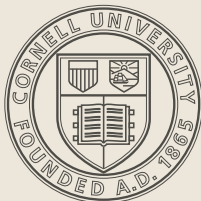


Frames for preprocessing binaries

Mike Boyle

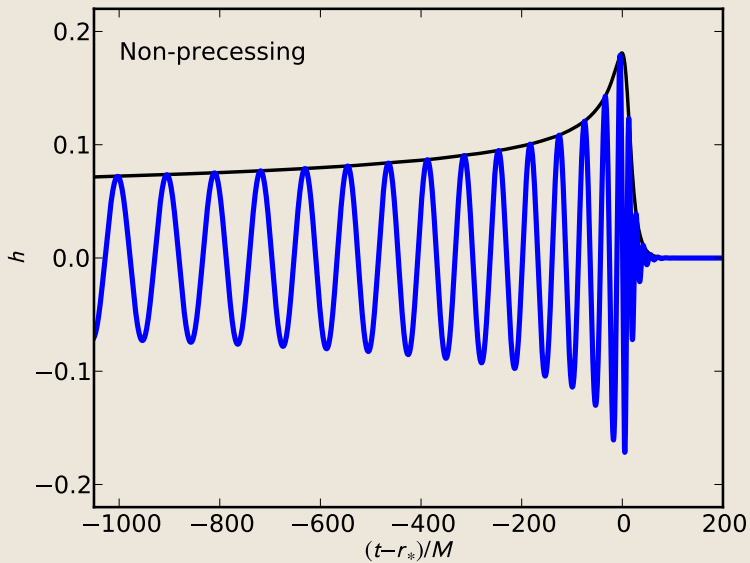
Chirps12
September 7, 2012



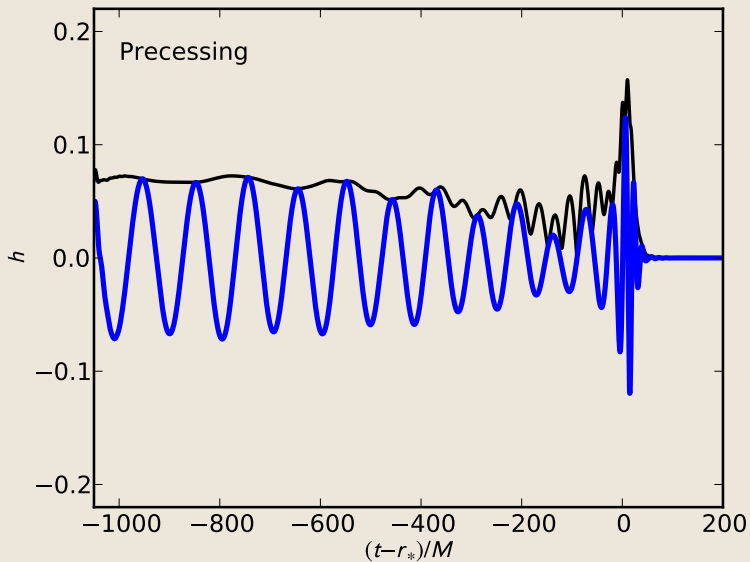


- ▶ The problem
 - ▶ Waveforms look ugly
 - ▶ Modeling and hybridization are hard
- ▶ The solution(s)
 - ▶ Schmidt frame
 - ▶ O'Shaughnessy frame
 - ▶ Minimal-rotation frames
 - ▶ Corotating frame
- ▶ Quaternions \gg Euler angles

Waveforms



Waveforms



O'Shaughnessy frame



$$A_{ab} = \sum_{\ell, m, m'} \bar{h}_{\ell, m'} \langle \ell, m' | L_a L_b | \ell, m \rangle h_{\ell, m}$$

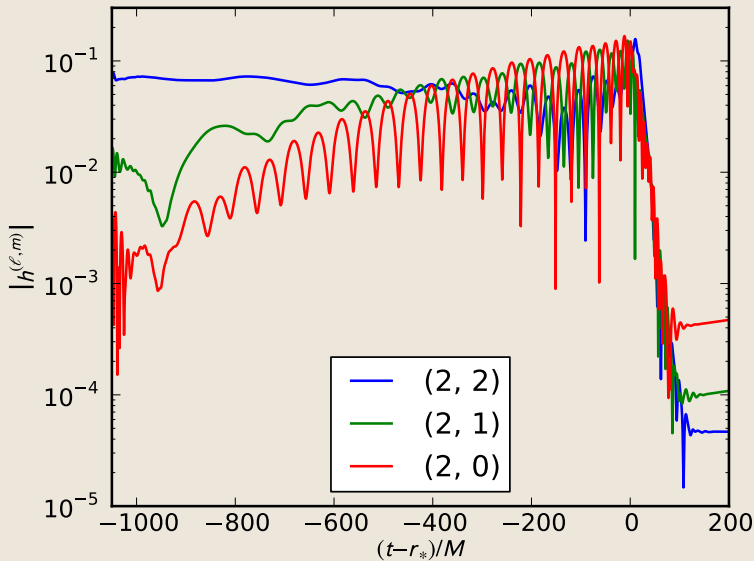
Principal eigenvector is radiation axis

Schmidt frame

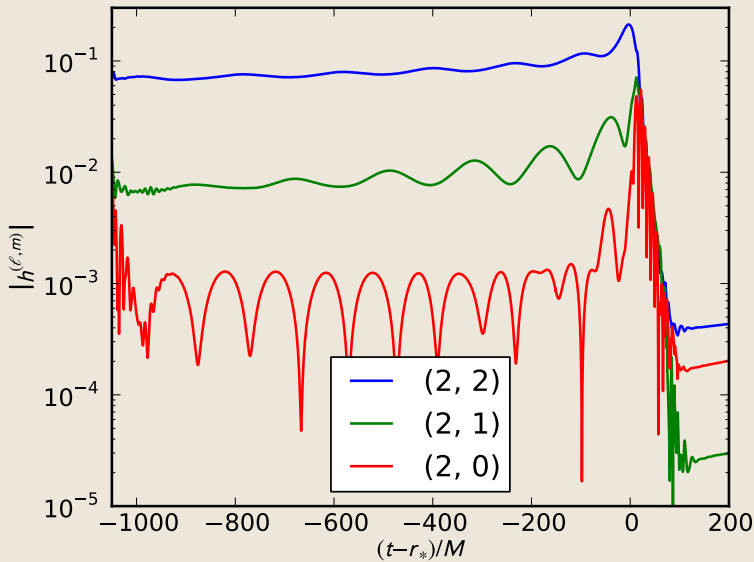


$$\max_{\mathcal{R}} \sum_{m=\pm 2} |\mathcal{R} h_{2,m}|^2$$

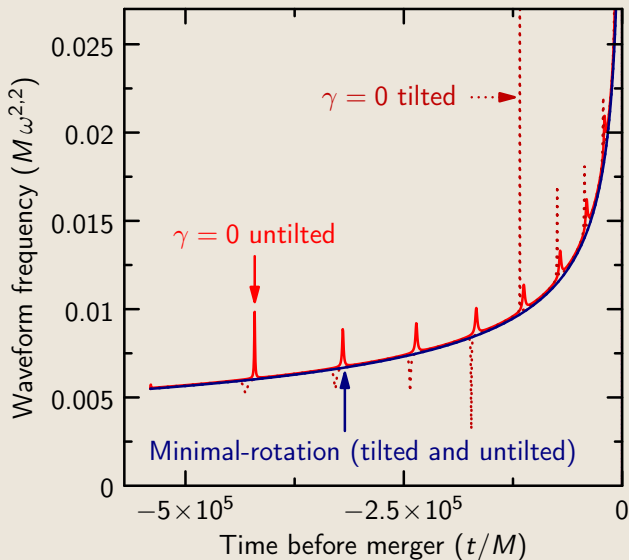
Results



Results



Minimal-rotation condition



Minimal-rotation condition



$$(\mathcal{R}^{-1} \dot{\mathcal{R}}) \cdot Z = 0$$

$$\mathcal{R} \rightarrow \mathcal{R} e^{\gamma Z}$$

$$\dot{\gamma} = -(\mathcal{R}^{-1} \dot{\mathcal{R}}) \cdot Z$$



$$\min \int \frac{d}{dt} \left| e^{-i\vec{\theta}(t)\cdot\vec{L}} h(t) \right|^2 dS^2$$

$$\dot{\vec{\theta}} = \vec{B}^T A^{-1}$$

$$A_{ab} = \sum_{\ell, m, m'} \bar{h}_{\ell, m'} \langle \ell, m' | L_a L_b | \ell, m \rangle h_{\ell, m}$$

$$B_a = \sum_{\ell, m, m'} \Im \left[\dot{\bar{h}}_{\ell, m'} \langle \ell, m' | L_a | \ell, m \rangle h_{\ell, m} \right]$$

Comparing methods

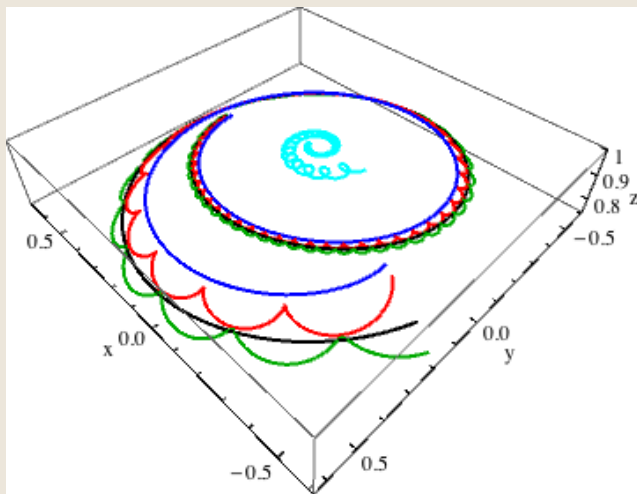


Image credit: Ochsner & O'Shaughnessy, arXiv:1205.2287

Quaternions \gg Euler angles



- ▶ Clear geometric interpretation
- ▶ No coordinate singularities (unlike Euler angles)
- ▶ Operators (like rotation matrices)
- ▶ Trivially invertible
- ▶ Simple logarithm and exponent
- ▶ Linear and spline interpolation

Summary



Waveforms are now described by:

1. The inertial frame
2. The rotating frame
3. The waveform modes in the rotating frame