth 5 MPa] | Average Force (scaled) [smooth 10 MPa] |
|--------------------------------------|--------------------------------------|---------------------------------------|---------------------------------------|--|
| 60 | 0.5 | 0.5 | 0.5 | 0.5 |
| 80 | 1.0 | 1.0 | 1.0 | 1.0 |
| 100 | 1.5 | 1.5 | 1.5 | 1.5 |
| 120 | 2.0 | 2.0 | 2.0 | 2.0 |
| 140 | 2.5 | 2.5 | 2.5 | 2.5 |
| 160 | 3.0 | 3.0 | 3.0 | 3.0 |
| 180 | 3.5 | 3.5 | 3.5 | 3.5 |
| 200 | 4.0 | 4.0 | 4.0 | 4.0 |

Rate- and State Friction Contact Healing

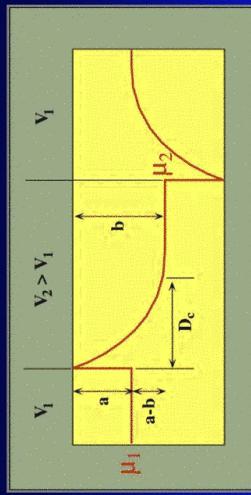
- Implement time-dependent healing at contacts.

(e.g., Dieterich, 1972; Beeler *et al.*, 1994; Marone, 1998)

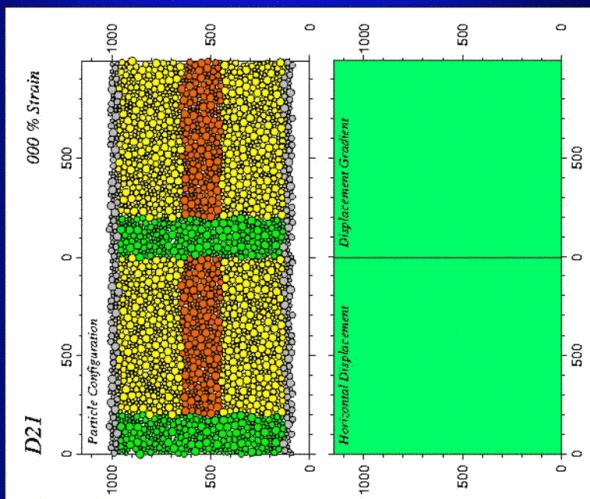
$$\begin{aligned} V = 0, \quad \mu &= \mu_k + b \ln(t / t_0 + 1) \\ V > 0, \quad \mu &= \mu_k, \end{aligned}$$

- Advantages:

- Fundamental property of system.
- Particle configuration defines “state”.
- Simple to implement.

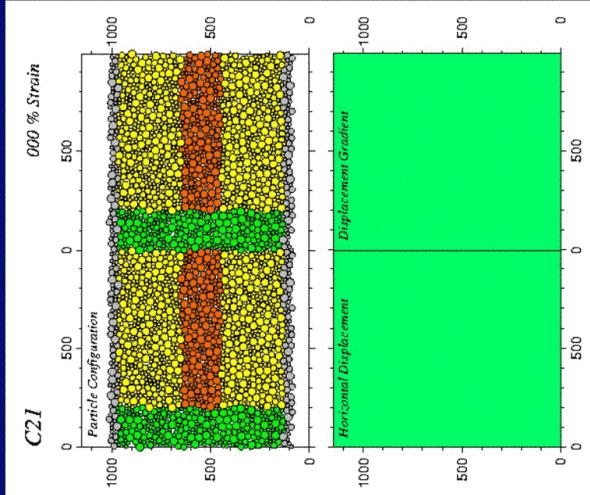


No Healing $V = 1E-2 \mu\text{m/s}$



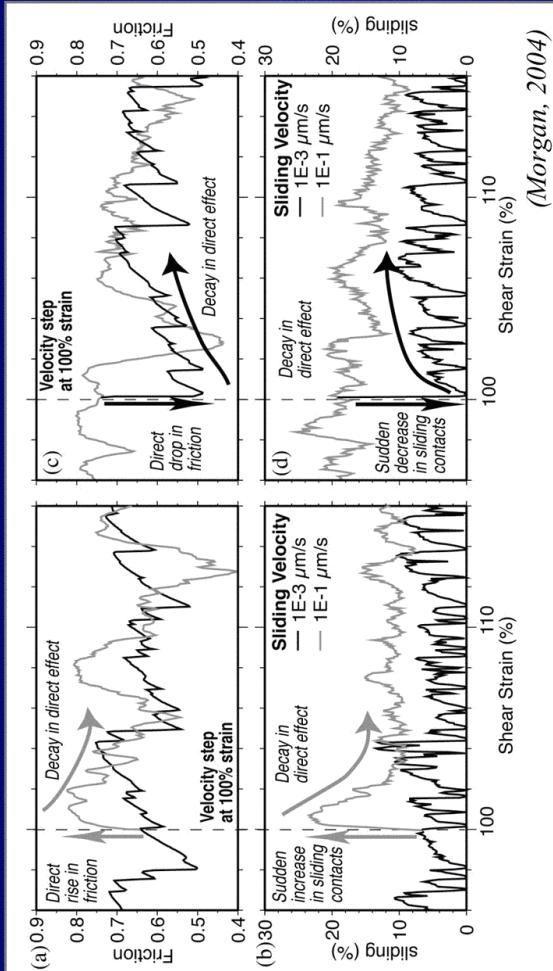
Cumulative strain is homogeneous.
- Distributed

Healing $V = 1E-2 \mu\text{m/s}$



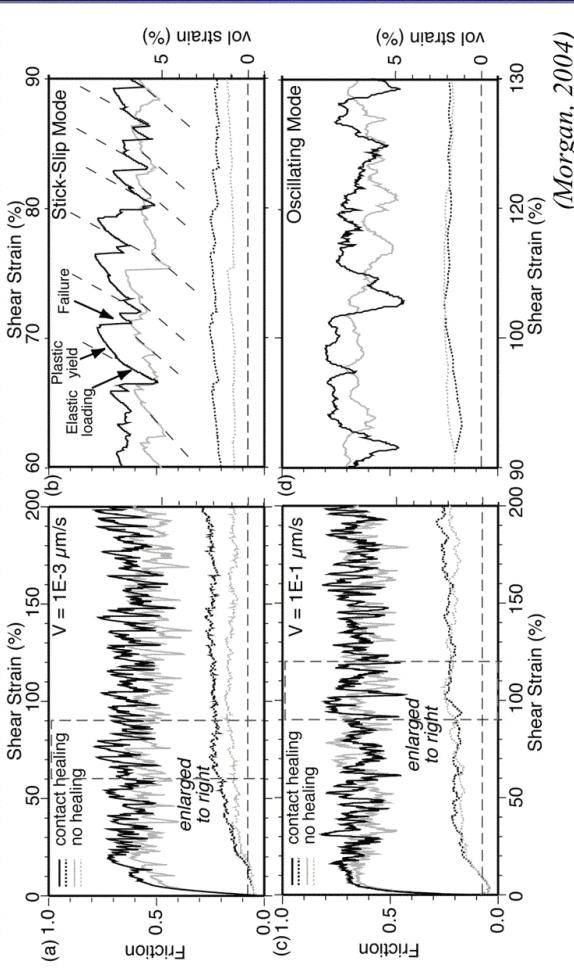
Cumulative strain is heterogeneous.
- Highly localized

Velocity Steps: $1E-1 \rightarrow 1E-3 \mu\text{m/s}$



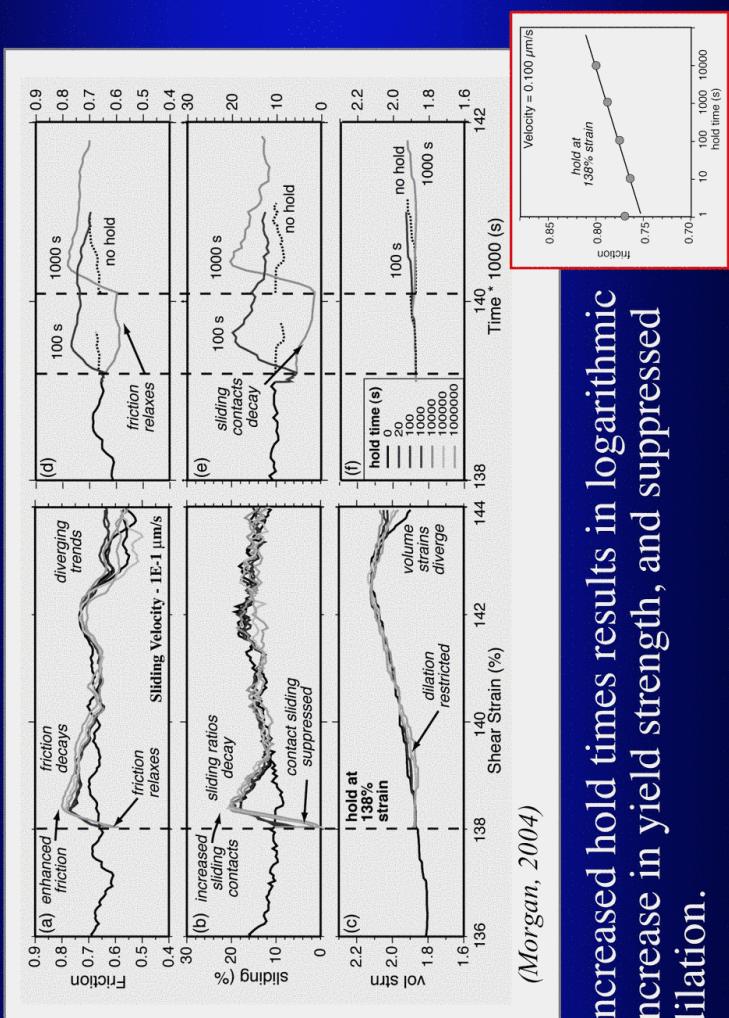
- Velocity steps produce both direct and evolutionary changes on sliding friction, as inferred from laboratory experiments.
- >>> Velocity Strengthening <<<

Friction - Strain: $1E-3$ and $1E-1 \mu\text{m/s}$



- Irregular stick-slip events:
 - $1E-3 \mu\text{m/s} \rightarrow$ elastic-plastic loading and sudden failure
 - $1E-1 \mu\text{m/s} \rightarrow$ symmetric loading and unloading

Slide-Hold-Slide Tests: $1\text{E}-1 \mu\text{m/s}$

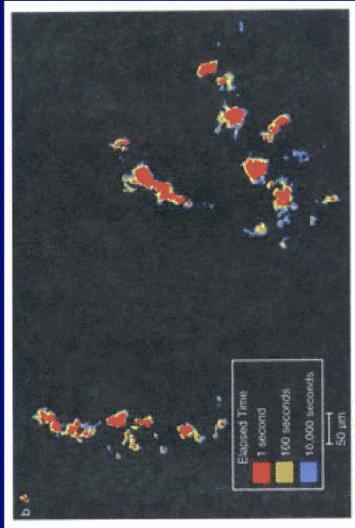


- Increased hold times results in logarithmic increase in yield strength, and suppressed dilation.

Summary

- Numerical experiments capture many of the processes of laboratory experiments, and natural gouge deformation (in non-fracturing regime).
- Rate- and state-dependent frictional effects are also reproduced, with simplest of contact laws
 - Both direct and evolutionary change in friction.
 - Fault strengthening throughout
- Velocity dependent friction fluctuations
 - Low-velocities \rightarrow stick-slip mode (w/ elastic & plastic)
 - Higher-velocities \rightarrow oscillating mode

What defines material “State”



GRANULAR GOUGE

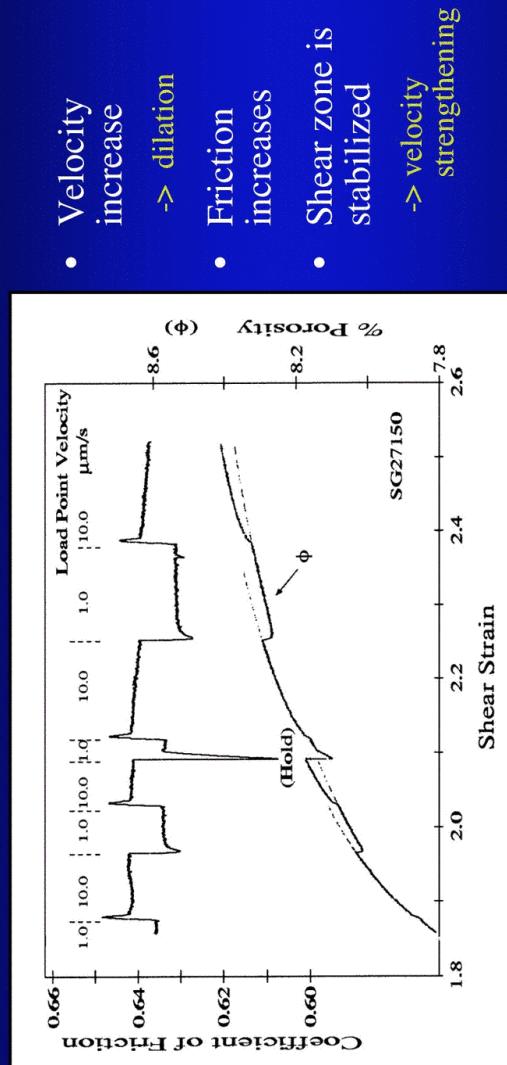
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(Dieterich & Kilgore, 1994)

PLANAR FAULT

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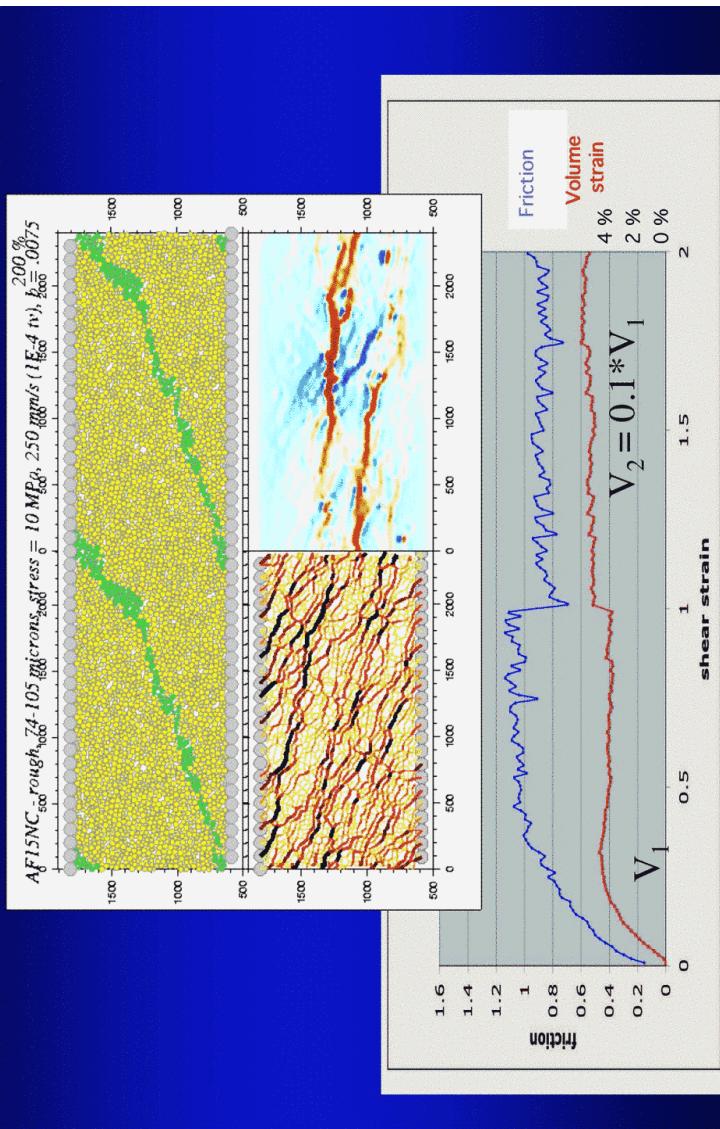


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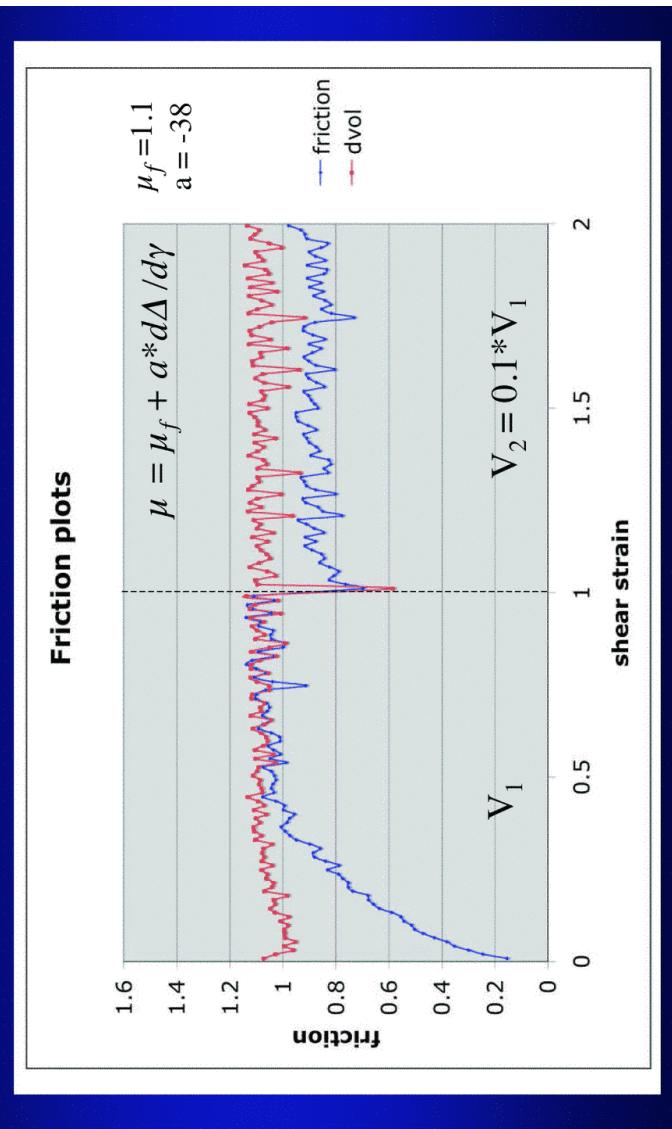
Try to fit friction data to relationship below:

$$\tau = \tau_f + \sigma' d\phi/d\gamma \quad \text{or} \quad \mu = \mu_f + d\phi/d\gamma$$

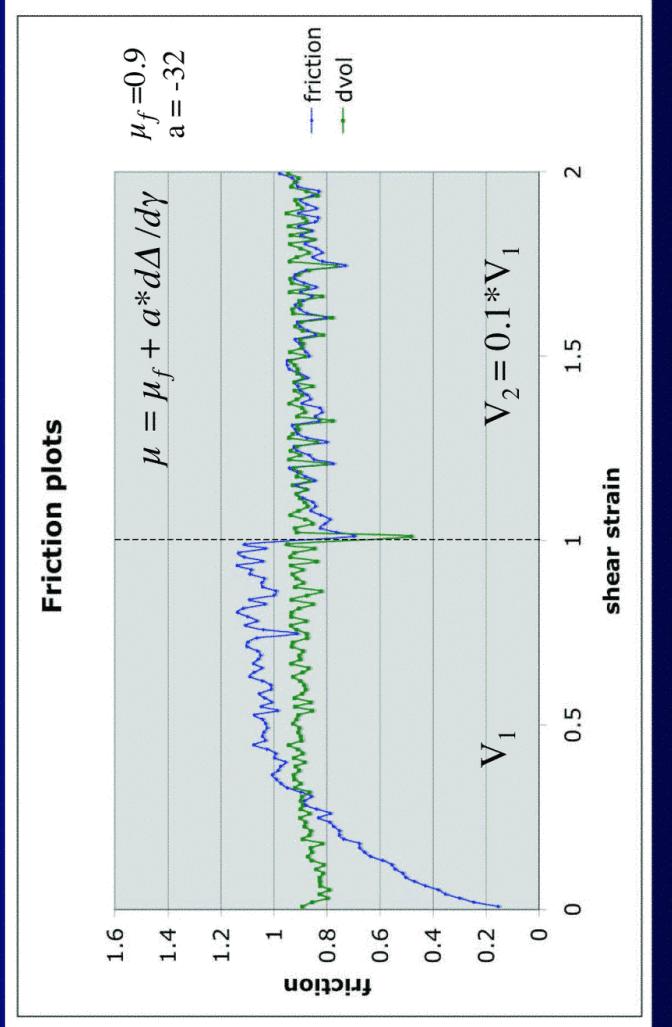
Velocity Stepping Experiment



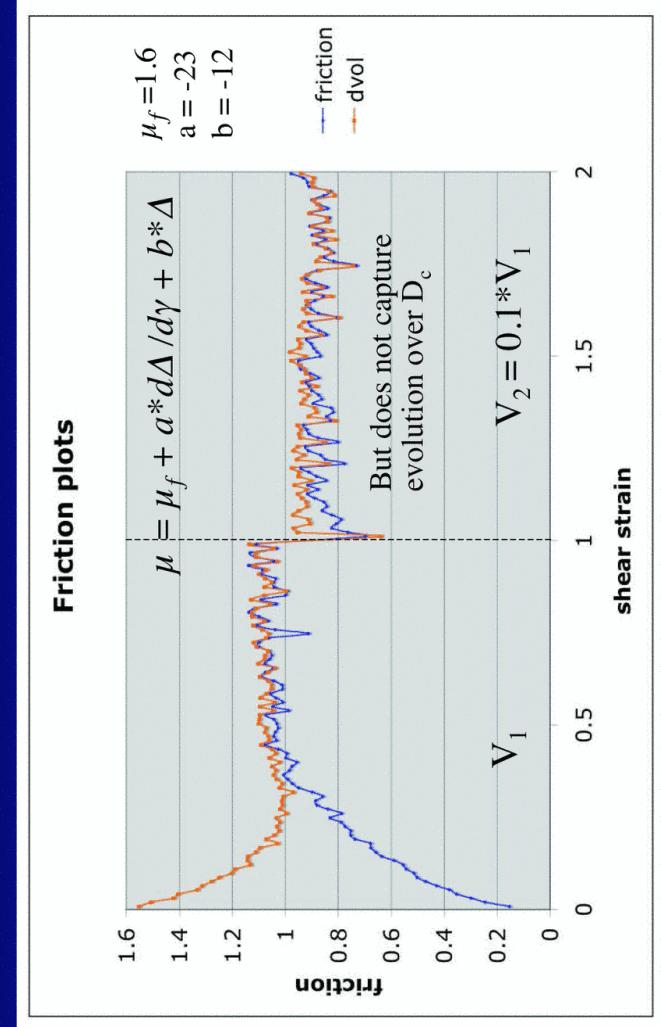
Best fit to μ (V_1)



Best fit to μ (V_2)



Best fit to μ (V_1 & V_2)



Definition of “State”,

- Friction in granular gouge friction depends on many parameters:
 - Intrinsic friction - elasticity of assemblage
 - Dilatation rate (w/ shear strain), to do work against σ_n
 - And some internal property, relating to contact area...
- Is volume strain really the correct state variable defining contact area?? It does not capture D_c evolution.
- Likely, volume strain is a proxy for other properties, which also vary with velocity and strain:
 - Intertparticle force magnitudes, networks, fabrics
 - Contacts per particle (coordination number)
 - Proportion of sliding contacts,
 - Etc...

For Example....

